## Fundamental Algorithms, Assignment 12 SOLUTIONS

1. Which of the following problem classes are in $P$ and which are probably not in $P$. (By probably not we mean that we do not as of today know that it is in $P$ but of course tomorrow somebody might come up with a clever algorithm.)
(a) PRIME. The input here would be integers $n$ and Yes would be returned iff $n$ is prime.
Solution: In $P$ via the Agarwal, Kayal, Sexana algorithm.
(b) I gave the above problem twenty years ago. What was the answer then?
Solution: Probably not in $P$. (The above algorithm was discovered in 2002.)
(c) CONNECTED-GRAPH. The input here would be a graph $G$ and Yes would be returned iff the graph was connected.
Solution:In $P$ as we can use, for example, Breadth-First Search.
(d) TRAVELING-SALESMAN. The input here would be a graph $G$ together with a positive integer weight $w(e)$ for each edge $e$ and an integer $B$. Yes would be returned iff there was a Hamiltonian Cycle which had total weight at most $B$.
Solution:Probably not in $P$. This is a big open question.
(e) SPANNING-TREE. The input here would be a graph $G$ together with a positive integer weight $w(e)$ for each edge $e$ and an integer $B$. Yes would be returned iff there was a spanning tree which had total weight at most $B$.
Solution:In $P$ as we can use Kruskal's or Prim's algorithm.
(f) ALMOSTDAG. The input here would be a directed graph $G$. Yes would be returned iff there was a set of at most 10 edges of $G$ that could be removed from $G$ so that the remaining graph is a DAG. (Your argument should work with 10 replaced by any constant value.)
Solution:In $P$. For every set of 10 edges - and there are $O\left(n^{20}\right)$ of them, apply TopSort to see if $G$ is a DAG after their removal. Each instance of TopSort is polynomial (certainly $O\left(n^{3}\right)$ with "room to spare") so multiplying by the number of instances gives $O\left(n^{23}\right)$ which is still polynomial. (Note that this argument does not work if 10 is replaced by, say, $\lfloor\sqrt{n}\rfloor$ as then you would have $n^{\sqrt{n}}$ which is not polynomial.)
2. Show that the following problem classes are in $N P$. (That is, describe the certificate that the Oracle gives and describe the procedure that Verifier will take. Warning: Do not trust Oracle! For example, if Oracle gives you $n$ distinct vertices you have to verify that they are indeed distinct!)
(a) PRIME-INTERVAL The input here would be integers $n, a, b$. Yes would be returned iff there was a prime $p$ which divided $n$ and for which $a \leq p \leq b$.
Solution: Oracle gives $p$. Verifier checks that $a \leq p \leq b$, that $p \mid n$ and that $p$ is prime, the last using the Agarwal, Kayal, Sexana algorithm.
(b) TRAVELLING-SALESMAN As described above.

Solution: Oracle gives the ordering $x_{1}, \ldots, x_{n}$ of the vertices. Verifier must check that these are distinct vertices, that they are all the vertices, and that the sum of the weights of the edges $\left\{x_{i}, x_{i+1}\right.$ (including $\left\{x_{n}, x_{1}\right\}$ is at most $B$.
(c) COMPOSITE The input here would be an integer $n$. Yes would be returned if $n$ was composite. For this problem I want two solutions. One (the easier one) uses the Agarwal, Kayal, Saxena algorithm. The second should not use the Agarwal, Kayal, Saxena algorithm.
Solution: One: Use AKS for Prime and then flip the Yes/No answer. That is, the Oracle is not needed at all. This is OK. Indeed any $L$ which is in $P$ is in $N P$ since you don't need to use the Oracle. The other: Oracle gives $a, b$ with $n=a b$. Verifier checks the multiplication.
(d) 3-COLOR The input here would be a graph $G$. Yes would be returned if there was a three coloring of the vertices such that no two adjacent vertices $v, w$ had the same color.
Solution: Oracle gives the three coloring. Verifier checks that for every $w \in \operatorname{Adj}[v], v, w$ do not have the same color.
(e) NEAR-DAG. The input here would be a directed graph $G$ and an integer $B$. Yes would be returned if there was a set of at most $B$ edges that could be removed from $G$ so that the remaining graph was acyclic. (This is like ALMOST-DAG with the critical distinction that $B$ is not restricted to 10 , or any constant value. Rather, $B$ can depend on the number of vertices of $G$.)
