

- 1. Last time
- 2. Intro to virtual memory
- 3. Paging
 - Intro
 - Key data structure: page table
 - Multilevel page table
 - Alternatives / Trade offs

2. Intro to virtual memory

process "sees"

program excerpt:

code address

instruction

0x500

movq 0x200000, %rax

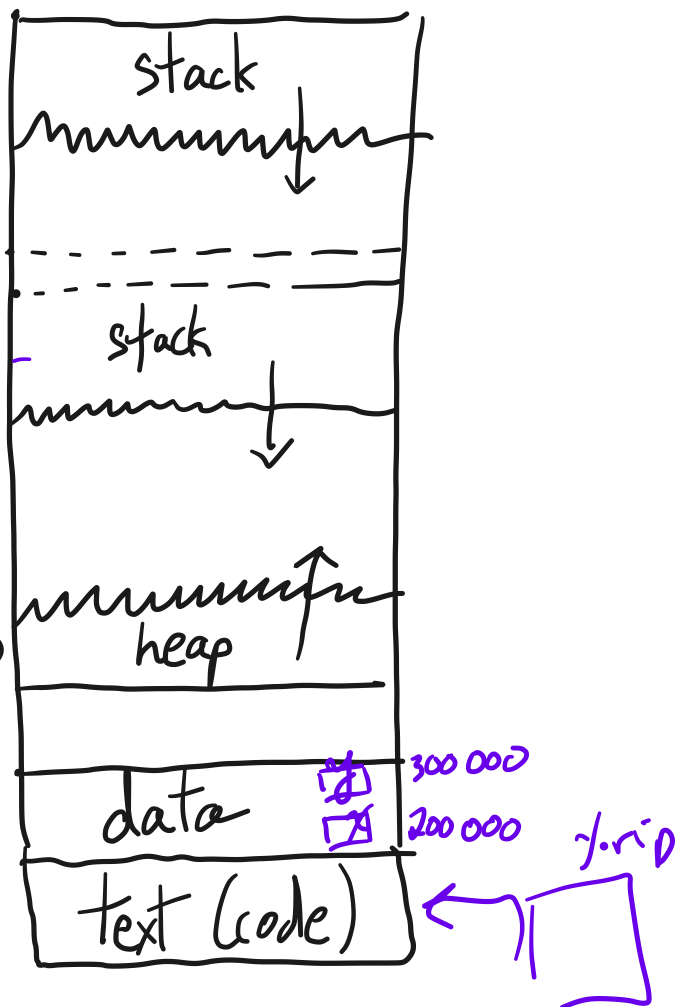
0x508

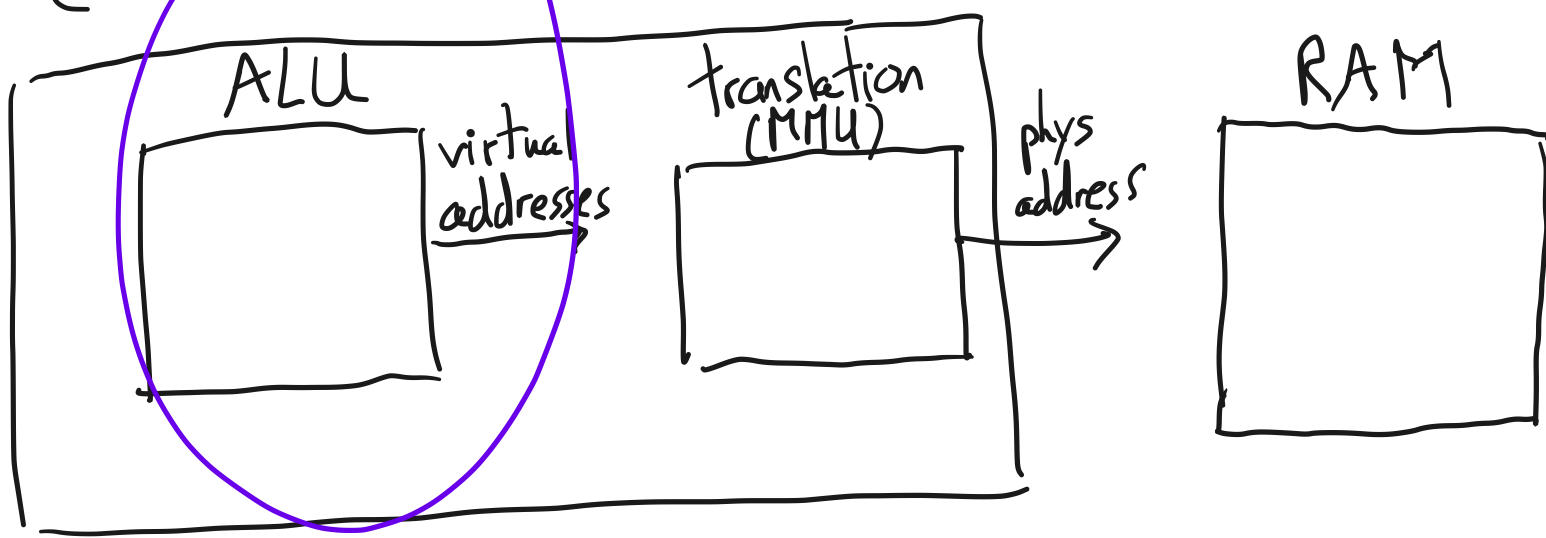
incq 1, %rax

0x510

movq %rax, 0x300000

$$y = x + 1$$





Benefits of virtual memory:

- Programmability

- (a) program thinks it has lots of memory
- (b) programs can use "easy" addresses: compiler and linker don't have to worry about where program lives in physical memory
- (c) multiple instances of a program can be loaded and not collide

1. tion

- protection
 - processes cannot read/write each other's memory
 - enables isolation (which is essential)

- effective use of resources

shmget ()
mmap ()

- sharing

- - - - -

How is translation implemented?

- hardware does it, in MMU

