

LECTURE #2

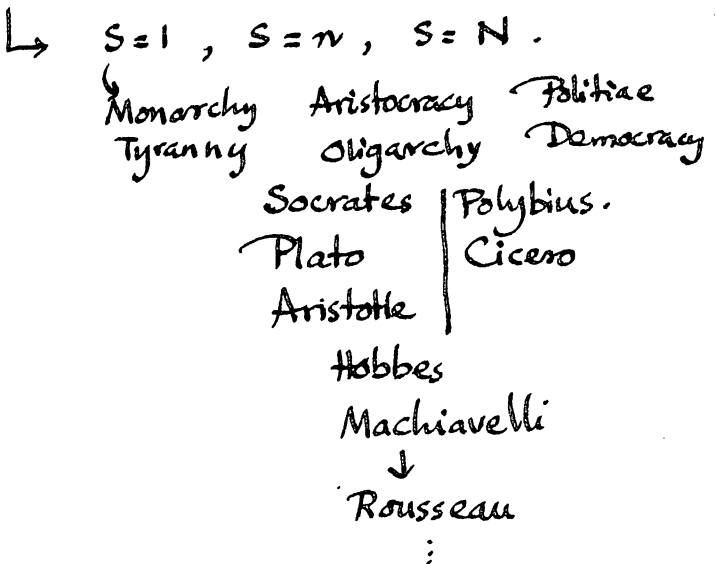
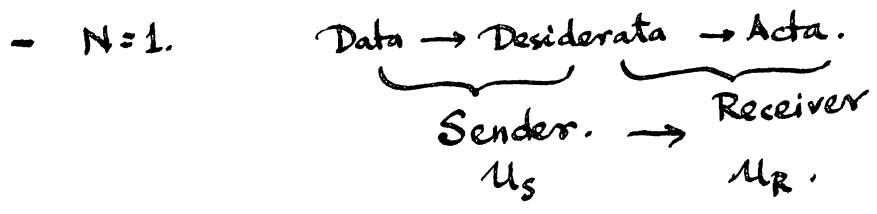
February 4 2014. (12)

Some Warm-up Ideas:

- ① - Aristotle (384 BC)
 - Telos ... The end, or the purpose → Teleology
 - Flute Story with 3-people
 - Maker → Creative Happiness
 - Enabler → Individual Happiness
 - Player → Collective Happiness.
 - Capitalist (vc), Founders (IP), Users...

JUSTICE. (... as Hononific). [Question of Valuation]

- ② - C.K. Prahalad (1991).
 - N=1, R=G.
 - Focus on Individual
 - Access to wide variety of Suppliers.

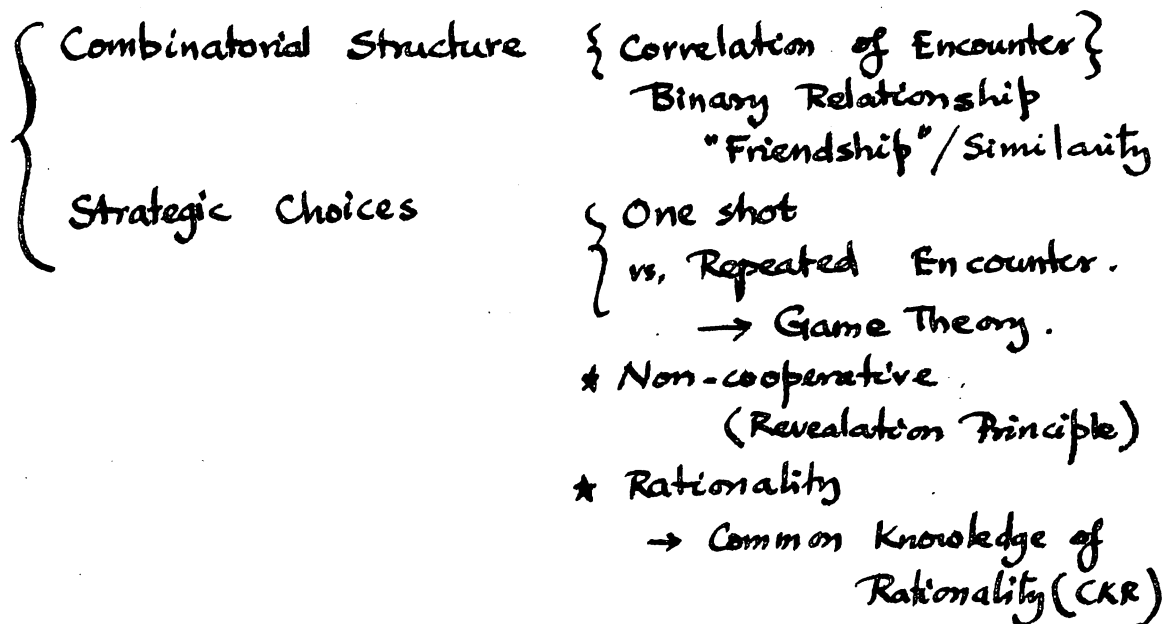


③ Social Network:

