Speech Recognition Lecture 2:Weighted Finite-StateTransducer Software Library

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Software Libraries

FSM Library: Finite-State Machine Library. General software utilities for building, combining, optimizing, and searching weighted automata and transducers (MM, Pereira, and Riley, 2000).

http://www.research.att.com/projects/mohri/fsm

OpenFst Library: Open-source Finite-state transducer Library (Allauzen et al., 2007).

http://www.openfst.org

Software Libraries

GRM Library: Grammar Library. General software collection for constructing and modifying weighted automata and transducers representing grammars and statistical language models (Allauzen, MM, and Roark, 2005).

http://www.research.att.com/projects/mohri/grm

DCD Library: Decoder Library. General software collection for speech recognition decoding and related functions (MM and Riley, 2003).

http://www.research.att.com/~fsmtools/dcd

FSM Library

- The FSM utilities construct, combine, minimize, and search weighted finite-states transducers.
 - User Program Level: Programs that read from and write to files or pipelines, fsm(1): fsmintersect in 1.fsm in 2.fsm >out.fsm
 - C(++) Library Level: Library archive of C(++) functions that implements the user program level, fsm(3):

Fsm in I = FSMLoad("in I.fsm");
Fsm in2 = FSMLoad("in2.fsm");
Fsm out = FSMIntersect(fsm I, fsm2);
FSMDump("out.fsm", out);

 Definition Level: Specification of *labels*, of *costs*, and of types of FSM representations.

This Lecture

- Weighted automata and transducers
- Rational operations
- Elementary unary operations
- Fundamental binary operations
- Optimization algorithms
- Search algorithms

FSM File Types

Textual format

- automata/acceptor files,
- transducer files,
- symbols files.
- Binary format: compiled representation used by all FSM utilities.

Compiling, Printing, and Drawing

Compiling

- fsmcompile -s tropical -iA.syms <A.txt >A.fsm
- fsmcompile -s log -iA.syms -oA.syms -t <T.txt >T.fsm

Printing

- fsmprint -iA.syms <A.fsm >A.txt
- fsmprint -iA.syms -oA.syms <T.fsm | dot -Tps >T.ps

Drawing

- fsmdraw -iA.syms <A.fsm | dot -Tps >A.ps
- fsmdraw -iA.syms -oA.syms <T.fsm | dot -Tps >T.ps

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Weight Sets: Semirings

- A semiring $(\mathbb{K}, \oplus, \otimes, \overline{0}, \overline{1})$ is a ring that may lack negation.
 - sum: to compute the weight of a sequence (sum of the weights of the paths labeled with that sequence).
 - product: to compute the weight of a path (product of the weights of constituent transitions).

Semirings - Examples

Semiring	Set	\oplus	\otimes	$\overline{0}$	1
Boolean	$\{0,1\}$	\vee	\wedge	0	1
Probability	\mathbb{R}_+	+	×	0	1
Log	$\mathbb{R} \cup \{-\infty, +\infty\}$	\oplus_{\log}	+	$+\infty$	0
Tropical	$\mathbb{R} \cup \{-\infty, +\infty\}$	\min	+	$+\infty$	0

with \oplus_{\log} defined by: $x \oplus_{\log} y = -\log(e^{-x} + e^{-y})$.

Automata/Acceptors



Transducers



Paths - Definitions and Notation



Sets of paths P(R₁, R₂) : paths from R₁ ⊆ Q to R₂ ⊆ Q. P(R₁, x, R₂): paths in P(R₁, R₂) with input label x. P(R₁, x, y, R₂): paths in P(R₁, x, R₂) with output label y.

General Definitions

- Alphabets: input Σ , output Δ .
- **States:** Q, initial states I, final states F.
- $\blacksquare \text{ Transitions:} E \subseteq Q \times (\Sigma \cup \{\epsilon\}) \times (\Delta \cup \{\epsilon\}) \times \mathbb{K} \times Q.$
- Weight functions:
 - initial: $\lambda: I \to \mathbb{K}$.
 - final: $\rho: F \to \mathbb{K}$.