Solution: Oracle gives the $B$ edges to be removed. Verifier counts
them, makes sure they are edges in the graph, and then removes them from $G$ and applies TopSort to see if the remaining graph is indeed a DAG. Alternately to TopSort, Oracle could give the ordering $x_{1}, \ldots, x_{n}$ of the vertices such that all edges are "to the right". Then Verifier would have to check that these are indeed the $n$ vertices with no repetition and that every edge does indeed go to the right.
3. For the following pairs $L_{1}, L_{2}$ of problem classes show that $L_{1} \leq_{P} L_{2}$. That is, given a "black box" that will solve any instance of $L_{2}$ in unit time, create a polynomial time algorithm that will solve any instance of $L_{1}$ in polynomial time.
(a) Let $L_{2}$ be TRAVELLING-SALESMAN DESIGNATED PATH. The input here would be a graph $G$, two designated vertices, a source $v_{1}$ and a $\operatorname{sink} v_{n}$, together with a positive integer weight $w(e)$ for each edge $e$ and an integer $B$. Yes would be returned iff there was a Hamiltonian Path (i.e., one goes through all the vertices $v_{1}, \ldots, v_{n}$ in some order (starting and ending at the designated vertices) but does not return from $v_{n}$ back to $v_{1}$ ) which had total weight at most $B . L_{1}$ is TRAVELLING-SALESMAN as described above.
Solution: For each edge $e=\{x, y\}$ of the graph ask $L_{2}$ if there is a Hamiltonian Path from $x$ to $y$ (that is, source $x$, sink $y$ ) whose length is at most $B-w(e)$. If you ever get a Yes then the answer to $L_{1}$ is Yes as you add the edge $e$ to the Hamiltonian path. But if you always get No then the answer to $L_{1}$ is No as a Hamiltonian cycle of length $\leq B$ would have to use some $e=\{x, y\}$ and cutting it out would give a Hamiltonian path of length less that $B-w(e)$ with that source and sink.
(b) Let $L_{2}$ be CLIQUE. The input here would be a graph $G$ together with a positive integer $B$. Yes would be returned iff there was a clique with at least $B$ vertices. (A set of vertices in a graph $G$ is a clique if every pair of them are adjacent.) Let $L_{1}$ be INDEPENDENT-SET. The input here would be a graph $G$ together with a positive integer $B$. Yes would be returned iff there was a independent set with at least $B$ vertices. (A set of vertices in a graph $G$ is an independent set if no pair of them are adjacent.) Solution: $G$ has an independent set of size at least $B$ if and only if $G^{c}$ has a clique of size at least $B$. Here $G^{c}$ is the complement of $G$, pairs of vertices being adjacent in $G^{c}$ iff they are not adjacent
in $G$. Given $G$ it takes time $O\left(n^{2}\right)$ to create $G^{c}$. Our algorithm for $L_{1}$ on $G$ would be to create $G^{c}$ and then apply $L_{2}$ to it, and that will return the correct answer to the original problem.
4. Assume PRIME-INTERVAL (defined above) is in $P$. Using it as a black box give a polynomial time algorithm with input integer $n \geq 2$ that returns some prime factor $p$. (Caution: This means polynomial in the number of digits in $n$, or what is sometimes called polylog $n$, meaning $O\left(\lg ^{c} n\right)$ for some constant $c$.)
Solution: We search for the prime factor by continually splitting the interval in half. We start that we know PRIME-INTERVAL( $\mathrm{n}, 2, \mathrm{n}$ ) is true. Now check PRIME-INTERVAL ( $n, 2, \frac{n}{2}$ ). If true we know there is a prime in $\left[2, \frac{n}{2}\right]$, else we know there is a prime in $\left(\frac{n}{2}, n\right]$. We keep splitting the interval in half until we have an interval of length one where there is a prime. This takes $\lg n$ calls. (*) Further, give a polynomial time algorithm with input integer $n \geq 2$ that returns the entire prime factorization of $n$.
Solution: Apply the above to get the first prime factor $p$ and now iterate the entire procedure on $\frac{n}{p}$. Each time we get a prime the new value of $n$ is at most half of the previous value so we do this at most $\lg n$ times, each time takes at most $\lg n$ calls, so tis would require at most $\lg ^{2} n$ calls, as desired.

