

# **Lecture 7**

Part I

Shell Scripting (continued)

# **Parsing and Quoting**

# Shell Quoting

- Quoting causes characters to lose special meaning.
- `\` Unless quoted, `\` causes next character to be quoted. In front of new-line causes lines to be joined.
- `'...'` Literal quotes. Cannot contain `'`
- `"..."` Removes special meaning of all characters except `$`, `"`, `\` and ```. The `\` is only special before one of these characters and new-line.

# Simple Commands

- A simple command consists of three types of tokens:
  - Assignments (must come first)
  - Command word tokens
  - Redirections: *redirection-op* + *word-op*
  - The first token must not be a reserved word
  - Command terminated by new-line or ;
- Example:
  - `foo=bar z=`date`  
echo $HOME  
x=foobar > q$$ $xyz z=3`

# Word Splitting

- After parameter expansion, command substitution, and arithmetic expansion, the characters that are generated as a result of these expansions that are not inside double quotes are checked for split characters
- Default split character is *space* or *tab*
- Split characters are defined by the value of the **IFS** variable (**IFS=""** disables)

# Word Splitting Examples

```
FILES="file1 file2"
```

```
cat $FILES
```

```
a
```

```
b
```

```
IFS=
```

```
cat $FILES
```

```
cat: file1 file2: cannot open
```

---

```
IFS=x v=exit
```

```
echo exit $v "$v"
```

```
exit e it exit
```

# Pathname Expansion

- **After** word splitting, each field that contains pattern characters is replaced by the pathnames that match
- Quoting prevents expansion
- **set -o noglob** disables
  - Not in original Bourne shell, but in POSIX

# Parsing Example

```
DATE=`date` echo $foo > \  
/dev/null
```

```
DATE=`date` echo $foo > /dev/null  
assignment      word      param      redirection
```

```
echo hello there → /dev/null
```

```
/bin/echo hello there → /dev/null  
PATH expansion      split by IFS
```



# The eval built-in

- `eval arg ...`
  - Causes all the tokenizing and expansions to be performed again

# trap command

- **trap** specifies command that should be **eval**ed when the shell receives a signal of a particular value.
- **trap** [ [*command*] {*signal*}+]
  - If *command* is omitted, signals are ignored
- Especially useful for cleaning up temporary files

```
trap 'echo "please, dont interrupt!"' SIGINT
```

```
trap 'rm /tmp/tmpfile' EXIT
```

# Reading Lines

- **read** is used to read a line from a file and to store the result into shell variables
  - **read -r** prevents special processing
  - Uses **IFS** to split into words
  - If no variable specified, uses **REPLY**

```
read
```

```
read -r NAME
```

```
read FIRSTNAME LASTNAME
```

# Script Examples

- Rename files to lower case
- Strip CR from files
- Emit HTML for directory contents

# Rename files

```
#!/bin/sh

for file in *
do
    lfile=`echo $file | tr A-Z a-z`
    if [ $file != $lfile ]
    then
        mv $file $lfile
    fi
done
```

# Remove DOS Carriage Returns

```
#!/bin/sh

TMPFILE=/tmp/file$$

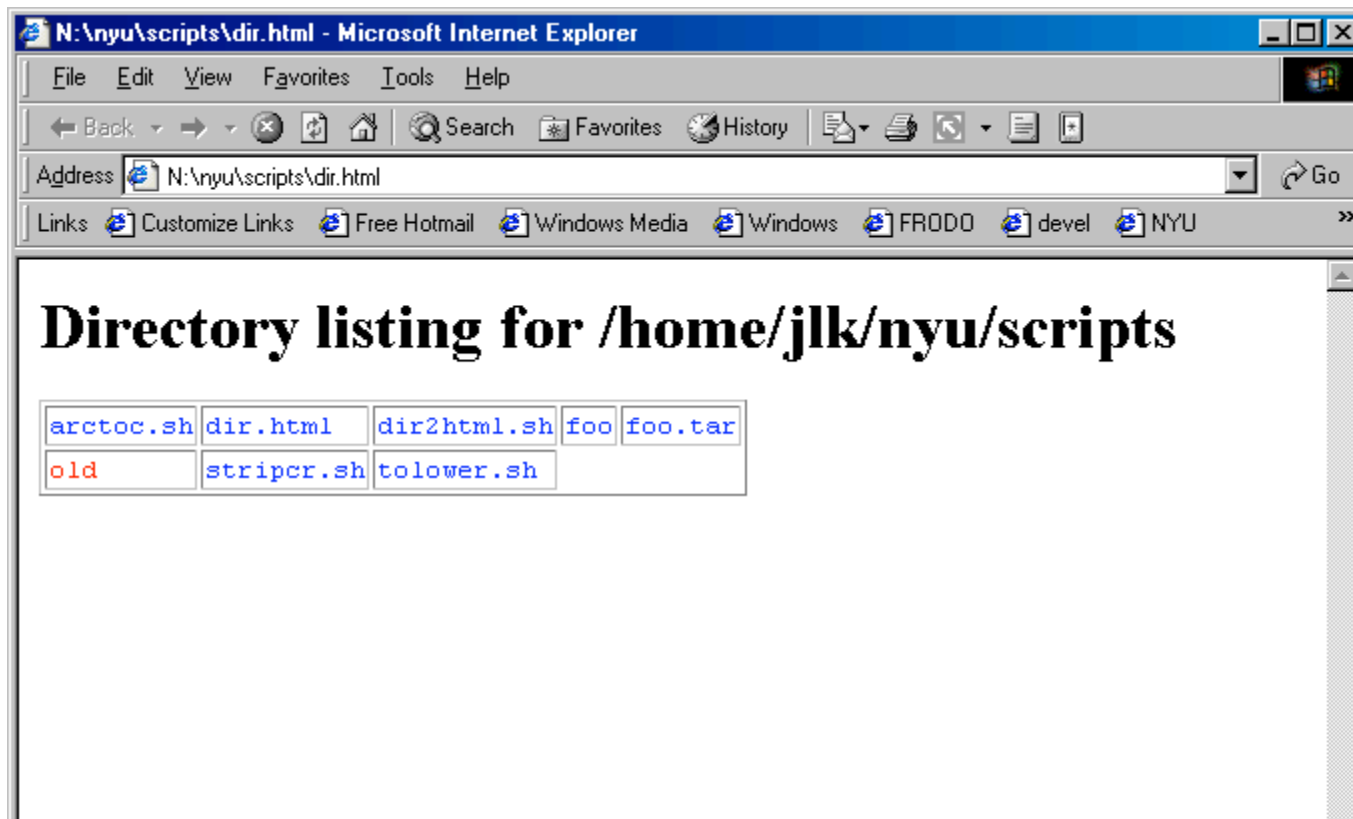
if [ "$1" = "" ]
then
    tr -d '\r'
    exit 0
fi

trap 'rm -f $TMPFILE' 1 2 3 6 15

for file in "$@"
do
    if tr -d '\r' < $file > $TMPFILE
    then
        mv $TMPFILE $file
    fi
done
```

