

# **Rigorous Software Development**

## **CSCI-GA 3033-009**

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Lecture 11

# Semantics of Programming Languages

- **Denotational Semantics**
  - Meaning of a program is defined as the mathematical object it computes (e.g., partial functions).
  - Example: Abstract Interpretation
- **Axiomatic Semantics**
  - Meaning of a program is defined in terms of its effect on the truth of logical assertions.
  - Example: Hoare Logic
- **(Structural) Operational Semantics**
  - Meaning of a program is defined by formalizing the individual computation steps of the program.
  - Example: Labeled Transition Systems

# IMP: A Simple Imperative Language

An IMP program:

$p := 0;$

$x := 0;$

while  $x < n$  do

$x := x + 1;$

$p := p + m;$

# Syntax of IMP Commands

- Commands (*Com*)

```
c ::= skip
      | x := e
      | c1; c2
      | if b then c1 else c2
      | while b do c
```

- Notes:
  - The typing rules have been embedded in the syntax definition.
  - Other parts are not context-free and need to be checked separately (e.g., all variables are declared).
  - Commands contain all the side-effects in the language.
  - Missing: references, function calls, ...

# Labeled Transition Systems

A **labeled transition system** (LTS) is a structure  $LTS = (Q, Act, \rightarrow)$  where

- $Q$  is a set of **states**,
- $Act$  is a set of **actions**,
- $\rightarrow \subseteq Q \times Act \times Q$  is a **transition relation**.

We write  $q \xrightarrow{a} q'$  for  $(q, a, q') \in \rightarrow$ .

# Operational Semantics of IMP

$$\begin{array}{c}
 q \xrightarrow{\text{skip}} q \\
 \frac{\langle e, q \rangle \Downarrow n}{q \xrightarrow{x := e} q} \quad \{x \mapsto n\} \\
 \frac{q \xrightarrow{c_1} q' \quad q' \xrightarrow{c_2} q''}{q \xrightarrow{c_1; c_2} q''}
 \end{array}$$

$$\frac{\langle b, q \rangle \Downarrow \text{true} \quad q \xrightarrow{c_1} q'}{q \xrightarrow{\text{if } b \text{ then } c_1 \text{ else } c_2} q'} \quad \frac{\langle b, q \rangle \Downarrow \text{false} \quad q \xrightarrow{c_2} q'}{q \xrightarrow{\text{if } b \text{ then } c_1 \text{ else } c_2} q'}$$

$$\frac{\langle b, q \rangle \Downarrow \text{false}}{q \xrightarrow{\text{while } b \text{ do } c} q}$$

$$\frac{\langle b, q \rangle \Downarrow \text{true} \quad q \xrightarrow{c} q' \quad q' \xrightarrow{\text{while } b \text{ do } c} q''}{q \xrightarrow{\text{while } b \text{ do } c} q''}$$

# Axiomatic Semantics

- An axiomatic semantics consists of:
  - a language for stating assertions about programs;
  - rules for establishing the truth of assertions.
- Some typical kinds of assertions:
  - This program terminates.
  - If this program terminates, the variables  $x$  and  $y$  have the same value throughout the execution of the program.
  - The array accesses are within the array bounds.
- Some typical languages of assertions
  - First-order logic
  - Other logics (temporal, linear)
  - Special-purpose specification languages (Z, Larch, JML)

# Assertions for IMP

- The assertions we make about IMP programs are of the form:

$$\{A\} c \{B\}$$

with the meaning that:

- If  $A$  holds in state  $q$  and  $q \xrightarrow{c} q'$
- then  $B$  holds in  $q'$
- $A$  is the precondition and  $B$  is the postcondition
- For example:  
 $\{y \leq x\} z := x; z := z + 1 \{y < z\}$   
is a valid assertion
- These are called **Hoare triples** or **Hoare assertions**



# Assertions for IMP

- $\{A\} c \{B\}$  is a **partial** correctness assertion. It does not imply termination of  $c$ .
- $[A] c [B]$  is a **total** correctness assertion meaning that
  - If  $A$  holds in state  $q$
  - then there exists  $q'$  such that  $q \xrightarrow{c} q'$  and  $B$  holds in state  $q'$
- Now let's be more formal
  - Formalize the language of assertions,  $A$  and  $B$
  - Say when an assertion holds in a state
  - Give rules for deriving valid Hoare triples

# The Assertion Language

- We use **first-order predicate logic** with IMP expressions

$$A ::= \text{true} \mid \text{false} \mid e_1 = e_2 \mid e_1 \geq e_2 \\ \mid A_1 \wedge A_2 \mid A_1 \vee A_2 \mid A_1 \Rightarrow A_2 \mid \forall x.A \mid \exists x.A$$

- Note that we are somewhat sloppy and mix the logical variables and the program variables.
- Implicitly, all IMP variables range over integers.
- All IMP Boolean expressions are also assertions.

