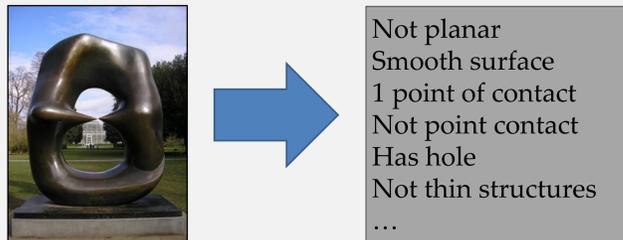


## Overview

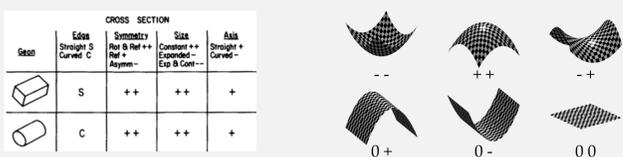
**Objective:** describe 3D shape of generic objects in terms of qualitative, higher-order properties



Contrast objective with



Historical motivation



Data source possibilities

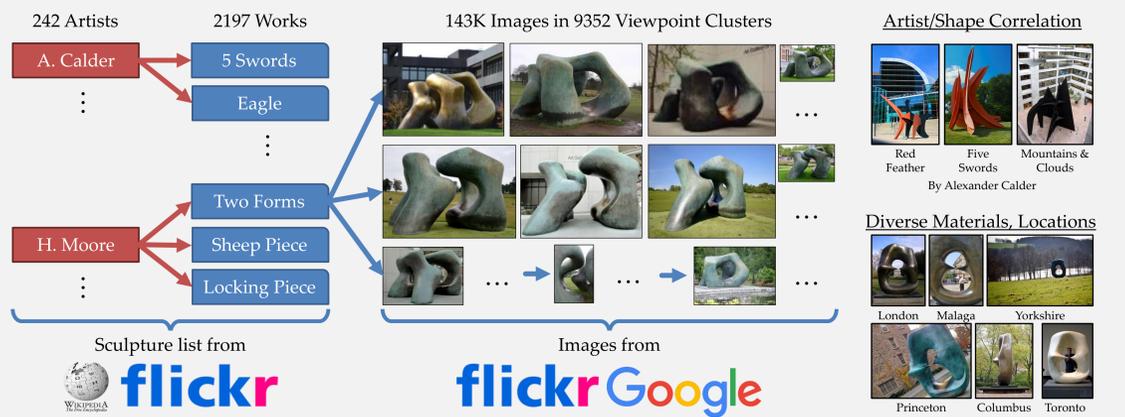


## Attributes

We investigate twelve 3D shape attributes inspired by past work in vision

Curvature Properties		Contact Properties		Volumetric Properties	
Has Planarity	No Planarity	Has Cylindrical	Has Roughness		
Point/line contact	Multiple Contacts	Mainly Empty	Multiple Pieces		
Has Hole	Thin Structures	Mirror Symm.	Cubic Asp. Ratio		

## Gathering Data



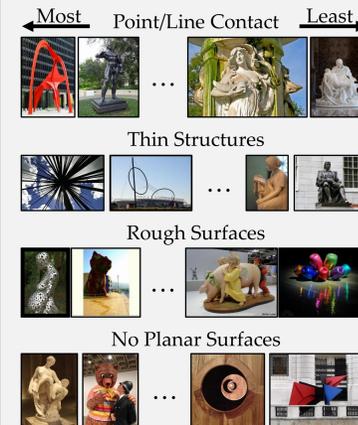
## Sculpture Data

**Image Samples**

	Positives	Negatives
Planar Surfaces		
Point/Line Contact		
Thin Structures		
Rough Surfaces		
Has Holes		

## Sculpture Attribute Results

### Qualitative



### Quantitative (AUROC)

Evaluation done on 35K images by held-out artists

Curvature				Contact	
Planar	!Planar	Cylinder	Rough	Pt/Line	Multiple
82.8	77.2	56.9	76.0	74.4	76.4

Occupancy					
Empty	2+ Pieces	Holes	Is Thin	Mirr. Sym	Cubic Ratio
87.0	60.4	69.3	85.8	60.8	60.3

Indirect Baselines: Planar = Y, Holes = Y, 2+ Contacts = N, Is Empty = N

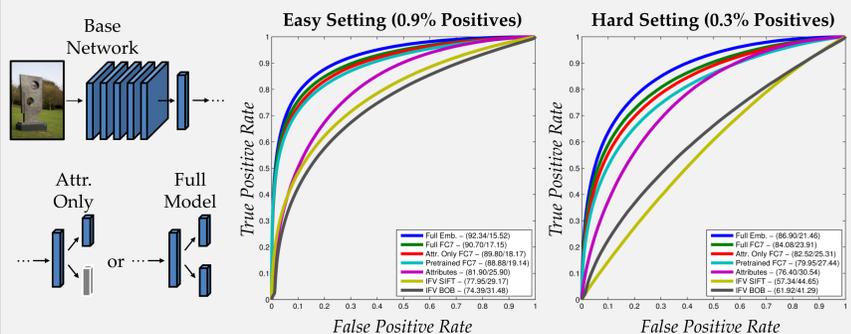
Eigen '14	Barron '15	End-to-end		
KDES	HHA	KDES	HHA	
58.5	61.2	59.4	62.5	<b>72.3</b>

## Mental Rotation

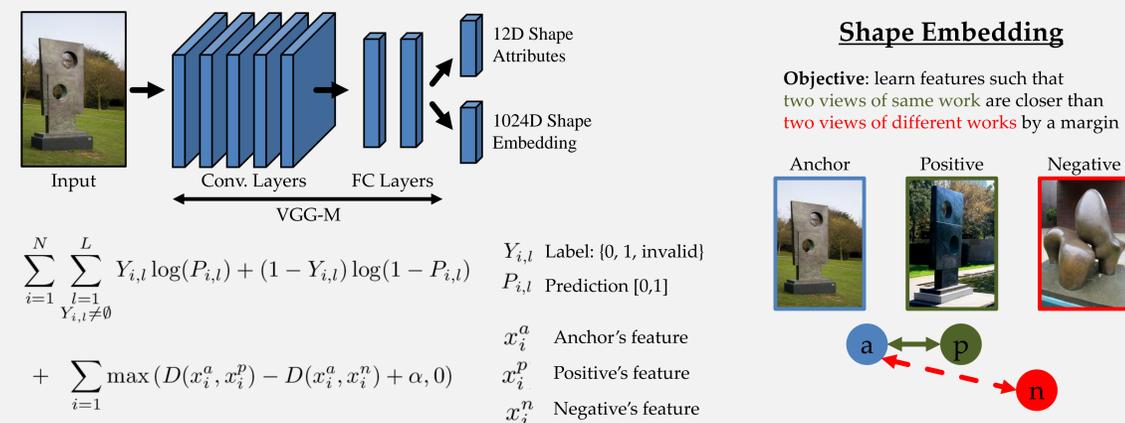
**Idea:** do two images show the same object but rotated?

Evaluate as classification over ~100M pairs of images  
 Cosine similarity = classification prediction for feature  
 Positive = same work; Negative = different work

Easy setting: all pairs (ignore same viewpoint cluster)  
 Hard setting: remove "easy" positives via BOW+SIFT



## Learning



## PASCAL VOC Results