# Generate HTML

```
$ dir2html.sh > dir.html
```



# The Script

```
#!/bin/sh
```

```
[ "$1" != "" ] && cd "$1"
```

```
cat <<HUP
```

```
<html>
```

```
<h1> Directory listing for $PWD </h1>
```

```
<table border=1>
```

```
<tr>
```

```
HUP
```

```
num=0
```

```
for file in *
```

```
do
```

```
    genhtml $file    # this function is on next
```

```
page
```

```
done
```

```
cat <<HUP
```

```
</tr>
```

```
</table>
```

```
</html>
```

```
HTTP
```



# Function genhtml

```
genhtml ()
{
    file=$1
    echo "<td><tt>"
    if [ -f $file ]
    then      echo "<font color=blue>$file</font>"
    elif [ -d $file ]
    then      echo "<font color=red>$file</font>"
    else      echo "$file"
    fi
    echo "</tt></td>"
    num=`expr $num + 1`
    if [ $num -gt 4 ]
    then
        echo "</tr><tr>"
        num=0
    fi
}
```

# **Korn Shell / bash Features**

# Command Substitution

- Better syntax with  $\$(command)$ 
  - Allows nesting
  - `x=$(cat $(generate_file_list))`
- Backward compatible with `...` notation

# Expressions

- Expressions are built-in with the `[[ ]]` operator
  - `if [[ $var = "" ]] ...`
- Gets around parsing quirks of `/bin/test`, allows checking strings against *patterns*
- Operations:
  - *string* `==` *pattern*
  - *string* `!=` *pattern*
  - *string1* `<` *string2*
  - *file1* `-nt` *file2*
  - *file1* `-ot` *file2*
  - *file1* `-ef` *file2*
  - `&&`, `||`

# Patterns

- Can be used to do string matching:

```
if [[ $foo = *a* ]]
```

```
if [[ $foo = [abc]* ]]
```

- Similar to regular expressions, but different syntax

# Additional Parameter Expansion

- $\$ \{ \#param \}$  – Length of *param*
- $\$ \{ param \#pattern \}$  – Left strip min *pattern*
- $\$ \{ param \#\#pattern \}$  – Left strip max *pattern*
- $\$ \{ param \%pattern \}$  – Right strip min *pattern*
- $\$ \{ param \% \%pattern \}$  – Right strip max *pattern*
- $\$ \{ param -value \}$  – Default *value* if *param* not set

# Variables

- Variables can be arrays
  - `foo[3]=test`
  - `echo ${foo[3]}`
- Indexed by number
- **`${#arr}`** is length of the array
- Multiple array elements can be set at once:
  - `set -A foo a b c d`
  - `echo ${foo[1]}`
  - Set command can also be used for positional params :  
`set a b c d; print $2`

# Printing

- Built-in **print** command to replace echo
- Much faster
- Allows options:
  - u# print to specific file descriptor



# Functions

- Alternative function syntax:  
function name {  
    commands  
}
- Allows for local variables
- \$0 is set to the name of the function

# Additional Features

- Built-in arithmetic: Using  $\$(expression)$ 
  - e.g., `print $(( 1 + 1 * 8 / x ))`
- Tilde file expansion
  - `~`           \$HOME
  - `~user`       home directory of user
  - `~+`           \$PWD
  - `~-`           \$OLDPWD