# Semantics of Assertions

- We introduced a language of assertions, we need to assign meanings to assertions.
- Notation  $q \models A$  says that assertion  $A$  holds in a given state  $q$ .
  - This is well-defined when  $q$  is defined on all variables occurring in  $A$ .
- The  $\models$  judgment is defined inductively on the structure of assertions.
- It relies on the semantics of arithmetic expressions from IMP.

# Semantics of Assertions

- $q \models \text{true}$  always
- $q \models e_1 = e_2$  iff  $\langle e_1, q \rangle \Downarrow = \langle e_2, q \rangle \Downarrow$
- $q \models e_1 \geq e_2$  iff  $\langle e_1, q \rangle \Downarrow \geq \langle e_2, q \rangle \Downarrow$
- $q \models A_1 \wedge A_2$  iff  $q \models A_1$  and  $q \models A_2$
- $q \models A_1 \vee A_2$  iff  $q \models A_1$  or  $q \models A_2$
- $q \models A_1 \Rightarrow A_2$  iff  $q \models A_1$  implies  $q \models A_2$
- $q \models \forall x. A$  iff  $\forall n \in \mathbb{Z}. q[x:=n] \models A$
- $q \models \exists x. A$  iff  $\exists n \in \mathbb{Z}. q[x:=n] \models A$

# Semantics of Hoare Triples

- Now we can define formally the meaning of a partial correctness assertion:

$\models \{A\} c \{B\}$  iff

$$\forall q \in Q. \forall q' \in Q. q \models A \wedge q \xrightarrow{c} q' \Rightarrow q' \models B$$

- and the meaning of a total correctness assertion:

$\models [A] c [B]$  iff

$$\forall q \in Q. q \models A \Rightarrow \exists q' \in Q. q \xrightarrow{c} q' \wedge q' \models B$$

or even better:

$$\begin{aligned} & \forall q \in Q. \forall q' \in Q. q \models A \wedge q \xrightarrow{c} q' \Rightarrow q' \models B \\ \wedge \\ & \forall q \in Q. q \models A \Rightarrow \exists q' \in Q. q \xrightarrow{c} q' \wedge q' \models B \end{aligned}$$

# Inferring Validity of Assertions

- Now we have the formal mechanism to decide when  $\{A\} c \{B\}$ 
  - But it is not satisfactory,
  - because  $\models \{A\} c \{B\}$  is defined in terms of the operational semantics.
  - We practically have to run the program to verify an assertion.
  - Also it is impossible to effectively verify the truth of a  $\forall x. A$  assertion (by using the definition of validity)
- So we define a symbolic technique for deriving valid assertions from others that are known to be valid
  - We start with validity of first-order formulas

# Inference Rules

- We write  $\vdash A$  when  $A$  can be inferred from basic axioms.
- The inference rules for  $\vdash A$  are the usual ones from first-order logic with arithmetic.
- **Natural deduction** style rules:

$$\begin{array}{c}
 \frac{\vdash A \quad \vdash B}{\vdash A \wedge B} \qquad \frac{\vdash A[a/x]}{\vdash \forall x. A} \quad \text{where } a \text{ is fresh} \qquad \frac{\vdash \forall x. A}{\vdash A[e/x]} \\
 \\
 \frac{\vdash A}{\vdash A \vee B} \quad \frac{\vdash B}{\vdash A \vee B} \qquad \frac{\vdash A[a/x]}{\vdash \exists x. A} \quad \text{where } a \text{ is fresh} \qquad \frac{\vdash A \Rightarrow B \quad \vdash A}{\vdash B} \qquad \frac{\vdash A}{\vdash A \Rightarrow B} \\
 \vdots \qquad \vdots \qquad \vdots \qquad \vdots \qquad \vdots \\
 \frac{\vdash A[e/x]}{\vdash \exists x. A} \qquad \frac{\vdash \exists x. A \quad \vdash B}{\vdash B} \quad \text{where } a \text{ is fresh} \qquad \frac{\vdash A \Rightarrow B \quad \vdash A}{\vdash B} \qquad \frac{\vdash B}{\vdash A \Rightarrow B}
 \end{array}$$