- a) Optimizing Utilities.
- b) Deception → Discrepancies. [Social Network].
- c) Learning
- d) Data → Information Theory + Statistical Inference
- e) Models, Model Selection, Model Checking
 - ↳ Verification.
- f) Institutions/Markets.

GRAPH THEORY.

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- a) Topological Properties
(Spectral)
- b) Temporal Properties
(Random Graphs and their Evolution)

Actors, Players. $\longrightarrow V \longrightarrow$ Vertices.

Links, Connections. $\longrightarrow E \subseteq V \times V \longrightarrow$ Edges.
(Symmetric Binary Relation on V).

We can add other information with $\forall v \in V$

E.g. $D_v =$ Data
 $M_v =$ Desiderata/Traits.
 $S_v =$ Strategy Space

$$U_v = \prod_{v \in V} D_v \times \prod_{v \in V} M_v \times \prod_{v \in V} S_v \rightarrow \mathbb{R}_+$$

More simply

$$U_v = \prod_{v \in V} S_v \rightarrow \mathbb{R}_+$$

Linked In
Facebook
Patients Like Me

Example of a Binary Relationship: "FRIENDSHIP"

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- 1) Irreflexive: One is not his own friend.
- 2) Symmetric: One is a friend to a friend.
- 3) Nontransitive: A friend's friend is not necessarily a friend.

Friendship can be described by an (undirected) edge in the graph.

Definition. Graph (Network)

A graph, usually denoted $G(V, E)$ or $G = (V, E)$, consists of a set of vertices V together with a set of edges $E \subseteq V \times V$.

→ Mathematically, it describes an irreflexive, symmetric and non-transitive binary relation on a discrete set (non necessarily finite).

Graphon / Graphlet.

♦ Two vertices u and v are adjacent if

$$\exists e \in E \quad e = (u, v) \quad e \in E \subseteq V \times V$$

The vertices u and v are end-points of $e = (u, v)$.

♦ # Vertices = $|V| = n$

Edges = $|E| = m$

$$m \leq \frac{n(n-1)}{2} = \binom{n}{2}$$

$n = \#$ of ways to choose u

$n-1 = \#$ of ways to choose v ($\neq u$)

Symmetry → Identify edges $(u, v) = (v, u)$.

TRIADIC CLOSURE

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Getting job with your social network.

→ It is good to have lot of weak ties...
acquaintances are more important than
close friends.

Story: "Strength of Weak Ties." (1973).

Mark Granovetter (American Sociologist, Prof. Stanford U.).
"Getting a Job" Granovetter's PhD Dissertation
Dept of Social Relation, Harvard Univ.

"Weak ties enable reaching populations and audiences
with much higher efficiency than what is achievable
or accessible via strong ties."

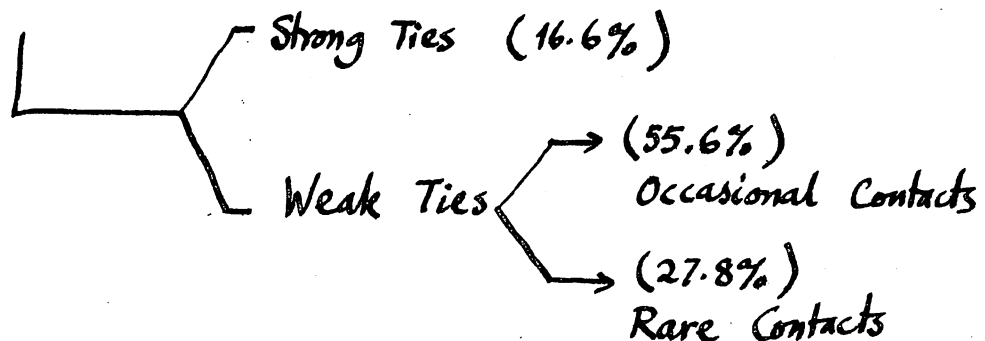
Granovetter's Experiment:

Newton, MA.

282 professional, technical and managerial workers.