# **KornShell 93**

# Variable Attributes

- By default attributes hold strings of unlimited length
- Attributes can be set with typeset:
  - readonly (-r) – cannot be changed
  - export (-x) – value will be exported to env
  - upper (-u) – letters will be converted to upper case
  - lower (-l) – letters will be converted to lower case
  - ljust (-L *width*) – left justify to given width
  - rjust (-R *width*) – right justify to given width
  - zfill (-Z *width*) – justify, fill with leading zeros
  - integer (-I [*base*]) – value stored as integer
  
  - float (-E [*prec*]) – value stored as C double
  - nameref (-n) – a name reference

# Name References

- A name reference is a type of variable that references another variable.
- **nameref** is an alias for **typeset -n**
  - Example:

```
user1="mehryar"  
user2="adam"  
typeset -n name="user1"  
print $name  
mehryar
```

# New Parameter Expansion

- $\${param/pattern/str}$  – Replace first pattern with str
- $\${param//pattern/str}$  – Replace all patterns with str
- $\${param:offset:len}$  – Substring with offset

# Patterns Extended

- Additional pattern types so that shell patterns are equally expressive as regular expressions
- Used for:
  - file expansion
  - `[[ ]]`
  - case statements
  - parameter expansion

<i>Patterns</i>	<i>Regular Expressions</i>
?	.
*	.*
[...]	[...]
[!...]	[^...]
?(...)	(...)?
*(...)	(...)*
+(...)	(...)+
@(...)	(...)
!(...)	
a b	a b
a&b	
{n}(...)	(...){n}
{m,n}(...)	(...){m,n}
\d	\d

# ANSI C Quoting

- `$'...'` Uses C escape sequences  
`$'\t'`     `$'Hello\nthere'`
- **printf** added that supports C like printing:  
`printf "You have %d apples" $x`
- **Extensions**
  - `%b` – ANSI escape sequences
  - `%q` – Quote argument for reinput
  - `\E` – Escape character (033)
  - `%P` – convert ERE to shell pattern
  - `%H` – convert using HTML conventions
  - `%T` – date conversions using date formats



# Associative Arrays

- Arrays can be indexed by string
- Declared with **typeset -A**
- Set: **name ["foo"]="bar"**
- Reference **\${name ["foo"]}**
- Subscripts: **\${!name [@]}**

# Corresponding Shell Features

- Standard input, output, error
  - Redirection
  - Here documents
  - Pipelines
  - Command substitution
- Exit status
  - \$?
  - &&, ||, if, while
- Environment
  - export, variables
- Arguments
  - Command substitution
  - Variables
  - Wildcards

