

**New York University**  
**CSCI-UA.0202-003: Operating Systems (Undergrad): Spring 2025**

**Quiz 4**

- Write your full name on both:
  - the bubble sheet in the “Name” field
  - the quiz booklet
- Write your NYU NetID on the quiz booklet and the bubble sheet in the “ID” field
- Use a #2 pencil to fill in your answers on the bubble sheet
- This quiz contains 6 questions only. Each question has choices from A to D
- Fill the bubbles completely by darkening the entire circle, as shown in the example
- Only mark answers for questions 1-6. Do not mark any bubbles beyond question 6
- Choose only one answer per question
- Submit your bubble sheet together with your exam booklet

**Name:**

**NetId:**

1. Which of the following best illustrates the problem with the FCFS/FIFO scheduling algorithm?
  - (a) Too many context switches causing high overhead
  - (b) Requires predicting future CPU bursts
  - (c) Short jobs can get stuck behind long ones, increasing average turnaround time
  - (d) Processes may starve if they have low priority
  
2. How many virtual memory translations occur when running the instruction `movq 0x200000, %rax` (assuming the process has not fetched the instruction yet")?
  - (a) 0
  - (b) 1
  - (c) 2
  - (d) 3
  
3. In the context of multi-level page tables, what is the primary benefit compared to linear page tables?
  - (a) Faster translation time
  - (b) Smaller page sizes
  - (c) Increase the address space
  - (d) More efficient use of memory when address space is sparsely used
  
4. In a lottery scheduling system, what does the percentage of tickets assigned to a process represent?
  - (a) The process's guaranteed minimum CPU time
  - (b) The process's share of system resources
  - (c) The process's priority level
  - (d) The process's maximum allowed CPU time

5. In a Round Robin scheduler with a quantum of 1ms, which metric is likely to be improved compared to FCFS (assuming the running time of each job in the system varies a lot)?
- (a) System throughput
  - (b) CPU utilization
  - (c) Response time
  - (d) Context switching overhead
6. When does a context switch occur in a non-preemptive scheduling algorithm?
- (a) When a process switches from running to waiting state or exits
  - (b) When a process switches from running to ready state
  - (c) When a process switches from waiting to ready state
  - (d) All of the above