

## AN OLD MIDTERM SOLUTIONS

1. (15) Let  $A[1 \dots N]$  be an array with all entries integers between 0 and  $N - 1$ . How long would RADIX-SORT take to sort  $A$  assuming that we use base 2 (that is, binary)? (Assume the entries  $A[I]$  are already given as binary strings in the input.) You *must* give an argument for your answer. Give (no proofs required!) a *faster* way to sort this data.  
**Solution:** There are  $\lg n$  digits and each Counting Sort takes  $O(n)$  so time is  $O(n \lg n)$ . Straight Counting Sort on the original data takes  $O(n)$ .

2. (15) **Frank** is an algorithm similar to the Karatsuba algorithm discussed in class. It multiplies two  $n$  digit numbers by making five recursive calls to multiplication of two  $n/4$  digit numbers plus forty additions and subtractions. Each of the additions and subtractions take time  $O(n)$ . Give the recursion for the time  $T(n)$  for **Frank** and use the Master Theorem to find the asymptotics of  $T(n)$ . Compare with the time  $\Theta(n^{\log_2 3})$  of Karatsuba. Which is faster when  $n$  is large? (If you don't have a calculator handy, tell what quantities you need compare to tell which is faster.)

**Solution:**  $T(n) = 5T(n/4) + 40 \cdot O(n) = 5T(n/4) + O(n)$ . As  $\log_4 5 > 1$  this is Low Overhead and so  $T(n) = \Theta(n^c)$  where  $c = \log_4 5$ . As  $\log_4 5 \sim 1.16 < \log_2 3 \sim 1.58$ , **Frank** is better. (BTW, **Frank** is fictitious.)

3. (20) Let  $A$  be an array of length 1023 in which the values are distinct and in increasing order.

- (a) In the procedure BUILD-MAX-HEAP( $A$ ) *precisely* how many times will two elements of the array be exchanged? (Reason, please!)

**Solution:** BUILD-MAX-HEAP( $A$ ) starts from  $I = \text{LENGTH}(A)/2$  DOWN to 1, every  $I$  will do Max-Heapify.

For  $256 \leq I \leq 511$ , there should be one exchange.

For  $128 \leq I \leq 255$ , there should be 2 exchanges.

For  $64 \leq I \leq 127$ , there should be 3 exchanges.

For  $32 \leq I \leq 63$ , there should be 4 exchanges.

For  $16 \leq I \leq 31$ , there should be 5 exchanges.

For  $8 \leq I \leq 15$ , there should be 6 exchanges.

For  $4 \leq I \leq 7$ , there should be 7 exchanges.

For  $2 \leq I \leq 3$ , there should be 8 exchanges.

For  $1 \leq I \leq 1$ , (the root!) there should be 9 exchanges.

Total:  $1(9) + 2(8) + 4(7) + 8(6) + 16(5) + 32(4) + 64(3) + 128(2) + 256(1) = 1013$  exchanges. (Mathgeeks may find a precise formula when the length is  $2^t - 1$ .)

- (b) Now suppose the values are distinct and in decreasing order. Again, in the procedure `BUILD-MAX-HEAP(A)` *precisely* how many times will two elements of the array be exchanged? (Reason, please!)

**Solution:** Never! Each element will be placed originally in precisely its correct final spot.

4. (20) Consider the recursion

$$T(3n) = 9T(n) + 4n^2$$

with initial value  $T(1) = 5$ .

- (a) (5) Find  $T(9)$  *precisely*.

**Solution:**  $T(3) = 9T(1) = 4 \cdot 1^2 = 9 \cdot 5 + 4 = 49$

$$T(9) = 9T(3) + 4 \cdot 3^2 = 9 \cdot 49 + 36 = 477$$

- (b) (5) Use the Master Theorem to give the asymptotics of  $T(n)$  in Theta-land. (Brief explanation, please.)

**Solution:** As  $\log_3 9 = 2$  this is Just Right Overhead so  $T(n) = \Theta(n^2 \lg n)$

- (c) (10) Using a suitable auxilliary variable find a *precise* formula for  $T(n)$  where  $n$  is a power of 3. (Write  $n = 3^t$ . Your formula can use  $n$  and/or  $t$ .)

