

# Lecture 2

## Core Library and Precision-Driven Computation

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# Overview

We introduce the Core Library and the underlying mechanism for achieving its basic properties. Two key concepts are Precision-Driven Computation and Conditional Zero Bounds.

- I. Core Library
- II. Precision-Driven Computation
- III. Conditional Zero Bounds

# I. CORE LIBRARY

# Modes of Numerical Computing

- Landscape of Numerical Modes
  - \* Why there is not ONE number type,  $\mathbb{C}$ ?
  - \* Diversity of number types and applications
  - \*  $\mathbb{N} \subseteq \mathbb{Z} \subseteq \mathbb{Q} \subseteq \mathbb{A} \subseteq \mathbb{R} \subseteq \mathbb{C}$
- 1. Symbolic Mode (e.g., Maple)
  - \*  $\sqrt{2}$  is represented exactly, symbolically
- 2. FP Mode (e.g., IEEE Arithmetic)
  - \* Fixed Precision, Floating Point
- 3. Arbitrary Precision Mode
  - \* Brent's MP, Bailey's MPFUN, Muller's iRRAM

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  - \* Certified or validated computing
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- 5. Guaranteed Accuracy Mode
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# Core Numerical Accuracy API

- Framework to unify some of the above modes
- CORE Levels:
  - \* Level I: IEEE Arithmetic
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- Delivery Mechanism (C++):

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#define Core_Level 3
#include "CORE.h"

... standard C++ Program here ...
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- Default Level is 3

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# Core Library for the Impatient

- Structure of CORE files
  - \* src, inc, lib, ext, progs
  - \* Makefile in every directory
- Go to  $\$(COREPATH)/progs/$ 
  - \* Create your own subdir myproj.
- Copy into myproj one of the Makefiles
  - \* Take from a sibling directory. E.g., progs/demos
- Write your first program, helloCore.cpp.
- Modify the Makefile: e.g., simply set "p = helloCore".
- Now, type "make".

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# Numerical I/O

- Assume: standard C++ program compiled in Level 3
- Key Principle: the internal rep is exact
  - \* Comparisons are exact
  - \* Input may be inexact
  - \* Printout can only be rational or bigfloat approximation
- Class of Extended Longs
  - \* Machine long, with special values
  - \* `CORE_posInfty`, `CORE_negInfty`, `CORE_NaN`
  - \* Main application: to specify precision
- Input will be exact if represented as strings
  - \* E.g., `double x = 0.123; double y = "0.123"; double z`

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= "123/100"; double w= "123e-3";

\* **Global Variable:** defInputDigits

- Output: only see rational or bigfloat approximations
  - \* E.g., cout << x ;
- We never print garbage digits
  - \* The last digit is off by  $\pm 1$
  - \* So a printout of 1.99999 is OK for 2.0
  - \* To set output precision, e.g., cout << setprecision(15);
- Approximation: E.g., x.approx(rprec, aprec);
  - \* Global variable: defAbsPrec, defRelPrec
  - \* Composite Precision: [relprec, absprec]
- Facility for I/O of hugh numbers (in hexadecimal) in files
  - \* Can read any prefix of the file



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  - \* Why not 1.4142135624?
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# How It Works in Core Library

- Level 1 Number Types
  - \* int, long, float, double
- Level 2 Number Types
  - \* BigInt, BigRational, BigFloat, Real
- Level 3 Number Types
  - \* Expr
- Promotion and Demotion
  - \*  $1 \Leftrightarrow 3$  : long, double  $\Leftrightarrow$  Expr
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  - \* Principle: any program must compile in each level

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# Expressions in Core Library

- An expression is a DAG (directed acyclic graph)
  - \* E.g.  $E = \sqrt{x} + \sqrt{y} - \sqrt{x + y + 2\sqrt{xy}}$
- Each operation constructs an expression
  - \* E.g.,  $x \leftarrow a + b$
- At each node of expression, store:
  - \* User Specified precision (if any)
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# II. PRECISION-DRIVEN EVALUATION

# Expression Evaluation Problem

- $\Omega$  be set of real operators (partial functions)
  - \* E.g.,  $\Omega = \{+, -, \times, \div\} \cup \mathbb{Z}$
- $Expr(\Omega)$  be the set of expressions over  $\Omega$ 
  - \* Evaluation:  $Val : Expr(\Omega) \rightarrow \mathbb{R}$  (partial)
- Basic Problem: Given  $e$  and  $p \in \mathbb{R}$ 
  - \* Compute a  $p$ -bit (rel/abs) approximation to  $Val(e)$