Automata and Transducers - Definitions

- Automaton $A = (\Sigma, Q, I, F, E, \lambda, \rho)$
- $\forall x \in \Sigma^*,$ $\llbracket A \rrbracket(x) = (H) \quad \lambda(p[\pi]) \otimes w[\pi] \otimes \rho(n[\pi])$ $\pi \in P(I,x,F)$ **Transducer** $T = (\Sigma, \Delta, Q, I, F, E, \lambda, \rho)$ $\forall x \in \Sigma^*, y \in \Delta^*,$ $\llbracket T \rrbracket(x, y) = (H) \qquad \lambda(p[\pi]) \otimes w[\pi] \otimes \rho(n[\pi])$ $\pi \in P(I, x, y, F)$

Weighted Automata



 $[[A]](x) = \begin{cases} \text{Sum of the weights of all successful} \\ \text{paths labeled with } x \end{cases}$

 $[[A]](abb) = .1 \times .2 \times .3 \times .1 + .5 \times .3 \times .6 \times .1$

Weighted Transducers



 $[[T]](x,y) = \begin{cases} \text{Sum of the weights of all successful} \\ \text{paths with input } x \text{ and output } y. \end{cases}$

 $[[T]](abb, baa) = .1 \times .2 \times .3 \times .1 + .5 \times .3 \times .6 \times .1$

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Rational Operations

Sum

 $\llbracket T_1 \oplus T_2 \rrbracket (x, y) = \llbracket T_1 \rrbracket (x, y) \oplus \llbracket T_2 \rrbracket (x, y)$

Product

$$\llbracket T_1 \otimes T_2 \rrbracket(x, y) = \bigoplus_{\substack{x = x_1 x_2 \\ y = y_1 y_2}} \llbracket T_1 \rrbracket(x_1, y_1) \otimes \llbracket T_2 \rrbracket(x_2, y_2).$$

$$\llbracket T^* \rrbracket(x,y) = \bigoplus_{n=0}^{\infty} \llbracket T \rrbracket^n(x,y)$$

- Conditions (on the closure operation): condition on T: e.g., weight of \in -cycles = $\overline{0}$ (regulated transducers), or semiring condition: e.g., $\overline{1} \oplus x = \overline{1}$ as with the tropical semiring (more generally locally closed semirings).
- Complexity and implementation:
 - linear-time complexity: $O((|E_1| + |Q_1|) + (|E_2| + |Q_2|))$ or O(|Q| + |E|)
 - lazy implementation.

Sum - Illustration

Program: fsmunion A.fsm B.fsm >C.fsm



Product - Illustration

Program: fsmconcat A.fsm B.fsm >C.fsm



Closure - Illustration

Program: fsmclosure B.fsm >C.fsm



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Elementary Unary Operations

Reversal

$$[\widetilde{T}](x,y) = [T](\widetilde{x},\widetilde{y})$$

Inversion

$$[\![T^{-1}]\!](x,y) = [\![T]\!](y,x)$$

Projection

$$\llbracket A \rrbracket(x) = \bigoplus \llbracket T \rrbracket(x, y)$$

Linear-time complexity, lazy implementation (not for reversal).

Reversal - Illustration

Program: fsmreverse A.fsm >C.fsm



Inversion - Illustration

Program: fsminvert A.fsm >C.fsm



Projection - Illustration

- Program: fsmproject I T.fsm >A.fsm
- Graphical representation:



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Some Fundamental Binary Operations

(Pereira and Riley, 1997; MM et al. 1996)

- Composition (($\mathbb{K}, \oplus, \otimes, \overline{0}, \overline{1}$) commutative) $\llbracket T_1 \circ T_2 \rrbracket(x, y) = \bigoplus_z \llbracket T_1 \rrbracket(x, z) \otimes \llbracket T_2 \rrbracket(z, y)$
- Intersection (($\mathbb{K}, \oplus, \otimes, \overline{0}, \overline{1}$) commutative)