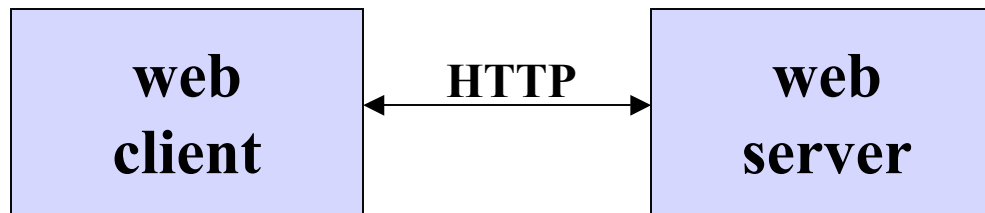
# **Lecture 7**

Part II

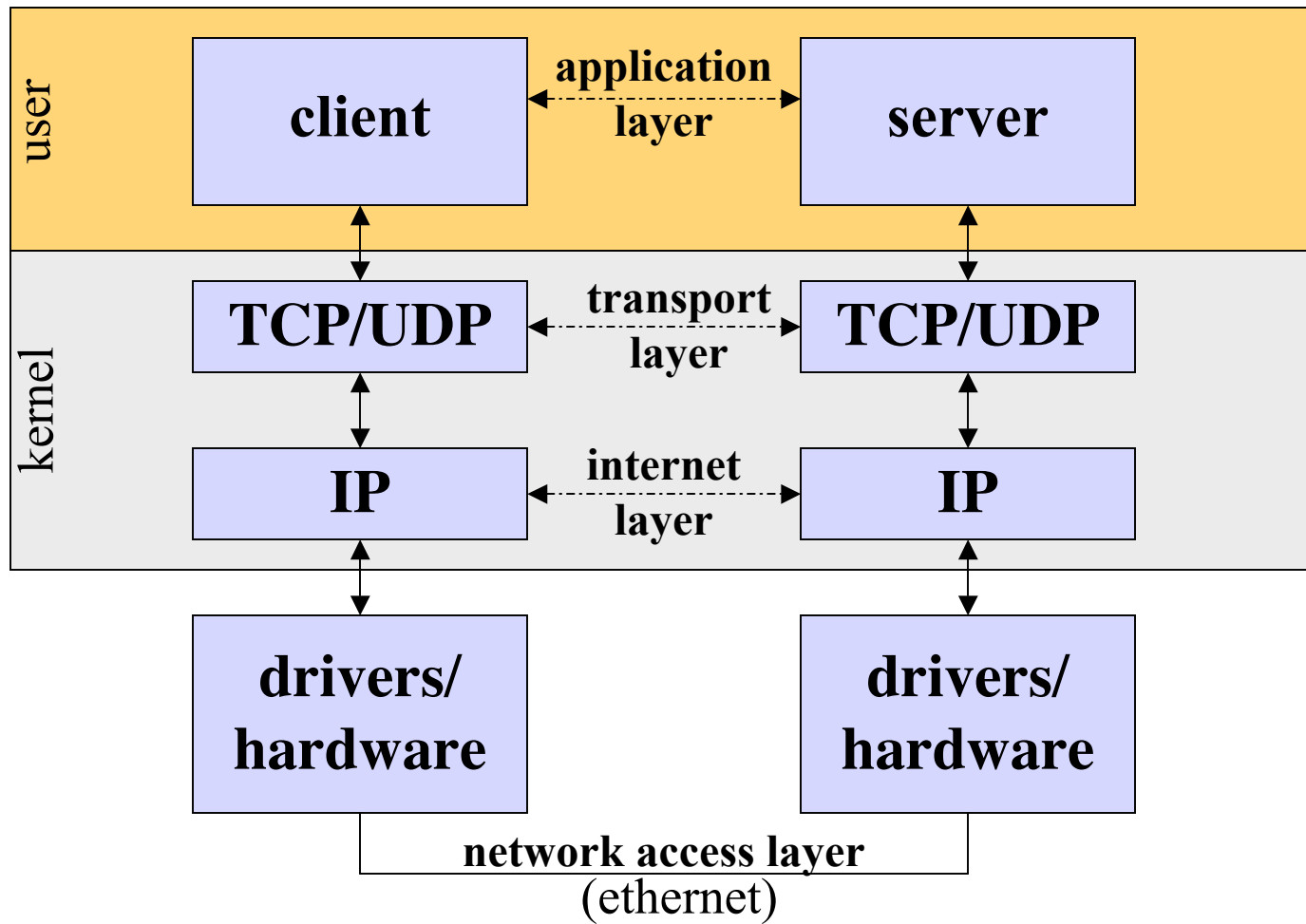
Networking, HTTP, CGI

# Network Application

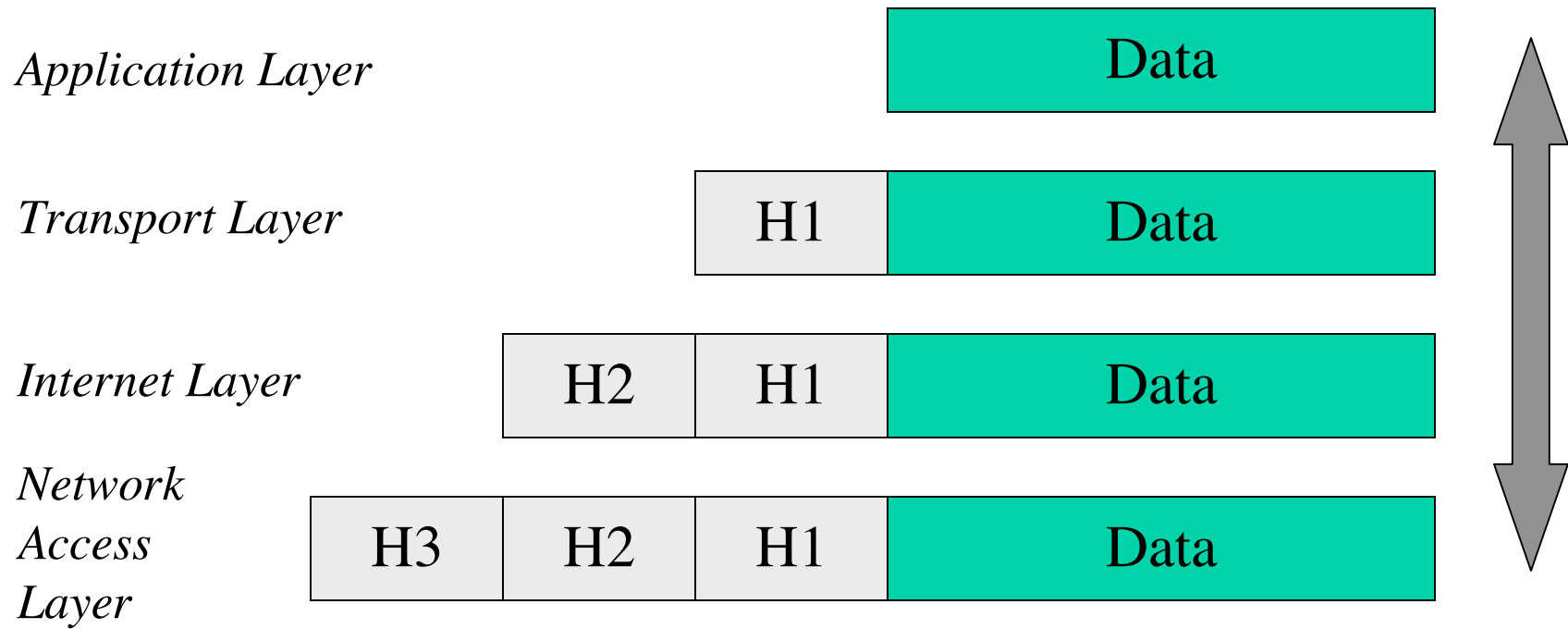
- Client application and server application communicate via a network protocol
- A **protocol** is a set of rules on how the client and server communicate