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# Basic Lemmas

- Let  $\mu(x) := \lg |x|$ . ( $\mu(0) = -\infty$ )
  - \* We may need estimates  $\mu^-(x) \leq \mu(x) \leq \mu^+(x)$
- Let  $x = y \circ z$  for some operation  $\circ$ 
  - \* Compute  $\tilde{x} = \tilde{y} \circ \tilde{z}$ , to some absolute precision
- To guarantee  $k$  relative bits in  $\tilde{x}$ , it suffices:

Oper.	Op.Prec.	Prec. in $\tilde{y}$	Prec. in $\tilde{z}$	Remark
$x = yz$	$\infty$	$k + 1$	$k + 2$	
$x = y \pm z$	$\infty$	$k + 1 - \mu^-(x)$	$k + 1 - \mu^-(x)$	
$x = y/z$	$k + 2$	$k + 2$	$k + 2$	$(k \geq 2)$
$x = \sqrt{y}$	$k + 1$	$k + 1$		
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Oper.	Op.Prec.	Prec. in $\tilde{y}$	Prec.in $\tilde{z}$
$yz$	$\infty$	$\max\{\frac{k+1}{2}, k+1 + \mu^+(z)\}$	$\max\{\frac{k+1}{2}, k+1 + \mu^+(z)\}$
$y+z$	$\infty$	$k+1$	$k+1$
$y/z$	$k+1$	$k+2 - \mu^-(z)$	$\max\{1 - \mu^-(z), k+2 - 2\mu^-(z)\}$
$\sqrt{y}$	$k+1$	$\max\{k+1, 1 - \mu^-(y)/2\}$	
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## II. ZERO BOUNDS

# Zero Bounds

- Let  $\Omega$  be set of real operators (partial functions)
  - \* E.g.,  $\Omega = \{+, -, \times, \div\} \cup \mathbb{Z}$
- Let  $e \in Expr(\Omega)$  be an expression.
  - \* Call  $B > 0$  a **zero bound** for  $e$  if, whenever  $e$  is well-defined and not zero, then  $|Val(e)| \geq B$ .
- E.g., if  $e = \sqrt{3} - \sqrt{2}$ , then Cauchy's bound says  $|e| \geq 1/11$  because  $e$  is the zero of  $X^4 - 10x^2 + 1$ .
- Classical bounds: not constructive or effective.

# How to Use Zero Bounds

- Compute a numerical approximation  $\tilde{e}$  for  $e$  so that  $|\tilde{e} - e| < B/2$ 
  - \* If  $|\tilde{e}| \geq B$ , then conclude that  $\text{sign}(e)$  is the  $\text{sign}(\tilde{e})$
  - \* Otherwise, declare  $e = 0$
- In practice, compute  $\tilde{e}$  incrementally
  - \* The zero bound is irrelevant unless  $e = 0$
- This iteration is **ONLY** needed for  $\pm$ -nodes
  - \* Here is the CORE of Core Library!

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# Some Constructive Bounds

- Degree-Measure Bounds [Mignotte (1982)]
- Degree-Height, Degree-Length [Yap-Dubé (1994)]
- BFMS Bound [Burnikel et al (1989)]
- Eigenvalue Bounds [Scheinerman (2000)]
- Conjugate Bounds [Li-Yap (2001)]
- BFMS Bound [Burnikel et al (2001)]
- k-ary Method [Pion-Yap (2002)]

# An Example

- Consider the  $e = \sqrt{x} + \sqrt{y} - \sqrt{x + y + 2\sqrt{xy}}$ .
- Assume  $x = a/b$  and  $y = c/d$  where  $a, b, c, d$  are  $L$ -bit integers. Then Li-Yap Bound is  $28L + 60$  bits, BFMSS is  $96L + 30$  and Degree-Measure is  $80L + 56$ .

$L$	50	100	500	5000
BFMS	0.637	9.12	101.9	202.9
Measure	0.063	0.07	1.93	15.26
BFMSS	0.073	0.61	1.95	15.41
Li-Yap	0.013	0.07	1.88	1.89

# New $k$ -Ary Rational Bounds

- Division expressions is a bottle neck
  - \* Rational input numbers introduces division!
  - \* E.g., binary floating point, decimal numbers.
- Overwhelming majoring of "real inputs" are  $k$ -ary rationals ( $k = 2, 10$ )
- THEOREM (Pion-Yap 2003)
  - \*  $BFMSS[k] \geq BFMSS$
  - \*  $Measure[k] \geq Measure$
- Implemented in Core Library