OS sets up data structures that the hardware "sees".

These data structures are per-process.



3. Paging

A. Intro

- Divide memory (virtual + physical) into fixed-size chunks

- These chunks are called PAGES

- PAGE SIZE

- x86-64: $4096 \text{ B} = 4 \text{ KB} = 2^{12} \text{ bytes}$

8 bits =
1 byte

Aside:

1024

2^{10} : kilo, ~ 1000

2^{20} : mega, $\sim 1 \text{ million}$

2^{30} : giga, $\sim 1 \text{ billion}$

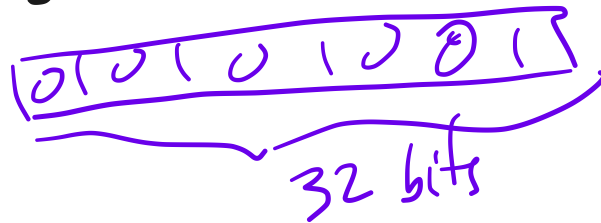
2^{40} : tera, $\sim 1 \text{ trillion}$

2^{50} : peta, $\sim 1 \text{ quadrillion}$

1024×1024

How many pages are there on a 32-bit architecture?

addr



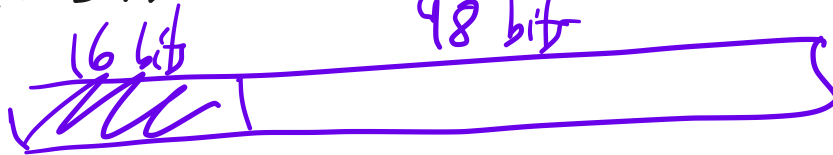
4 bytes

2^{32} bytes

$$2^{32} \text{ bytes} / (2^{12} \text{ bytes/page})$$

$$= 2^{20} \text{ pages}$$

What if 48 bits are used to address memory?



64

$$2^{48} \text{ bytes} / (2^{12} \text{ bytes/page}) = 2^{36} \text{ pages}$$

$$36 = 30 + 6$$

Page 0: [0, 4095]

Page 1: [4096, 8191]

VPN PPN

Page $2^{20}-1$:

[..., $2^{32}-1$]