N = # individuals out of 282 who found jobs
through personal contacts

= 54



TRIADIC CLOSURE:

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Definition: Consider an "augmented" undirected graph

$$G = (V, E, E')$$

in which $E' \subseteq E \subseteq V \times V$.

}	E : The edges/ties
	E' : The strong ties
	$E \setminus E'$: The weak ties.

$(u, v) \in E \Rightarrow u$ and v are friends
(either acquaintances or close friends)

$(u, v) \in E' \Rightarrow u$ and v are close friends.

The Strong Triadic Closure Property:

States that

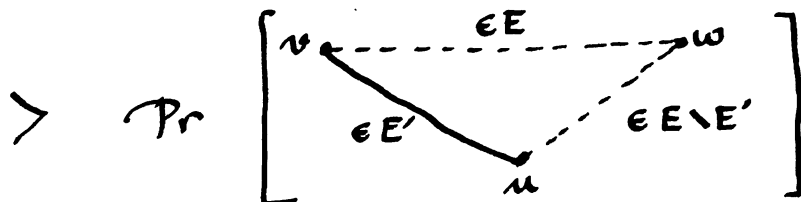
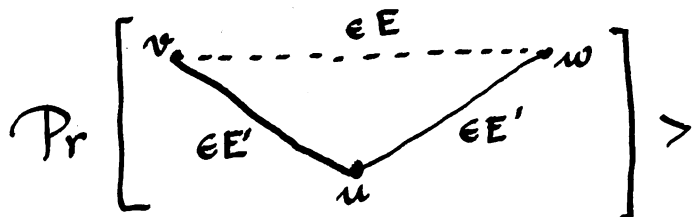
$$(u, v) \in E' \wedge (u, w) \in E' \Rightarrow \begin{matrix} (v, w) \in E' \\ (v, w) \in E \text{ a.s.} \end{matrix}$$

Equivalently,

$$\Pr [(v, w) \in E \mid (u, v) \in E' \wedge (u, w) \in E'] > \Pr [(v, w) \in E]$$

- ◊ The knowledge that v and w have a common close friend, namely u , raises the (conditional) probability that v and w are at least acquaintances.
- ◊ Even though neither v nor w can be deceptive to u does not imply they will not be deceptive to each other.

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$$\Pr[(v,w) \in E \wedge (u,v) \in E' \mid (u,w) \in E'] > \Pr[(v,w) \in E \wedge (u,v) \in E' \mid (u,w) \in E \setminus E']$$

$w =$ Applicant
 $v =$ Employer (potentially)
 $u =$ Recommender

Consider a relation R

$(w, u) \in R =$ Event w obtained a job through a referral by u .

- 1) w applies for a job from v . $(w, v) \in V \times V$
- 2) w asks u for a recommendation. u agrees to write a letter. $[(w, u) \in E]$
- 3) v gets a letter from u .

}	$(v, u) \notin E$ ignores letter (as as deceptive $(v, u) \in E'$ uses letter as non deceptive $(v, w) \notin E$ only information is what he gets from u $(v, w) \in E$ has an additional source of information.
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$$\Pr[(w,u) \in R \mid (w,u) \in E'] \xrightarrow{16.6\%}$$

$$< \Pr[(w,u) \in R \mid (w,u) \in E \setminus E'] \xrightarrow{83.4\%}$$

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STRENGTH OF WEAK TIES.

$$\Pr[(w,u) \in R \mid (w,u) \in E']$$

$$\approx \Pr[(w,v) \notin E \wedge (u,v) \in E' \mid (w,u) \in E']$$

$$< \Pr[(w,v) \notin E \wedge (u,v) \in E' \mid (w,u) \in E \setminus E']$$

$$\approx \Pr[(w,u) \in R \mid (w,u) \in E \setminus E']$$

→ Strong Ties: $(w,u) \in E' \wedge (u,v) \in E' \Rightarrow (w,v) \in E'$
 v = Likely to be an acquaintance
 Can use information in addition
 to what u provides in the referral
 (3-person Sender-Receiver-Verifier
 Game)

Weak Ties: $(w,u) \in E \setminus E' \wedge (u,v) \in E' \not\Rightarrow (w,v) \notin E$

v = Unlikely to be an acquaintance
 Goes by u 's referral only.
 (2-person Sender-Receiver Game)

◇ In a social network, let v and w be two close friends of yours (u) → Connected by strong ties to you. (19)
Then it is likely that v and w are acquaintances
→ Connected by weak ties to each others.

→ Signaling between v and w can be verified by u for possible deception.



◇ If v and w have a large subgroup of common friends, then it is probable that they are acquaintances
- The probability increasing with the size of the set of mutual friends.