# TCP/IP Suite



# Data Encapsulation



# Network Access/Internet Layers

- Network Access Layer
  - Deliver data to devices on the same physical network
  - Ethernet
- Internet Layer
  - Internet Protocol (IP)
  - Determines routing of *datagram*
  - IPv4 uses 32-bit addresses (e.g. 128.122.20.15)
  - Datagram fragmentation and reassembly

# Transport Layer

- Transport Layer
  - Host-host layer
  - Provides error-free, point-to-point connection between hosts
- User Datagram Protocol (UDP)
  - Unreliable, connectionless
- Transmission Control Protocol (TCP)
  - Reliable, connection-oriented
  - Acknowledgements, sequencing, retransmission



# Ports

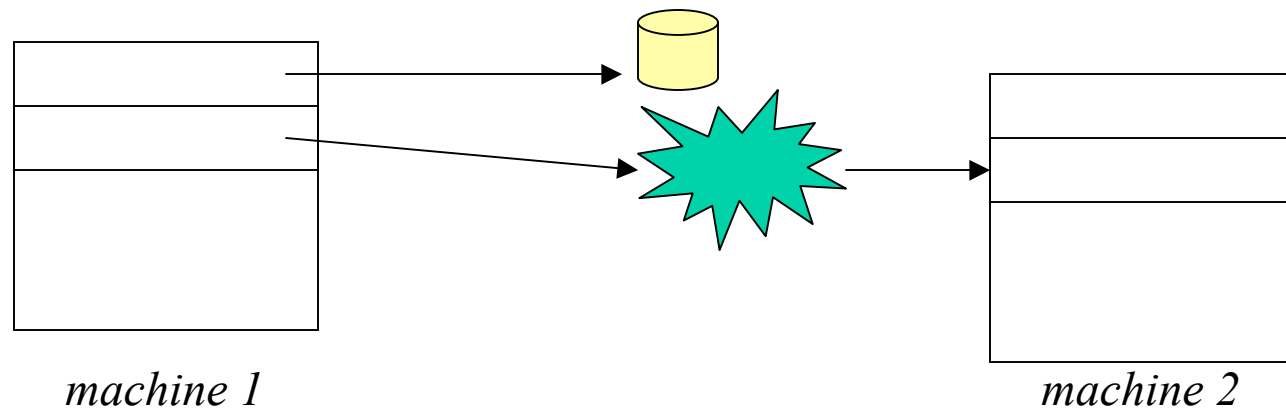
- Both TCP and UDP use 16-bit *port numbers*
- A server application listen to a specific *port* for connections
- Ports used by popular applications are well-defined
  - SSH (22), SMTP (25), HTTP (80)
  - 1-1023 are reserved (*well-known*)
  - 1024-49151 are user level
  - 49152-65535 are private to the machine
- Clients use *ephemeral* ports

# Name Service

- Every node on the network normally has a hostname in addition to an IP address
- Domain Name System (DNS) maps IP addresses to names
  - e.g. 128.122.20.15 is sparky.cs.nyu.edu
- DNS lookup utilities: **nslookup**, **dig**
- Local name address mappings stored in `/etc/hosts`

# Sockets

- Sockets provide access to TCP/IP on UNIX systems
- Invented in Berkeley UNIX
- Allows a network connection to be opened as a file (**returns a file descriptor**)



# Major Network Services

- Telnet (Port 23)
  - Provides virtual terminal for remote user
  - The telnet program can also be used to connect to other ports
- FTP (Port 20/21)
  - Used to transfer files from one machine to another
  - Uses port 20 for data, 21 for control
- SSH (Port 22)
  - For logging in and executing commands on remote machines
  - Data is encrypted

# Major Network Services **cont.**

- SMTP (Port 25)
  - Host-to-host mail transport
  - Used by mail transfer agents (MTAs)
- IMAP (Port 143)
  - Allow clients to access and manipulate emails on the server
- HTTP (Port 80)
  - Protocol for WWW

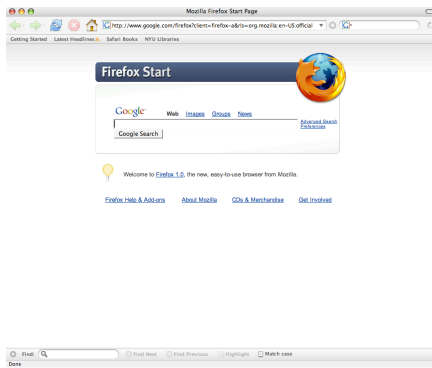
# Ksh93: /dev/tcp

- Files in the form `/dev/tcp/hostname/port` result in a socket connection to the given service:

```
exec 3<>/dev/tcp/smtp.cs.nyu.edu/25 #SMTP
print -u3 "EHLO cs.nyu.edu"
print -u3 "QUIT"
while IFS= read -u3
do
    print -r "$REPLY"
done
```

# HTTP

- Hypertext Transfer Protocol
  - Use port 80
- Language used by web browsers (IE, Netscape, Firefox) to communicate with web servers (Apache, IIS)



*HTTP request:*  
Get me this document

*HTTP response:*  
Here is your document



# Resources

- Web servers host web resources, including HTML files, PDF files, GIF files, MPEG movies, etc.
- Each web object has an associated MIME type
  - HTML document has type **text/html**
  - JPEG image has type **image/jpeg**
- Web resource is accessed using a Uniform Resource Locator (URL)