- Example of 2-ary Version of BFMSS:

	Method	BFMSS	Li-Yap	BFMSS[2] (new)
1	Bit-Bound function	$96L + 30$	$28L + 60$	$8L + 30$
2	Bit-Bound Range ( $L = 53$ )	4926-5118	2085-2165	426-462
3	Timing ( $L = 53$ , 1000 times)	46.7 s	8.35 s	3.58 s

# Applications of EGC

27

- Meshing Generation
  - \* Killer App?
- Theorem Proving
  - \* Proving geometric theorems by random tests [Yap et al]
  - \* Kepler's Conjecture [Hale]
- Producing Model Solutions
  - \* Table Maker's Dilemma [Mueller]
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\* Handling degenerate data automatically

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- Internally, all numbers are exact
  - \* How to round to lower precision?
  - \* This is necessary for cascading algorithms
- Geometric Rounding Problems
  - \* Very little is known
- Challenge
  - \* Given planar triangulation  $T$  and  $p > 0$ , Round  $T$  to precision  $\leq p$
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# EXERCISES

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- (1) Compute the BFMSS Bound for the expression  $\sqrt{x} + \sqrt{y} - \sqrt{x + y + 2\sqrt{xy}}$  when  $x, y$  are  $L$ -bit integers.
- (2) Do the same as (1) when  $x, y$  are rational numbers whose numerator and denominator are  $L$ -bit integers.
- (3) Do the same as (1) when  $x, y$  are  $L$ -bit binary floats. More precisely, I mean  $x$  and  $y$  have the form  $B = m2^n$  (for some  $m, n \in \mathbb{Z}$ ) where  $|m| < 2^L$  and  $2^n < 2^L$ .

## The BFMS and BFMSS bounds

FOR YOUR CONVENIENCE, I PUT SOME NOTES on THE BFMSS BOUND FROM [Mehlhorn-Yap] HERE.

We investigate the zero bound from Burnikel et al [?]. Call this the **BFMSS Bound**. But we begin with the older version known as the **BFMS Bound** [?]. In the absence of division, these two rules coincide.

Conceptually the BFMS approach first transforms a radical expression  $e \in Expr(\Omega_2)$  to a quotient of two division-free expressions  $U(e)$  and  $L(e)$ .

	$e$	$U(e)$	$L(e)$
1.	integer $a$	$a$	1
2.	$e_1 \pm e_2$	$U(e_1)L(e_2) \pm L(e_1)U(e_2)$	$L(e_1)L(e_2)$
3.	$e_1 \times e_2$	$U(e_1)U(e_2)$	$L(e_1)L(e_2)$
4.	$e_1 \div e_2$	$U(e_1)L(e_2)$	$L(e_1)U(e_2)$
5.	$\sqrt[k]{e_1}$	$\sqrt[k]{U(e_1)}$	$\sqrt[k]{L(e_1)}$

## BFMS Rules for $U(e)$ and $L(e)$

If  $e$  is division-free, then  $L(e) = 1$  and  $Val(e)$  is an algebraic integer (i.e., a root of some monic integer polynomial). The following lemma is immediate from Table 1:

**Lemma 1.**  $Val(e) = Val(U(e))/Val(L(e))$ .

Table 1 should be viewed as transformation rules on expressions. We apply these rules recursive in a bottom-up fashion: suppose all the children  $v_i$  (say  $i = 1, 2$ ) of a node  $v$  in the expression  $e$  has been transformed, and we now have the nodes  $U(v_i), L(v_i)$  are available. Then we create the node  $U(v), L(v)$  and construct the correspond subexpressions given by the table. The result is still a dag, but not rooted any more. The transformation  $e \Rightarrow (U(e), L(e))$  is only conceptual – we do not really need to compute it. What we do compute are two real parameters  $u(e)$  and  $l(e)$  are maintained by the recursive rules in Table 2. The entries in this table are “shadows” of the corresponding entries in Table 1. (Where are they different?)