- Many cliques of size 3 ... K_3 's

- Possibility of 3-player games ... Verification against deception.



Density of a Graph:

a) Random Graphs.

b) Edge Probabilities

c) Emergence of various Graph Properties.

- Phase Transitions ...

◊ The number of vertices adjacent to a given vertex v is called its degree, and is denoted:

$$d(v) = |\{u \mid (u,v) \in E\}|$$

$$\sum_{v \in V} d(v) = 2|E| = 2m$$

◊ Average degree of the graph

$$\bar{d} = \frac{\sum d(v)}{|V|} = \frac{2m}{n}$$

◊ A graph is complete if each of its vertices is adjacent to all others.

$$|E(K_n)| = \frac{n(n-1)}{2} = \binom{n}{2}$$

◊ A graph's density (or sparsity) indicates the extent to which a graph is complete.

Density = Number of edges divided by the number of possible total

$$= \frac{|E|}{\binom{n}{2}} = \frac{2m}{n(n-1)} = \frac{\bar{d}}{n-1}$$

$$\bar{d} = \text{Density} (n-1)$$

SOCIAL VALUE

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One's position within a network assigns a social value to one ... Rank

$f(u)$

A scalar function

$$f: V \rightarrow \mathbb{R}.$$

Relative Value:

$$\Delta f(u) = \frac{1}{d_u} \sum_{u,v} (f(u) - f(v))$$

$$= f(u) - \frac{\sum_{u,v} f(v)}{d_u} = f(u) - \sum_{v \in V} P_{u,v} f(v)$$

$$P_{u,v} = \begin{cases} 1/d_u & \text{if } (u,v) \in E \\ 0 & \text{o.w.} \end{cases}$$

How dissimilar am I from my friends given that I have invested d_u friends/acquaintances?

ADJACENCY MATRICES:

Every graph $G = (V, E)$ with $|V| = n$ vertices has associated with it a symmetric adjacency matrix, which is a

Binary $n \times n$ matrix $A \in \{0, 1\}^{n \times n}$ in which

$$a_{ij} = \begin{cases} 1 & \text{if } v_i \text{ is adjacent to } v_j, \\ & \text{i.e. } (v_i, v_j) \in E \\ 0 & \text{otherwise.} \end{cases}$$

$$(v_i, v_j) = (v_j, v_i) \quad \text{Symmetry} \Rightarrow a_{ij} = a_{ji}.$$

$$A^T = A.$$

$$d_{ii} = d(v_i) = |\{v_j \mid (v_i, v_j) \in E\}| = \sum_j a_{ij} \quad (22)$$

$$D = \begin{bmatrix} d_{11} & & 0 \\ & d_{22} & \\ 0 & \dots & \\ & & d_{nn} \end{bmatrix} = \text{Diagonal Matrix.}$$

$$\text{Tr } D = \sum_{v_i \in V} d(v_i) = 2m.$$

$$P(u, v) = \begin{cases} 1/d_u & \text{if } (u, v) \in E \\ 0 & \text{otherwise} \end{cases}$$

$$P = D^{-1}A$$

$$I - P = D^{-1}D - D^{-1}A = D^{-1}(D - A) = \Delta \quad \left\{ \begin{array}{l} D - A = D\Delta \\ \quad \quad = L \end{array} \right.$$

$$\Delta f(u) = \frac{1}{d_u} \sum_{u \sim v} (f(u) - f(v))$$

$\Delta =$ (Discrete) Laplace Operator

$$\text{Laplacian, } L = D^{1/2} \Delta D^{-1/2} \\ = D^{-1/2} (D - A) D^{-1/2}$$

$$Lg(u) = D^{1/2} \Delta D^{-1/2} g(u) \\ = \frac{1}{\sqrt{d_u}} \sum_{u \sim v} \left(\frac{g(u)}{\sqrt{d_u}} - \frac{g(v)}{\sqrt{d_v}} \right)$$

$$g: V \rightarrow \mathbb{R}, \quad f = D^{-1/2} g : V \rightarrow \mathbb{R}$$

$$\frac{\langle g, Lg \rangle}{\langle g, g \rangle} = \frac{\langle g, D^{-1/2} L D^{-1/2} g \rangle}{\langle g, g \rangle} = \frac{\langle f, Lf \rangle}{\langle D^{1/2} f, D^{1/2} f \rangle}$$

$$\begin{aligned} &= \frac{\sum_{u \sim v} (f(u) - f(v))^2}{\sum_v f(v)^2 d_v} \\ &\text{Dirichlet Sum of } G \\ &= \text{Rayleigh Quotient.} \end{aligned}$$