- <http://www.cs.nyu.edu:80/courses/fall05/G22.2245-001/index.html>

*protocol*      *host*      *port*      *resource*



# HTTP Transactions

- HTTP request to web server

```
GET /v40images/nyu.gif HTTP/1.1  
Host: www.nyu.edu
```

- HTTP response to web client

```
HTTP/1.1 200 OK  
Content-type: image/gif  
Content-length: 3210
```

# Sample HTTP Session

**GET / HTTP/1.1**

HOST: www.cs.nyu.edu

*request*

**HTTP/1.1 200 OK**

Date: Wed, 19 Oct 2005 06:59:49 GMT

Server: Apache/2.0.49 (Unix) mod\_perl/1.99\_14 Perl/v5.8.4  
mod\_ssl/2.0.49 OpenSSL/0.9.7e mod\_auth\_kerb/4.13 PHP/5.0.0RC3

Last-Modified: Thu, 12 Sep 2002 17:09:03 GMT

Content-Length: 163

Content-Type: text/html; charset=ISO-8859-1

*response*

```
<!DOCTYPE HTML PUBLIC "-//IETF//DTD HTML//EN">
```

```
<html>
```

```
<head>
```

```
<title></title>
```

```
<meta HTTP-EQUIV="Refresh" CONTENT="0; URL=csweb/index.html">
```

```
<body>
```

```
</body>
```

```
</html>
```

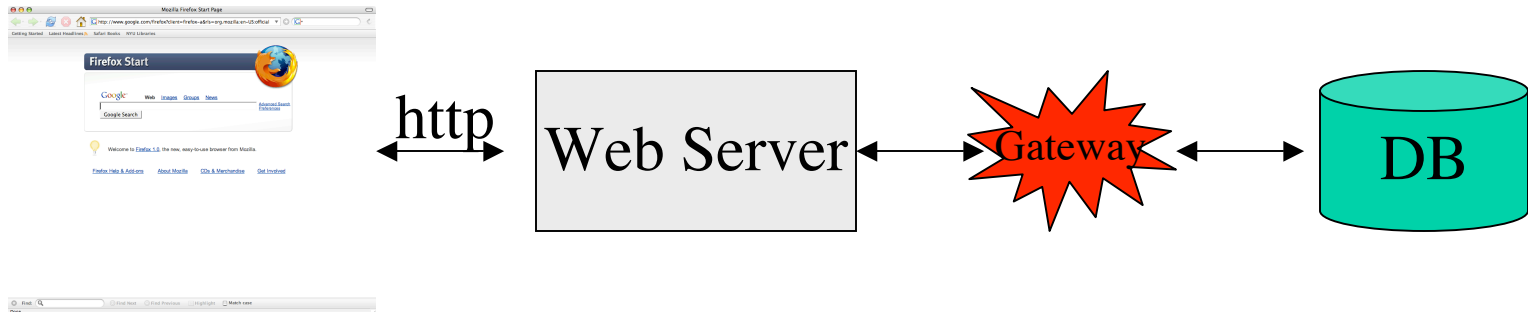
# Status Codes

- Status code in the HTTP response indicates if a request is successful
- Some typical status codes:

200	OK
302	Found; Resource in different URI
401	Authorization required
403	Forbidden
404	Not Found

# Gateways

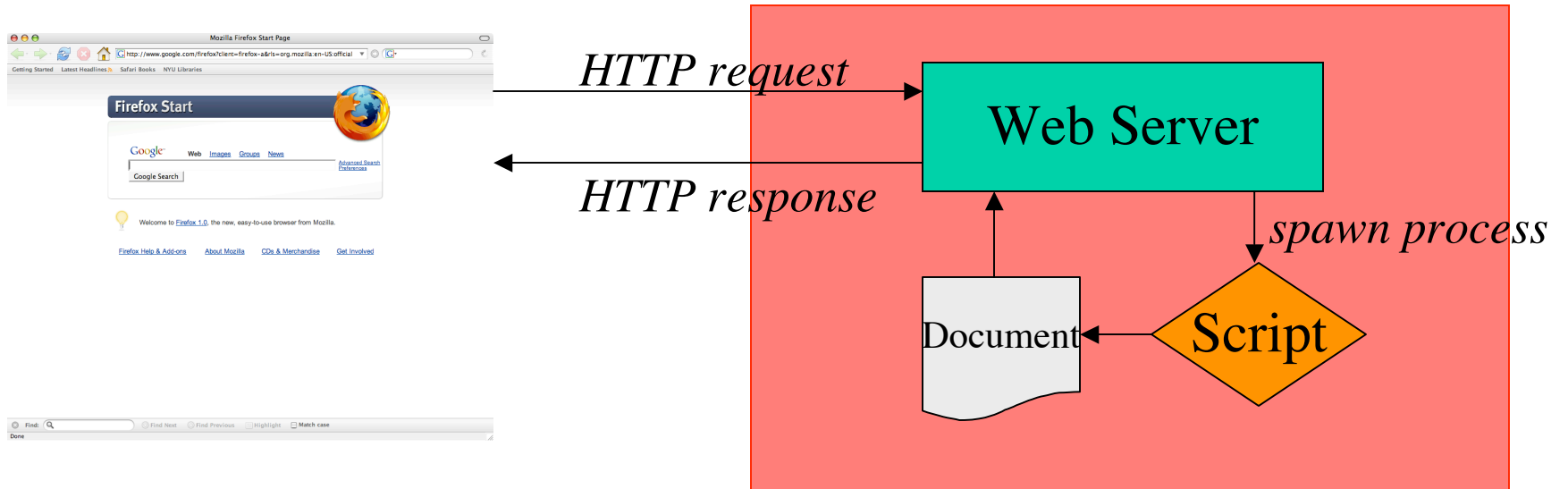
- Interface between resource and a web server