	$e$	$u(e)$	$l(e)$
1.	integer $a$	$ a $	1
2.	$e_1 \pm e_2$	$u(e_1)l(e_2) + l(e_1)u(e_2)$	$l(e_1)l(e_2)$
3.	$e_1 \times e_2$	$u(e_1)u(e_2)$	$l(e_1)l(e_2)$
4.	$e_1 \div e_2$	$u(e_1)l(e_2)$	$l(e_1)u(e_2)$
5.	$\sqrt[k]{e_1}$	$\sqrt[k]{u(e_1)}$	$\sqrt[k]{l(e_1)}$
5'.	$\sqrt[k]{e_1}$	$\min\{\sqrt[k]{u(e_1)l(e_1)^{k-1}}, u(e_1)\}$	$\min\{l(e_1), \sqrt[k]{u(e_1)^{k-1}l(e_1)}\}$

## BFMS (and BFMS) Rules for $u(e)$ and $l(e)$

To explain the significance of  $u(e)$  and  $l(e)$ , we define two useful quantities. If  $\alpha$  is an algebraic number, define

$$MC(\alpha) := \max_{i=1}^m |\alpha_i| \quad (1)$$

where  $\alpha_1, \dots, \alpha_m$  are the conjugates of  $\alpha$ . Thus  $MC(\alpha)$  is the “maximum conjugate size” of  $\alpha$ . In general, if  $A(X)$  is any polynomial, we define  $MC(A(X))$  to be the maximum of  $|\alpha_i|$  where  $\alpha_i$  range over the zeros of  $A(X)$ . For instance,  $M(\alpha) \leq M_0(\alpha)MC(\alpha)^d$  where  $d = \deg(\alpha)$ . Using  $MC(\alpha)$  and  $M_0(\alpha)$ , we obtain an approach for obtaining zero bounds:

**Lemma 2.** *If  $\alpha \neq 0$  and then*

$$|\alpha| \geq M_0(\alpha)^{-1}MC(\alpha)^{-d+1}$$

where  $d = \deg(\alpha)$ .

*Proof.* Let  $d = \deg(\alpha)$ . If the minimal polynomial of  $\alpha$  is  $a \prod_{i=1}^m (X - \alpha_i)$  then we have  $a \prod_i |\alpha_i| \geq 1$ . Thus, assuming  $\alpha = \alpha_1$ ,

$$|\alpha| \geq \frac{1}{a \prod_{i=2}^d |\alpha_i|} \geq \frac{1}{a MC(\alpha)^{d-1}}.$$

**Q.E.D.**

The following theorem shows the significance of  $u(e), l(e)$ .

**Theorem 3.** *Let  $e \in Expr(\Omega_2)$ . Then  $u(e)$  and  $l(e)$  are upper bounds on  $MC(U(e))$  and  $MC(L(e))$ , respectively.*

*Proof.* The result is true in the base case where  $e$  is an integer. In general,  $U(e)$  and  $L(e)$  are formed by the rules in Table 1. These rules use only the operations of  $\pm, \times, \sqrt[k]{\cdot}$ . Applying the previous lemma, we see that  $u(e)$  and  $l(e)$  are indeed upper bounds on  $MC(Val(U(e)))$  and  $MC(Val(L(e)))$ .

**Q.E.D.**

Finally, we show how the BFMS Rules give us a zero bound. It is rather similar to Lemma 2, except that we do not need to invoke  $M_0(e)$ .

**Theorem 4.** *Let  $e \in Expr(\Omega_2)$  and  $Val(e) \neq 0$ . Then*

$$(u(e)^{D(e)^2-1} l(e))^{-1} \leq |Val(e)| \leq u(e) l(e)^{D(e)^2-1}. \quad (2)$$

*If  $e$  is division-free,*

$$(u(e)^{D(e)-1})^{-1} \leq |Val(e)| \leq u(e). \quad (3)$$

*Proof.* First consider the division-free case. In this case,  $Val(e) = Val(U(e))$ . Then  $|Val(e)| \leq u(e)$  follows from Theorem 3. The lower bound on  $|Val(e)|$  follows from lemma 2, since  $M_0(e) = 1$  in the division-free case.

In the general case, we apply the division-free result to  $U(e)$  and  $L(e)$  separately. However, we need to estimate the degree of  $U(e)$  and  $L(e)$ . We see that in the transformation from  $e$  to  $U(e), L(e)$ , the number of radical nodes in the dag doubles: each  $\sqrt[k]{\cdot}$  is duplicated. This means that  $\deg(U(e)) \leq \deg(e)^2$  and  $\deg(L(e)) \leq \deg(e)^2$ . From the division-free case, we conclude that

$$(u(e)^{D(e)^2-1})^{-1} \leq |Val(U(e))| \leq u(e).$$

and

$$(l(e)^{D(e)^2-1})^{-1} \leq |Val(L(e))| \leq l(e).$$

Thus  $|Val(e)| = |Val(U(e))/Val(L(e))| \geq (l(e)u(e)^{D(e)^2-1})^{-1}$ . The upper bound on  $|Val(e)|$  is similarly shown. **Q.E.D.**