B. Key data structure: page table (per-process)

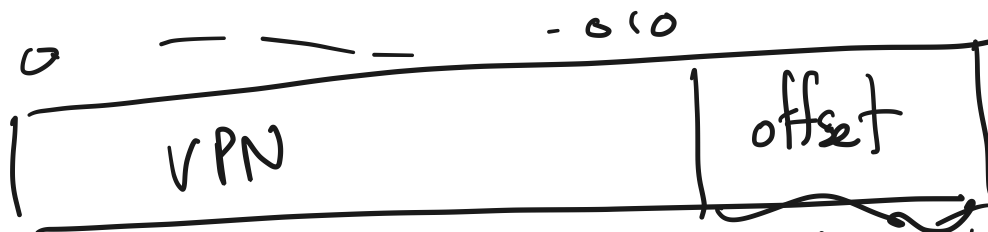
conceptually: a map from
PFN

VPN \rightarrow PPN

32-bit
 2^{20} 12 bits

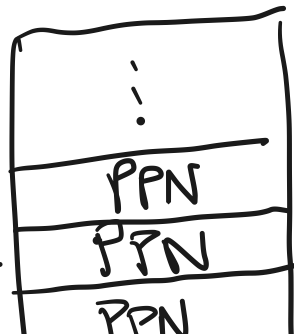
48-bit
12 bits

address



12 bits

page table,
more concretely



+ = address



assume: 48-bit addresses, and 4KB pages
(2^{12} bytes)