# CGI

- **Common Gateway Interface** is a standard interface for running helper applications to generate dynamic contents
  - Specify the encoding of data passed to programs
- Allow HTML documents to be created on the fly
- Transparent to clients
  - Client sends regular HTTP request
  - Web server receives HTTP request, runs CGI program, and sends contents back in HTTP responses
- CGI programs can be written in any language

# CGI Diagram



# HTML

- Document format used on the web

```
<html>
<head>
<title>Some Document</title>
</head>
<body>
<h2>Some Topics</h2>
This is an HTML document
<p>
This is another paragraph
</body>
</html>
```

# HTML

- HTML is a file format that describes a web page.
- These files can be made by hand, or generated by a program
- A good way to generate an HTML file is by writing a shell script



# Forms

- HTML forms are used to collect user input
- Data sent via HTTP request
- Server launches CGI script to process data

```
<form method=POST  
  action="http://www.cs.nyu.edu/~unixtool/cgi-  
  bin/search.cgi">
```

```
Enter your query: <input type=text name=Search>  
<input type=submit>  
</form>
```

# Input Types

- Text Field

```
<input type=text name=zipcode>
```

- Radio Buttons

```
<input type=radio name=size value="S"> Small
```

```
<input type=radio name=size value="M"> Medium
```

```
<input type=radio name=size value="L"> Large
```

- Checkboxes

```
<input type=checkbox name=extras value="lettuce"> Lettuce
```

```
<input type=checkbox name=extras value="tomato"> Tomato
```

- Text Area

```
<textarea name=address cols=50 rows=4>
```

```
...
```

```
</textarea>
```

# Submit Button

- Submits the form for processing by the CGI script specified in the `form` tag

```
<input type=submit value="Submit Order">
```

# HTTP Methods

- Determine how form data are sent to web server
- Two methods:
  - **GET**
    - Form variables stored in URL
  - **POST**
    - Form variables sent as content of HTTP request

# Encoding Form Values

- Browser sends form variable as name-value pairs
  - `name1=value1&name2=value2&name3=value3`
- Names are defined in form elements
  - `<input type=text name=ssn maxlength=9>`
- Special characters are replaced with `%##` (2-digit hex number), spaces replaced with `+`
  - e.g. “10/20 Wed” is encoded as “10%2F20+Wed”

# GET/POST examples

## *GET:*

```
GET /cgi-bin/myscript.pl?name=Bill%20Gates&  
  company=Microsoft HTTP/1.1
```

```
HOST: www.cs.nyu.edu
```

## *POST:*

```
POST /cgi-bin/myscript.pl HTTP/1.1
```

```
HOST: www.cs.nyu.edu
```

*...other headers...*

```
name=Bill%20Gates&company=Microsoft
```

# GET or POST?

- GET method is useful for
  - Retrieving information, e.g. from a database
  - Embedding data in URL without form element
- POST method should be used for forms with
  - Many fields or long fields
  - Sensitive information
  - Data for updating database
- GET requests may be cached by clients browsers or proxies, but not POST requests

# Parsing Form Input

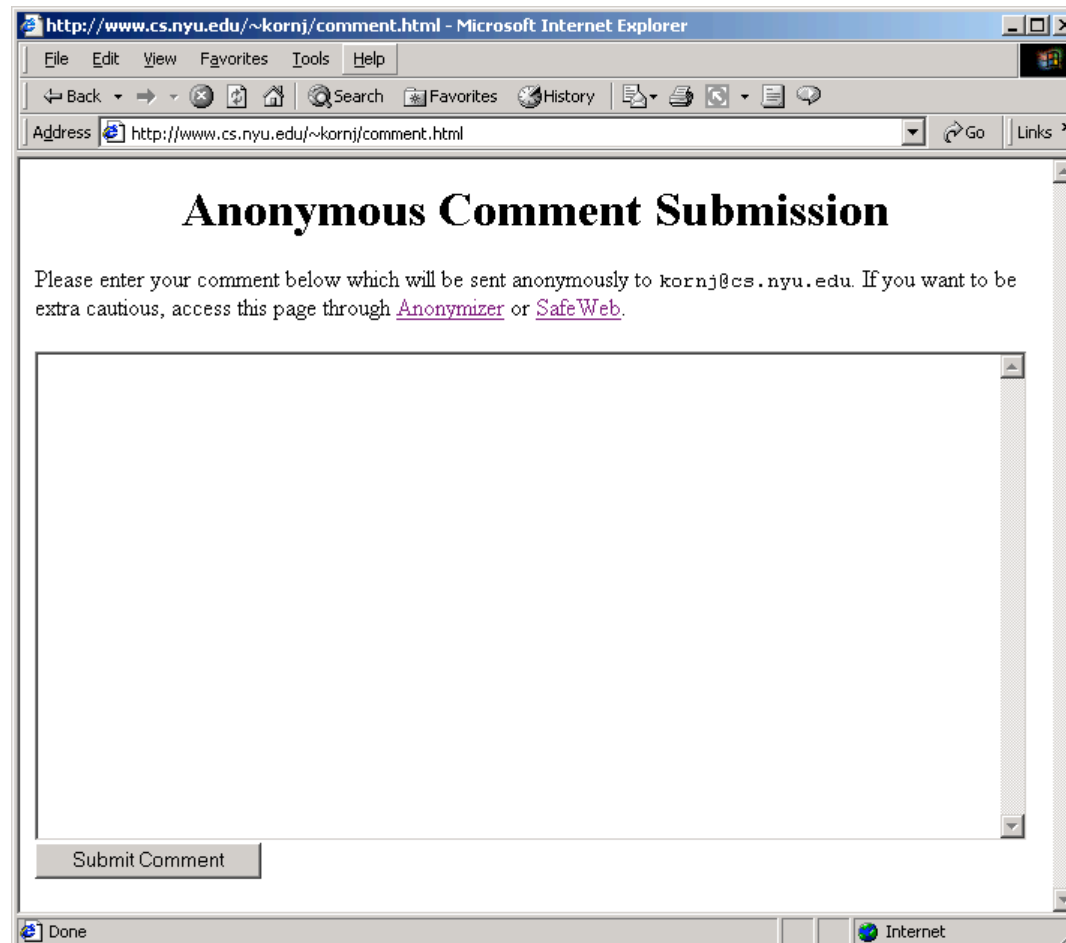
- Method stored in **HTTP\_METHOD**
- **GET**: Data encoded into **QUERY\_STRING**
- **POST**: Data in standard input (from body of request)
- Most scripts parse input into an associative array
  - You can parse it yourself
  - Or use available libraries (better)