 $\llbracket A_1 \cap A_2 \rrbracket (x) = \llbracket A_1 \rrbracket (x) \otimes \llbracket A_2 \rrbracket (x)$

Difference (A₂ unweighted and deterministic)

$$\llbracket A_1 - A_2 \rrbracket(x) = \llbracket A_1 \cap \overline{A_2} \rrbracket(x)$$

- Complexity and implementation:
 - quadratic complexity:

$O((|E_1| + |Q_1|) (|E_2| + |Q_2|))$

- path multiplicity in presence of ε-transitions: εfilter;
- lazy implementation.

Composition - Illustration

Program: fsmcompose A.fsm B.fsm >C.fsm



Multiplicity and *e*-Transitions - Problem



Solution - Filter F for Composition



Replace $T_1 \circ T_2$ with $\tilde{T}_1 \circ F \circ \tilde{T}_2$.

Intersection - Illustration

Program: fsmintersect A.fsm B.fsm >C.fsm



Difference - Illustration

Program: fsmdifference A.fsm B.fsm >C.fsm



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Optimization Algorithms

- Connection: removes non-accessible/noncoaccessible states.
- E-Removal: removes E-transitions.
- Determinization: creates equivalent deterministic machine.
- Pushing: creates equivalent pushed/stochastic machine.
- Minimization: creates equivalent minimal deterministic machine.

 Conditions: there are specific semiring conditions for the use of these algorithms, e.g., not all weighted automata or transducers can be determinized using the determinization algorithm.

Connection - Illustration

- Program: fsmconnect A.fsm >C.fsm
- Graphical representation:



Connection - Algorithm

Definition:

- Input: weighted transducer T_1 .
- Output: equivalent weighted transducer T_2 with all states connected.

Description:

- 3. Depth-first search of T_1 from I_1 .
- 4. Mark accessible and coaccessible states.
- 5. Keep marked states and corresponding transitions.
- **Complexity:** linear $O(|Q_1| + |E_1|)$.

e-Removal - Illustration

Program: fsmrmepsilon T.fsm >TP.fsm



e-Removal - Algorithm

(MM, 2001)

Definition:

- Input: weighted transducer T_1 .
- Output: equivalent WFST T_2 with no ϵ -transition.

Description:

- Computation of *e*-closures.
- Removal of es.
- Complexity:
 - Acyclic $T_{\epsilon}: O(|Q|^2 + |Q||E|(T_{\oplus} + T_{\otimes})).$
 - General case (tropical semiring): $O(|Q||E| + |Q|^2 \log |Q|)$

Computation of e-closures

Definition: for p in Q,

$$\begin{split} C[p] &= \left\{ (q,w) : q \in \epsilon[p], \, d[p,q] = w \neq \overline{0} \right\}, \\ \text{where } d[p,q] &= \bigoplus_{\pi \in P(p,\epsilon,q)} w[\pi]. \end{split}$$

- Problem formulation: all-pairs shortest-distance problem in T_{ϵ} (*T* reduced to its ϵ -transitions).
 - closed semirings: generalization of Floyd-Warshall algorithm.
 - k-closed semirings: generic sparse shortestdistance algorithm.

Determinization - Algorithm (MM, 1997)

Definition:

- Input: weighted automaton or transducer T_1
- Output: equivalent subsequential or deterministic machine T_2 : has a unique initial state and no two transitions leaving the same state share the same input label.

Description:

- 3. Generalization of subset construction: weighted subsets $\{(q_1, w_1), \ldots, (q_n, w_n)\}$, where w_i s are remainder weights.
- 4. Computation of the weight of resulting transitions.

Determinization - Conditions

- Semiring: weakly left divisible semirings.
- Definition: T is determinizable when the determinization algorithm applies to T.
 - All unweighted automata are determinizable.
 - All acyclic machines are determinizable.
 - Not all weighted automata or transducers are determinizable.
 - Characterization based on the twins property.

