

## Basic Algorithms, Assignment 9 Solutions

1. Let  $a(x) = \sum_{j < n} a_j x^j$  be a polynomial of degree less than  $n$ . Find  $a(0)$  as a simple expression of  $a(1), a(\epsilon), a(\epsilon^2), \dots, a(\epsilon^{n-1})$  where  $\epsilon = e^{2\pi i/n} = \cos(2\pi/n) + i \sin(2\pi/n)$ . (Idea: Inverse DFT)

**Solution:** As  $a(0) = a_0$ , the constant term, we apply the inverse DFT to  $a(1), a(\epsilon), a(\epsilon^2), \dots, a(\epsilon^{n-1})$  – this is the case where we have  $n$  equations in  $n$  unknowns and adding them all up gives  $n$  times the zero-th unknown so we get the nice formula

$$a(0) = \frac{1}{n} \sum_{j=0}^{n-1} a(\epsilon^j)$$

That is, the value at 0 is the average on the  $n$  values surrounding it. FYI: This is a fundamental result when studying functions of a complex variable. As  $n \rightarrow \infty$  the average (often!) approaches an integral and  $a(0)$  (often!) gets well approximated by its Taylor Series to  $n$  terms so we get (caution: not always!!)

$$a(0) = \frac{1}{2\pi} \int_0^{2\pi} a(e^{2\pi i\theta}) d\theta$$

2. Consider the undirected graph with vertices 1, 2, 3, 4, 5 and adjacency lists (arrows omitted) 1 : 25, 2 : 1534, 3 : 24, 4 : 253, 5 : 412. Show the  $d$  and  $\pi$  values that result from running BFS, using 3 as a source. Nice picture, please!

**Solution:**

BFS: 3, 2, 4, 1, 5

$d[3] = 0, \pi[3] = nil$

$d[2] = 1, \pi[2] = 3$

$d[4] = 1, \pi[4] = 3$

$d[1] = 2, \pi[1] = 2$

$d[5] = 2, \pi[5] = 2$

3. Show the  $d$  and  $\pi$  values that result from running BFS on the undirected graph of Figure A, using vertex  $u$  as the source.

**Solution:**

$d[U] = 0, \pi[U] = nil$

$d[T] = 1, \pi[T] = U$

$d[X] = 1, \pi[X] = U$

$d[Y] = 1, \pi[Y] = U$   
 $d[W] = 2, \pi[W] = T$   
 $d[S] = 3, \pi[S] = W$   
 $d[R] = 4, \pi[R] = S$   
 $d[V] = 5, \pi[V] = R$

4. We are given a set  $V$  of wrestlers. Between any two pairs of wrestlers there may or may not be a rivalry. Assume the rivalries form a graph  $G$  which is given by an adjacency list representation, that is,  $Adj[v]$  is a list of the rivals of  $v$ . Let  $n$  be the number of wrestlers (or nodes) and  $r$  the number of rivalries (or edges). Give a  $O(n + r)$  time algorithm that determines whether it is possible to designate some of wrestles as **GOOD** and the others as **BAD** such that each rivalry is between a **GOOD** wrestler and a **BAD** wrestler. If it is possible to perform such a designation your algorithm should produce it.

Here is the approach: Create a new field  $TYPE[v]$  with the values **GOOD** and **BAD**. Assume that the wrestlers are in a list  $L$  so that you can program: For all  $v \in L$ . The idea will be to apply  $BFS[v]$  – when you hit a new vertex its value will be determined. A cautionary note:  $BFS[v]$  might not hit all the vertices so, just like we had  $DFS$  and  $DFS-VISIT$  you should have an overall **BFS-MASTER** (that will run through the list  $L$ ) and, when appropriate, call  $BFS[v]$ .