# Inference Rules for Hoare Triples

- Similarly we write  $\vdash \{A\} c \{B\}$  when we can derive the triple using inference rules
- There is one inference rule for each command in the language.
- Plus, the **rule of consequence**

$$\frac{\vdash A' \Rightarrow A \quad \vdash \{A\} c \{B\} \quad \vdash B \Rightarrow B'}{\vdash \{A'\} c \{B'\}}$$



# Inference Rules for Hoare Logic

- One rule for each syntactic construct:

$$\vdash \{A\} \text{skip} \{A\}$$
$$\vdash \{A[e/x]\} x:=e \{A\}$$
$$\frac{\vdash \{A\} c_1 \{B\} \quad \vdash \{B\} c_2 \{C\}}{\vdash \{A\} c_1; c_2 \{C\}}$$

# Exercise: Hoare Rules

- Is the following alternative rule for assignment still correct?

$$\vdash \{\text{true}\} x := e \{x = e\}$$

# Hoare Rules

- For some constructs, multiple rules are possible  
alternative “forward axiom” for assignment:

$$\vdash \{A\} x := e \{ \exists x_0. x = e[x_0/x] \wedge A[x_0/x] \}$$

alternative rule for `while` loops:

$$\frac{\vdash I \wedge b \Rightarrow C \quad \vdash \{C\} c \{I\} \quad \vdash I \wedge \neg b \Rightarrow B}{\vdash \{I\} \text{while } b \text{ do } c \{B\}}$$

- These alternative rules are derivable from the previous rules, plus the rule of consequence.

# Example: Conditional

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$\vdash \{\text{true}\} \text{ if } y \leq 0 \text{ then } x := 1 \text{ else } x := y \{x > 0\}$

:

# Example: a simple loop

- We want to infer that  
 $\vdash \{x \leq 0\} \text{ while } x \leq 5 \text{ do } x := x + 1 \{x = 6\}$
- Use the rule for while with invariant  $I \equiv x \leq 6$

$$\frac{\vdash x \leq 6 \wedge x \leq 5 \Rightarrow x + 1 \leq 6 \quad \vdash \{x + 1 \leq 6\} x := x + 1 \{x \leq 6\}}{\vdash \{x \leq 6 \wedge x \leq 5\} x := x + 1 \{x \leq 6\}}$$
$$\vdash \{x \leq 6\} \text{ while } x \leq 5 \text{ do } x := x + 1 \{x \leq 6 \wedge x > 5\}$$

# Example: a more interesting program

- We want to derive that

$\{n \geq 0\}$

$p := 0;$

$x := 0;$

while  $x < n$  do

$x := x + 1;$

$p := p + m$

$\{p = n * m\}$

# Example: a more interesting program

Only applicable rule (except for rule of consequence):

$$\frac{\vdash \{A\} c_1 \{C\} \quad \vdash \{C\} c_2 \{B\}}{\vdash \{A\} c_1; c_2 \{B\}}$$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{C\} \quad \vdash \{C\} \text{while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \underbrace{\{n \geq 0\}}_A p:=0; \underbrace{x:=0}_{c_1}; \underbrace{\text{while } x < n \text{ do } (x:=x+1; p:=p+m)}_{c_2} \underbrace{\{p = n * m\}}_B}$$

# Example: a more interesting program

What is  $C$ ? Look at the next possible matching rules for  $c_2$ !

Only applicable rule (except for rule of consequence):

$$\frac{\vdash \{I \wedge b\} c \{I\}}{\vdash \{I\} \text{while } b \text{ do } c \{I \wedge \neg b\}}$$

We can match  $\{I\}$  with  $\{C\}$  but we cannot match  $\{I \wedge \neg b\}$  and  $\{p = n * m\}$  directly. Need to apply the rule of consequence first!

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{C\} \quad \vdash \{C\} \text{while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \underbrace{\{n \geq 0\}}_A \underbrace{p:=0; x:=0}_{c_1} \underbrace{\text{while } x < n \text{ do } (x:=x+1; p:=p+m)}_{c_2} \underbrace{\{p = n * m\}}_B}$$



# Example: a more interesting program

What is  $C$ ? Look at the next possible matching rules for  $c_2$ !

Only applicable rule (except for rule of consequence):

$$\begin{array}{c}
 \vdash \{I \wedge b\} c \{I\} \\
 \hline
 \vdash \underbrace{\{I\}}_A \text{ while } b \text{ do } \underbrace{c}_{c'} \underbrace{\{I \wedge \neg b\}}_B
 \end{array}$$

Rule of consequence:

$$\frac{\vdash A' \Rightarrow A \quad \vdash \{A\} c' \{B\} \quad \vdash B \Rightarrow B'}{\vdash \{A'\} c' \{B'\}}$$

$I = A = A' = C$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{C\} \quad \vdash \underbrace{\{C\}}_{A'} \text{ while } x < n \text{ do } \underbrace{(x:=x+1; p:=p+m)}_{c'} \underbrace{\{p = n * m\}}_{B'}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

# Example: a more interesting program

What is **I**? Let's keep it as a placeholder for now!