Complexity: exponential, but lazy implementation.

Determinization of Weighted Automata -Illustration

- Program: fsmdeterminize A.fsm >D.fsm
- Graphical representation:



Determinization of Weighted Transducers -Illustration

Program: fsmdeterminize T.fsm >D.fsm



Pushing - Algorithm

(MM, 1997; 2004)

Definition:

- Input: weighted automaton or transducer T_1
- Output: equivalent automaton or transducer T_2 such that the longest common prefix of all outgoing paths be ϵ or such that the sum of the weights of all outgoing transitions be $\overline{1}$ modulo the string or weight at the initial state.

• Description:

I. Single-source shortest distance computation: for each state q,

$$d[q] = \bigoplus_{\pi \in P(q,F)} w[\pi].$$

2. Reweighting: for each transition e such that $d[p[e]] \neq \overline{0}$,

$$w[e] \leftarrow (d[p[e]])^{-1}(w[e] \otimes d[n[e]])$$

- Conditions (automata case): weakly divisible semiring, zero-sum free semiring or automaton.
- Complexity:
 - automata case
 - acyclic case: linear $O(|Q| + |E|(T_{\oplus} + T_{\otimes}))$.
 - general case (tropical semiring): $O(|Q| \log |Q| + |E|).$
 - transducer case:

 $O((|P_{max}|+1)|E|).$

Weight Pushing - Illustration

- Program: fsmpush -ic A.fsm >P.fsm
- Graphical representation:
 - Tropical semiring:



• Log semiring:



Label Pushing - Illustration

Program: fsmpush -il T.fsm >P.fsm





Minimization - Algorithm

(MM, 1997)

Definition:

- Input: deterministic weighted automaton or transducer T_1 .
- Output: equivalent deterministic automaton or transducer T_2 with the minimal number of states and transitions.

Description:

- Canonical representation: use pushing or other algorithm to standardize input automata.
- Automata minimization: encode pairs (label, weight) as labels and use classical unweighted minimization algorithm.

- Complexity:
 - Automata case
 - acyclic case: linear, $O(|Q| + |E|(T_{\oplus} + T_{\otimes}))$.
 - general case (tropical semiring): $O(|E| \log |Q|)$.
 - Transducer case
 - acyclic case: $O(S + |Q| + |E|(|P_{max}| + 1)).$
 - general case (tropical semiring): $O(S + |Q| + |E| (\log |Q| + |P_{max}|)).$

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Minimization - Illustration

Program: fsmminimize D.fsm >M.fsm

Graphical representation:



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Equivalence - Algorithm

Definition:

- Input: deterministic weighted automata A and B.
- Output: TRUE iff A and B equivalent.

Description (MM,1997):

- Canonical representation: use pushing or other algorithm to standardize input automata.
- Automata minimization: encode pairs (label, weight) as labels and use classical algorithm for testing the equivalence of unweighted automata.
- Complexity: (second stage is quasi-linear)

 $O(|E_1| + |E_2| + |Q_1| \log |Q_1| + |Q_2| \log |Q_2|).$

Equivalence - Illustration

- Program: fsmequiv [-v] D.fsm M.fsm
- Graphical representation:



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Single-Source Shortest-Distance Algorithms -Illustration

- Program: fsmbestpath [-n N] A.fsm >C.fsm
- Graphical representation:



Pruning - Illustration

Program: fsmprune -c1.0 A.fsm >C.fsm



Summary

FSM Library:

- weighted finite-state transducers (semirings);
- elementary unary operations (e.g., reversal);
- rational operations (sum, product, closure);
- fundamental binary operations (e.g., composition);
- optimization algorithms (e.g., ε-removal, determinization, minimization);
- search algorithms (e.g., shortest-distance algorithms, *n*-best paths algorithms, pruning).

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