**Solution:** Set  $S(n) = T(n)/n^2$ . We rewrite (there are other ways) the recursion as:  $T(n) = 9T(n/3) + (4/9)n^2$ . Dividing by  $n^2$  gives the LHS as  $T(n)/n^2 = S(n)$  and on the right we have  $9T(n/3)/n^2 = S(n/3)$  so  $S(n) = S(n/3) + (4/9)$ . Also  $S(1) = T(1)/1^2 = 5$ . When  $n = 3^t$  we are tripling  $t$  times (starting at 1) so that  $S(n) = 5 + (4/9)t$ . Going back to the original equation

$$T(n) = n^2 S(n) = 5n^2 + n^2(4/9)t$$

or, to remove  $t$

$$T(n) = n^2 S(n) = 5n^2 + n^2(4/9) \log_3 n$$

(This was the toughest question on the exam!)

5. (20) Give an algorithm **TINYPieces** that does the following. As *input* you have an array  $PRICE[1 \cdots N]$  where, for  $1 \leq i \leq N$ ,  $PRICE[i]$  is the price of a rod of length  $i$ . You are given a rod of total length  $N^5$ . You wish to cut it into pieces (*but* all pieces must be of length at most  $N$ ) so as to maximize the total price. Your algorithm should output  $VALUE$ , where this represents the maximal total price. (Note: You are not being asked to find the actual cutting of the rod.) Analyze (in  $\Theta$ -land) the total time your algorithm takes. You **must** give a description in clear words of what the algorithm is doing.

**Solution:** Create  $R[0 \cdots N^5]$ ,  $R[J]$  being the revenue (maximal total price) of a rod of length  $J$ . Initialize  $R[0] = 0$ ,  $R[1] = PRICE[1]$ .

FOR  $J = 2$  TO  $N^5$

$R[J] = 0$  (\*initialization, will change\*)

For  $I = 1$  to  $\min[J, N]$  (\*try first cut at  $I$  \*)

$R[J] = \max[R[J], P[I] + R[J - I]]$

END FOR (\*so now  $R[J] = \max_I(P[I] + R[I - J])$ \*)

END FOR

$VALUE \leftarrow R[N^5]$

RETURN  $VALUE$

Key point: The inner  $I$ -loop only has at most  $N$  values (reflecting that the first cut *must* be in a position  $\leq N$ ) and so takes  $O(N)$ , the outer loop has  $O(N^5)$  so the total time is  $O(N^6)$ .

6. (20) Describe the algorithm **QUICKSORT**( $p, r$ ) which sorts the elements  $A[i]$ ,  $p \leq i \leq r$ . (You can assume  $p \leq r$ .) You may, and should, use auxilliary arrays. Subroutines must be described in full. Explain *in clear words* what the algorithm is doing. Give (without proof!) both the average and the worst-case time for **QUICKSORT**( $1, n$ ).

**Solution:** See text or notes.

7. (15) Here is a psuedocode sorting algorithm that uses Binary Search Tree. We wish to sort  $A[1 \cdots N]$ . (There are no records here, each  $A[I]$  is itself the key.) Begin with an empty BST  $T$ .

Part I: FOR  $I = 1$  to  $N$ ; INSERT  $A[I]$  into  $T$ ; ENDFOR

Part II: Apply IN-ORDER-TREE-WALK to  $T$

Analyze *both* the average time and the worst case time for this algorithm.

**Solution:** Average time to insert into a tree with  $i - 1$  elements is  $O(\lg i)$  so average time for Part I is  $O(\sum_{i=1}^n \lg i) = O(n \lg n)$ . Worst

time is with a path so insertion takes  $O(i)$  so Part I is  $O(\sum_{i=1}^n i) = O(n^2)$ . Part II takes  $O(n)$  always. So total average time is  $O(n \lg n) + O(n) = O(n \lg n)$  while worst total time is  $O(n^2) + O(n) = O(n^2)$ .

**Comment:** Some students wrote that the *FORI* loop, going from 1 to  $N$ , takes average time  $O(\lg N)$  for each  $I$  and thus  $O(N \lg N)$ . Turns out not to matter for this problem but for other problems it can lead to the wrong answer. You need calculate how much time the inside (here *INSERT*) takes as a function of  $I$  and then the total time is the *sum* from  $I = 1$  to  $I = N$  of these times. (If everything else was good only a few points were deducted but please be careful about this in the future!)