"table"
per-process



2^{36} entries

$$2^{36} \text{ entries} \times 2^3 \text{ bytes} = 2^{39} \text{ bytes}$$

$$= 2^{39} \text{ bytes} = 512 \text{ GB}$$

Ex: OS wants: a process to use address

VA: $0x00402000$ to refer to

PA: $0x00003000$

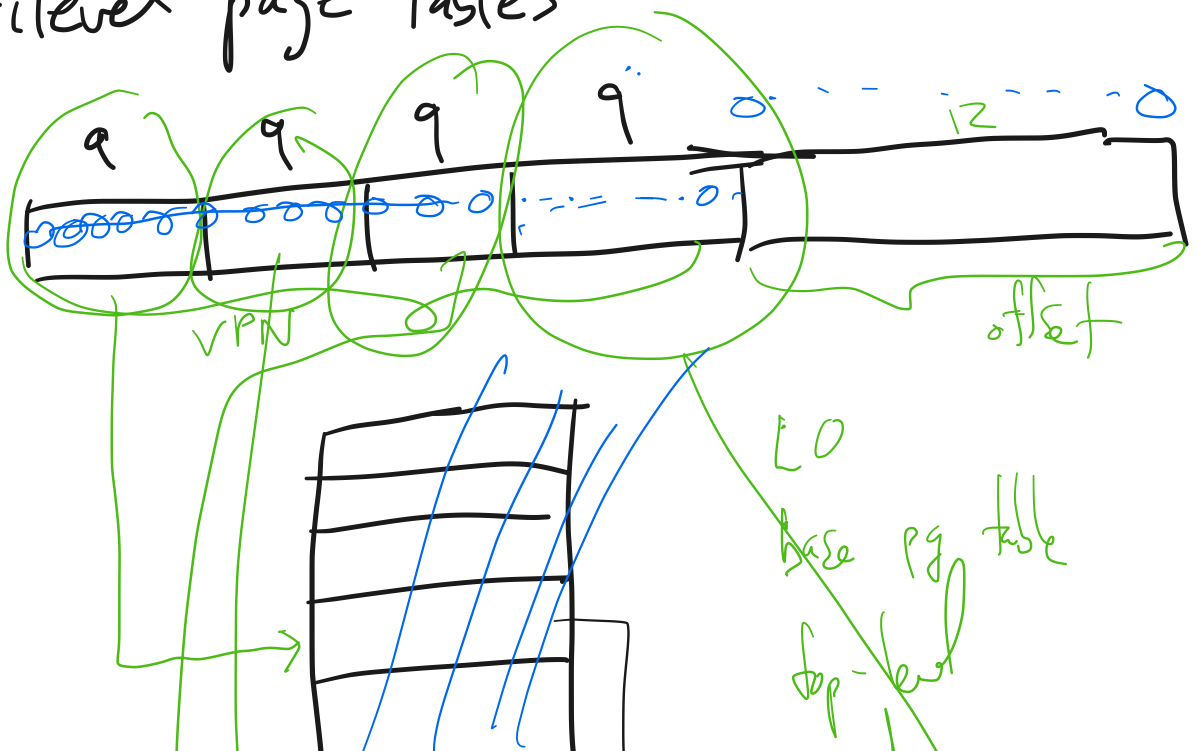
4 bits 4 bits 4 bits

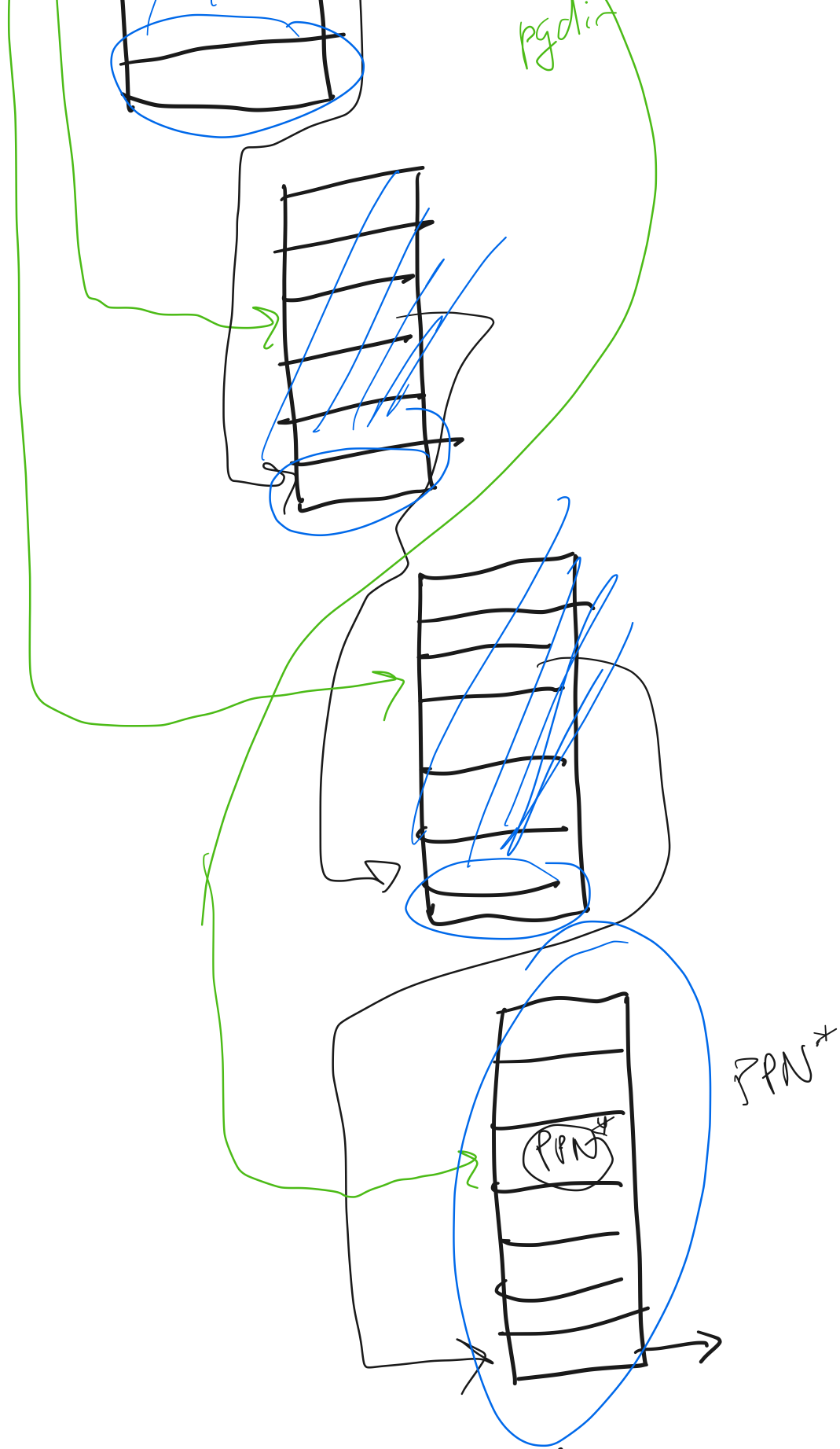
$$\text{table}[0x00402] = 0x00003$$

1026

What's the issue?

C. Multilevel page tables





Ex: we want to map 2MB of physical memory

$$[\dots, 2^{21}] \in [0, 2^{21}]_K$$

[100*2MB, ..., 101*2MB
-1]

in virtual space