Fundamental Algorithms, Assignment 12 SOLUTIONS

- 1. Which of the following problem classes are in *P* and which are probably not in *P*. (By probably not we mean that we do not as of today know that it is in *P* but of course tomorrow somebody might come up with a clever algorithm.)
 - (a) PRIME. The input here would be integers n and Yes would be returned iff n is prime.

Solution: In P via the Agarwal, Kayal, Sexana algorithm.

- (b) I gave the above problem twenty years ago. What was the answer then?Solution: Probably not in P. (The above algorithm was discov-
- ered in 2002.)
 (c) CONNECTED-GRAPH. The input here would be a graph G and Yes would be returned iff the graph was connected.
 Solution: In P as we can use, for example, Breadth-First Search.
- (d) TRAVELING-SALESMAN. The input here would be a graph G together with a positive integer weight w(e) for each edge e and an integer B. Yes would be returned iff there was a Hamiltonian Cycle which had total weight at most B.

Solution: Probably not in P. This is a big open question.

(e) SPANNING-TREE. The input here would be a graph G together with a positive integer weight w(e) for each edge e and an integer B. Yes would be returned iff there was a spanning tree which had total weight at most B.

Solution: In P as we can use Kruskal's or Prim's algorithm.

(f) ALMOSTDAG. The input here would be a directed graph G. Yes would be returned iff there was a set of at most 10 edges of G that could be removed from G so that the remaining graph is a DAG. (Your argument should work with 10 replaced by any *constant* value.)

Solution: In P. For every set of 10 edges – and there are $O(n^{20})$ of them, apply TopSort to see if G is a DAG after their removal. Each instance of TopSort is polynomial (certainly $O(n^3)$ with "room to spare") so multiplying by the number of instances gives $O(n^{23})$ which is still polynomial. (Note that this argument does not work if 10 is replaced by, say, $\lfloor \sqrt{n} \rfloor$ as then you would have $n^{\sqrt{n}}$ which is not polynomial.)

- 2. Show that the following problem classes are in NP. (That is, describe the certificate that the Oracle gives and describe the procedure that Verifier will take. Warning: Do not trust Oracle! For example, if Oracle gives you n distinct vertices you have to verify that they are indeed distinct!)
 - (a) PRIME-INTERVAL The input here would be integers n, a, b. Yes would be returned iff there was a prime p which divided n and for which $a \le p \le b$. Solution: Oracle gives p. Verifier checks that $a \le p \le b$, that p|nand that p is prime, the last using the Agarwal, Kayal, Sexana
 - (b) TRAVELLING-SALESMAN As described above.

algorithm.

Solution: Oracle gives the ordering x_1, \ldots, x_n of the vertices. Verifier must check that these are distinct vertices, that they are all the vertices, and that the sum of the weights of the edges $\{x_i, x_{i+1} \text{ (including } \{x_n, x_1\} \text{ is at most } B.$

(c) COMPOSITE The input here would be an integer n. Yes would be returned if n was composite. For this problem I want two solutions. One (the easier one) uses the Agarwal, Kayal, Saxena algorithm. The second should not use the Agarwal, Kayal, Saxena algorithm.

Solution: One: Use AKS for Prime and then flip the Yes/No answer. That is, the Oracle is not needed at all. This is OK. Indeed any L which is in P is in NP since you don't need to use the Oracle. The other: Oracle gives a, b with n = ab. Verifier checks the multiplication.

- (d) 3-COLOR The input here would be a graph G. Yes would be returned if there was a three coloring of the vertices such that no two adjacent vertices v, w had the same color. Solution:Oracle gives the three coloring. Verifier checks that for every $w \in Adj[v]$, v, w do not have the same color.
- (e) NEAR-DAG. The input here would be a directed graph G and an integer B. Yes would be returned if there was a set of at most B edges that could be removed from G so that the remaining graph was acyclic. (This is like ALMOST-DAG with the critical distinction that B is not restricted to 10, or any constant value. Rather, B can depend on the number of vertices of G.)

Solution: Oracle gives the B edges to be removed. Verifier counts

them, makes sure they are edges in the graph, and then removes them from G and applies TopSort to see if the remaining graph is indeed a DAG. Alternately to TopSort, Oracle could give the ordering x_1, \ldots, x_n of the vertices such that all edges are "to the right". Then Verifier would have to check that these are indeed the n vertices with no repetition and that every edge does indeed go to the right.

- 3. For the following pairs L_1, L_2 of problem classes show that $L_1 \leq_P L_2$. That is, given a "black box" that will solve any instance of L_2 in unit time, create a polynomial time algorithm that will solve any instance of L_1 in polynomial time.
 - (a) Let L_2 be TRAVELLING-SALESMAN DESIGNATED PATH. The input here would be a graph G, two designated vertices, a source v_1 and a sink v_n , together with a positive integer weight w(e) for each edge e and an integer B. Yes would be returned iff there was a Hamiltonian Path (i.e., one goes through all the vertices v_1, \ldots, v_n in some order (starting and ending at the designated vertices) but does not return from v_n back to v_1) which had total weight at most B. L_1 is TRAVELLING-SALESMAN as described above. Solution: For each edge $e = \{x, y\}$ of the graph ask L_2 if there is a Hamiltonian Path from x to y (that is, source x, sink y) whose length is at most B - w(e). If you ever get a Yes then the answer to L_1 is Yes as you add the edge e to the Hamiltonian path. But if you always get No then the answer to L_1 is No as a Hamiltonian cycle of length $\leq B$ would have to use *some* $e = \{x, y\}$ and cutting it out would give a Hamiltonian path of length less that B - w(e) with that source and sink.
 - (b) Let L_2 be CLIQUE. The input here would be a graph G together with a positive integer B. Yes would be returned iff there was a clique with at least B vertices. (A set of vertices in a graph G is a clique if *every* pair of them are adjacent.) Let L_1 be INDEPENDENT-SET. The input here would be a graph G together with a positive integer B. Yes would be returned iff there was a independent set with at least B vertices. (A set of vertices in a graph G is an independent set if *no* pair of them are adjacent.) Solution: G has an independent set of size at least B if and only if G^c has a clique of size at least B. Here G^c is the *complement* of G, pairs of vertices being adjacent in G^c iff they are not adjacent

in G. Given G it takes time $O(n^2)$ to create G^c . Our algorithm for L_1 on G would be to create G^c and then apply L_2 to it, and that will return the correct answer to the original problem.

4. Assume PRIME-INTERVAL (defined above) is in P. Using it as a black box give a polynomial time algorithm with input integer $n \ge 2$ that returns some prime factor p. (Caution: This means polynomial in the number of digits in n, or what is sometimes called polylog n, meaning $O(\lg^c n)$ for some constant c.)

Solution: We search for the prime factor by continually splitting the interval in half. We start that we know PRIME-INTERVAL(n,2,n) is true. Now check PRIME-INTERVAL(n,2, $\frac{n}{2}$). If true we know there is a prime in $[2, \frac{n}{2}]$, else we know there is a prime in $(\frac{n}{2}, n]$. We keep splitting the interval in half until we have an interval of length one where there is a prime. This takes $\lg n$ calls. (*) Further, give a polynomial time algorithm with input integer $n \geq 2$ that returns the entire prime factorization of n.

Solution: Apply the above to get the first prime factor p and now iterate the entire procedure on $\frac{n}{p}$. Each time we get a prime the new value of n is at most half of the previous value so we do this at most $\lg n$ times, each time takes at most $\lg n$ calls, so tis would require at most $\lg^2 n$ calls, as desired.