**Example.** Consider the expression  $e_k \in Expr(\Omega_2)$  whose value is

$$\alpha_k = Val(e_k) = (2^{2^k} + 1)^{1/2^k} - 2. \quad (4)$$

Note that  $e_k$  is not literally the expression shown, since we do not have exponentiation in  $\Omega_2$ . Instead, the expression begins with the constant 2, squaring  $k$  times, plus 1, then

taking square-roots  $k$  times, and finally minus 2. Thus  $u(e_k) = (2^{2^k} + 1)^{1/2^k} + 2 \leq 5$ .  
 The degree bound  $D(e_k) = 2^k$ . Hence the BFMS Bound says

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$$|\alpha_k| \geq u(e_k)^{1-2^k} \geq 5^{1-2^k}.$$

How tight is this bound? We have

$$\begin{aligned} (2^{2^k} + 1)^{1/2^k} - 2 &= 2 \left( 1 + 2^{-2^k} \right)^{1/2^k} - 2 \\ &= 2 \cdot e^{2^{-k} \ln(1+2^{-2^k})} - 2 \\ &\leq 2 \cdot e^{2^{-k} 2^{-2^k}} - 2 \\ &\leq 2 \left( 1 + 2 \cdot 2^{-k} 2^{-2^k} \right) - 2 \\ &= 2^{2-k-2^k} \end{aligned}$$

using  $\ln(1+x) \leq x$  if  $x > -1$  and  $e^x \leq 1+2x$  if  $0 \leq x \leq 1/2$ . We also have

$$(2^{2^k} + 1)^{1/2^k} - 2 = 2 \cdot e^{2^{-k} \ln(1+2^{-2^k})} - 2$$

$$\begin{aligned}
&\geq 2 \cdot e^{2^{-k}2^{-2^k-1}} - 2 \\
&\geq 2 \left( 1 + 2^{-k}2^{-2^k-1} \right) - 2 \\
&\geq 2^{-k-2^k}
\end{aligned}$$

using  $e^x \geq 1 + x$ . Hence  $\alpha_k = \Theta(2^{-k-2^k})$ . This example shows that the BFMS bound is, in a certain sense, asymptotically tight for the class of division-free expressions over  $\Omega_2$ .

### Improvements on the BFMS bound

The root bit-bound in (2) is quadratic in  $D(e)$ , while in (3) it is linear in  $D(e)$ . This quadratic factor can become a serious efficiency issue. Consider a simple example:  $e = (\sqrt{x} + \sqrt{y}) - \sqrt{x + y + 2\sqrt{xy}}$  where  $x, y$  are  $L$ -bit integers. Of course, this expression is identically 0 for any  $x, y$ . The BFMS bound yields a root bit-bound of  $7.5L + \mathcal{O}(1)$  bits. But in case,  $x$  and  $y$  are viewed as rational numbers (with denominator 1), the bit-bound becomes  $127.5L + \mathcal{O}(1)$ . This example shows that introducing rational numbers at the leaves of expressions has a major impact on the BFMS bound. In this section, we introduce two techniques to overcome division.

**The BFMS Bound.** Returning to the case of radical expressions, we introduce another way to improve on BFMS. To avoid the doubling of radical nodes in the  $e \mapsto (U(e), L(e))$  transformation, we change the rule in the last row of Table 2 as



follows. When  $e = \sqrt[k]{e_1}$ , we use the alternative rule

$$u(e) = \sqrt[k]{u(e_1)l(e_1)^{k-1}}, \quad l(e) = l(e_1). \quad (5)$$

But one could equally use

$$u(e) = u(e_1), \quad l(e) = \sqrt[k]{u(e_1)^{k-1}l(e_1)}.$$

Yap noted that by using the symmetrized rule

$$u(e) = \min\left\{\sqrt[k]{u(e_1)l(e_1)^{k-1}}, u(e_1)\right\}, \quad l(e) = \min\left\{l(e_1), \sqrt[k]{u(e_1)^{k-1}l(e_1)}\right\},$$

the new bound is provably never worse than the BFMS bound.

The BFMS Bound also extends the rules to support general algebraic expressions ( $\Omega_4$  expressions).

# REFERENCE

- Chapter 2 (number types) and Chapter 12 (zero bounds) of [Mehlhorn-Yap]
- Paper “On Guaranteed Accuracy Computation” :  
<http://cs.nyu.edu/yap/papers/>

“A rapacious monster lurks within every computer, and it dines exclusively on accurate digits.”

– B.D. McCullough (2000)



THE END