**Note:** The cognescenti will recognize that we are determining if a graph is bipartite!

**Solution:** The idea here is to call the first wrestler **GOOD**. When someone is adjacent to someone **GOOD** they are called **BAD** and if they are adjacent to someone **BAD** they are called **GOOD**. But if in the adjacency list you come upon someone who has already been labelled (that is, not white) then you must check if there is a contradiction. A further problem:  $BFS[v]$  will only explore the connected component of  $v$ , if that is labelled with no contradiction then you must go on to the other vertices. So we start with everything white. The “outside” program is:

For all  $v \in L$

If  $COLOR[v] = WHITE$  (\*else skip\*) then  $BFSPLUS[v]$ .

$BFSPLUS[v]$  starts by setting  $TYPE[v] = GOOD$ . Then it runs  $BFS[v]$  with two additions. When  $u \in Adj[w]$  and  $u$  is white you define  $TYPE[u]$  to be the opposite of  $TYPE[w]$ . When  $u$  is not white you check if  $TYPE[w] = TYPE[u]$ . If not, ignore. But if so exit the entire program

with NO DESIGNATION POSSIBLE printout.

5. Show how DFS works on Figure B. All lists are alphabetical, except that we put R before Q so it is the first letter. Show the discovery and finishing time for each vertex.

**Solution:**

*Discovery order : RUYQSVWTXZ*

*Finishing order : WVSZXTQYUR*

*Stack : push(R) push(U) push(Y) push(Q) push(S) push(V) push(W)*

*pop(W) pop(V) pop(S) push(T) push(X) push(Z) pop(Z)*

*pop(X) pop(T) pop(Q) pop(Y) pop(U) pop(R)*

6. Show the ordering of the vertices produced by TOP-SORT when it is run on Figure C, with all lists alphabetical.

**Solution:** We apply DFS to the graph. The first letter is *M* so we apply DFS-VISIT(*M*)

v	s[v]	f[v]
M	1	20
Q	2	5
T	3	4
R	6	19
U	7	8
Y	9	18
V	10	17
W	11	14
Z	12	13
X	15	16

Note, for example, that though X is in  $Adj[M]$  it doesn't affect DFS. At time 19 R finishes and returns control to *M*. *M* looks at *X* in its adjacency list but it is no longer white and so ignores it. At this stage all vertices are black except *N, O, P, S* which are white. In this particular example *N* is the letter right after *M* but in the general case DFS would skip over those vertices which weren't white. Indeed, right after DFS-VISIT all vertices are white or black. So next we do DFS-VISIT(*N*). Note that the time does *not* restart! Note also that the now black vertices, such as  $U \in Adj(N)$  and  $R \in Adj(O)$ , do not play a role

v	s[v]	f[v]
N	21	26
O	22	25
S	23	24

Finally we do DFS-VISIT(P). This one is quick. The adjacency list of  $P$  consists only of  $S$  which is already black. So

v	s[v]	f[v]
P	27	28

The sort is the list of vertices in the reverse order of their finish. In the algorithm when a vertex finishes we place it at the *start* of a linked list, initially nil. At the end, with negligible extra time, we have the list:

$PNOSMRYVXWZUQT$

7. Let  $S(n)$  satisfy initial condition  $S(1) = 4$  and recursion  $S(n) = S(n/7) + 11$ . Assume  $n$  is a power of 7. Give a *precise* formula for  $S(n)$ .

**Solution:** We get from  $S(1)$  to  $S(n)$  in  $\log_7 n$  steps – where a step is going from  $S(x)$  to  $S(7x)$ . Each time we add 11 so we added a total of  $11 \log_7 n$ . We started with  $S(1) = 4$ . So  $S(n) = 4 + 11 \log_7 n$ .

8. **Not to be Submitted!** If one person is purple on December 10, 2020 and the number of purple people doubles every five days, at what day does the number of purple people reach  $7 \cdot 10^9$ ?

**Solution:** Ten doublings makes a thousand, twenty a million, thirty a billion so 33 doublings reaches  $7 \cdot 10^9$ . That is 165 days. So  $31 + 31 + 28 + 31 + 30 = 151$  days for five months, until May 10, 2021 and then another 14 days, a purple world on May 24, 2020.