Next applicable rule:

$$\frac{\vdash \{A\} c_1 \{C\} \quad \vdash \{C\} c_2 \{B\}}{\vdash \{A\} c_1; c_2 \{B\}}$$

$$\frac{\overbrace{\vdash \{I \wedge x < n\}}^A \quad \overbrace{x := x+1; p := p+m}^{C_1} \quad \overbrace{\{I\}}^{C_2} \quad \overbrace{\{I\}}^B}{\vdash \{I \wedge x < n\} x := x+1; p := p+m \{I\}}$$

$$\vdash \{I\} \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{I \wedge x \geq n\}$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

$$\vdash \{n \geq 0\} p := 0; x := 0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{p = n * m\}$$

$$\vdash \{n \geq 0\} p := 0; x := 0; \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{p = n * m\}$$

# Example: a more interesting program

What is **C**? Look at the next possible matching rules for  $c_2$ !

Only applicable rule (except for rule of consequence):

$$\vdash \{A[e/x]\} x:=e \{A\}$$

$$\frac{\overbrace{\vdash \{I \wedge x < n\} x := x+1 \{C\}}^A \quad \overbrace{\vdash \{C\} p:=p+m \{I\}}^{C_2 \quad B}}{\vdash \{I \wedge x < n\} x := x+1; p:=p+m \{I\}}$$

$$\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\}$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

$$\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

# Example: a more interesting program

What is **C**? Look at the next possible matching rules for  $c_2$ !

Only applicable rule (except for rule of consequence):

$$\vdash \{A[e/x]\} x:=e \{A\}$$

$$\frac{\vdash \{I \wedge x < n\} x:=x+1 \{I[p+m/p]\} \quad \vdash \{I[p+m/p]\} p:=p+m \{I\}}{\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}}$$

$$\frac{\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}}{\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\}}$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

# Example: a more interesting program

Only applicable rule (except for rule of consequence):

$$\vdash \{A[e/x]\} x:=e \{A\}$$

Need rule of consequence to match  $\{I \wedge x < n\}$  and  $\{I[x+1/x, p+m/p]\}$

$$\frac{\vdash \{I \wedge x < n\} x:=x+1 \{I[p+m/p]\} \quad \vdash \{I[p+m/p]\} p:=p+m \{I\}}{\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}}$$

$$\frac{\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}}{\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\}}$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

# Example: a more interesting program

Let's just remember the **open proof obligations!**

$$\frac{\begin{array}{l} \vdash \{I[x+1/x, p+m/p]\} x:=x+1 \{I[p+m/p]\} \\ \vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p] \end{array}}{\vdash \{I \wedge x < n\} x:=x+1 \{I[p+m/p]\} \vdash \{I[p+m/p]\} p:=p+m \{I\}}$$
$$\frac{\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}}{\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\}}$$
$$\frac{\vdash I \wedge x \geq n \dot{\Rightarrow} p = n * m}{\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

# Example: a more interesting program

Let's just remember the **open proof obligations!**

$$\vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p]$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

Continue with the remaining part of the proof tree, as before.

$$\vdash n \geq 0 \Rightarrow I[0/p, 0/x]$$
$$\vdash \{I[0/p, 0/x]\} p:=0 \{I[0/x]\}$$

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$$\vdash \{n \geq 0\} p:=0 \{I[0/x]\}$$

$$\vdash \{I[0/x]\} x:=0 \{I\}$$

Now we only need to solve the **remaining constraints!**

⋮

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$$\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

---

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

# Example: a more interesting program

Find **I** such that **all constraints** are simultaneously valid:

$$\vdash n \geq 0 \Rightarrow I[0/p, 0/x]$$

$$\vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p]$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

$$I \equiv p = x * m \wedge x \leq n$$

$$\vdash n \geq 0 \Rightarrow 0 = 0 * m \wedge 0 \leq n$$

$$\vdash p = x * m \wedge x \leq n \wedge x < n \Rightarrow p+m = (x+1) * m \wedge x+1 \leq n$$

$$\vdash p = x * n \wedge x \leq n \wedge x \geq n \Rightarrow p = n * m$$

All constraints are valid!