# CGI Environment Variables

- DOCUMENT\_ROOT
- HTTP\_HOST
- HTTP\_REFERER
- HTTP\_USER\_AGENT
- HTTP\_COOKIE
- REMOTE\_ADDR
- REMOTE\_HOST
- REMOTE\_USER
- REQUEST\_METHOD
- SERVER\_NAME
- SERVER\_PORT

# CGI Script: Example



# Part 1: HTML Form

```
<html>
<center>
<H1>Anonymous Comment Submission</H1>
</center>
Please enter your comment below which will
be sent anonymously to <tt>mohri@cs.nyu.edu</tt>.
If you want to be extra cautious, access this
page through <a
href="http://www.anonymizer.com">Anonymizer</a>.
<p>
<form action=cgi-bin/comment.cgi method=post>
<textarea name=comment rows=20 cols=80>
</textarea>
<input type=submit value="Submit Comment">
</form>
</html>
```

# Part 2: CGI Script (ksh)

```
#!/home/unixtool/bin/ksh

. cgi-lib.ksh # Read special functions to help parse
ReadParse
PrintHeader

print -r -- "${Cgi.comment}" | /bin/mailx -s "COMMENT" mohri

print "<H2>You submitted the comment</H2>"
print "<pre>"
print -r -- "${Cgi.comment}"
print "</pre>"
```

# Debugging

- Debugging can be tricky, since error messages don't always print well as HTML
- One method: run interactively

---

```
$ QUERY_STRING='birthday=10/15/03'
```

```
$ ./birthday.cgi
```

```
Content-type: text/html
```

```
<html>
```

```
Your birthday is <tt>10/15/02</tt>.
```

```
</html>
```

# How to get your script run

- This can vary by web server type  
<http://www.cims.nyu.edu/systems/resources/webhosting/index.html>
- Typically, you give your script a name that ends with **.cgi**
- Give the script execute permission
- Specify the location of that script in the URL

# CGI Security Risks

- Sometimes CGI scripts run as owner of the scripts
- Never trust user input - sanity-check everything
- If a shell command contains user input, run without shell escapes
- Always encode sensitive information, e.g. passwords
  - Also use HTTPS
- Clean up - don't leave sensitive data around

# CGI Benefits

- Simple
- Language independent
- UNIX tools are good for this because
  - Work well with text
  - Integrate programs well
  - Easy to prototype
  - No compilation (CGI scripts)



# Example: Dump Some Info

```
#!/home/unixtool/bin/ksh

. ./cgi-lib.ksh
PrintHeader
ReadParse

print "<h1> Date </h1>"
print "<pre>"
date
print "</pre>"

print "<h1> Form Variables </h1>"
print "<pre>"
set -s -- ${!Cgi.*}
for var
do
    nameref r=$var
    print "${var#Cgi.} = $r"
unset r
done
print "</pre>"

print "<h1> Environment </h1>"
print "<pre>"
env | sort
print "</pre>"
```

# Example: Find words in Dictionary

```
<form action=dict.cgi>  
Regular expression: <input type=entry  
name=re value=".*">  
<input type=submit>  
</form>
```

# Example: Find words in Dictionary

```
#!/home/unixtool/bin/ksh

PATH=$PATH:.
. cgi-lib.ksh
ReadParse
PrintHeader

print "<H1> Words matching <tt>${Cgi.re}</tt> in the dictionary
</H1>\n";
print "<OL>"
grep "${Cgi.re}" /usr/dict/words | while read word
do
    print "<LI> $word"
done
print "</OL>"
```