

April 14 2015

AUCTION & HONESTY

◊ Used by Google, eBay, etc.

◊ SECOND PRICE AUCTION

(With complete information)

⇒ These assumptions can be further relaxed!

* PLAYERS. $I = \{1, 2, 3, \dots, n\}$ * OBJECT. An indivisible object to be assigned to a single player $i \in I$.◊ $\forall i \in I \exists ! v_i \in \mathbb{R} \quad v_i =$ Player i 's "private" valuation of the object.

◊ WLOG, assume

$$v_1 > v_2 > \dots > v_n > 0.$$

◊ Complete Information Version of Vickrey / 2nd Price Auction.Assume: Every-one knows everyone else's valuations:

$$V = \{v_1, v_2, \dots, v_n\}$$

AUCTION:

(1) Players simultaneously submit bids, $b_i, i \in I$.

$$B = \{b_1, b_2, \dots, b_n\}$$

(2) The object is assigned to the highest bidder

(with random tie-breaking)

(3) The winner pays the second highest bid

Players: $I = \{1, 2, \dots, n\}$

Strategy Profile: $b_i \in B_i = [0, \infty] = \mathbb{R}_+$

$$B = \prod B_i = \mathbb{R}_+^n$$

Utility Function: $u_i: B \rightarrow \mathbb{R}$

$$: \langle b_1, b_2, \dots, b_n \rangle \mapsto$$

$$\begin{cases} u_i = b_j, & \begin{cases} i = \text{highest bidder} \\ j = \text{2nd highest bid} \end{cases} \\ 0 & \text{o.w.} \end{cases}$$

Nash Equilibrium.

$$\begin{cases} b^* = \langle b_1^*, b_2^*, \dots, b_n^* \rangle \text{ s.t.} \\ \forall i \in I \forall b_i \in \mathbb{R}_+ u_i(\langle b_i^*, b_i^* \rangle) \geq u_i(\langle b_i, b_i^* \rangle) \end{cases}$$

The game has a truthful Nash equilibrium.

HONEST

$$\langle v_1, v_2, \dots, v_n \rangle = b^* = \text{Nash equilibrium.}$$

HONEST BIDDING

LEMMA: In the second price auction,
HONEST BIDDING, i.e.

$b^* = \langle v_1, v_2, \dots, v_n \rangle$, i.e. $b_i^* = v_i$
is a TRUTHFUL Nash Equilibrium.

Proof:

Player 1 receives the object and pays v_2

$$u_1(b^*) = v_1 - v_2$$

$$\forall j \neq 1 \quad u_j(b^*) = 0.$$

Note 1 Player 1 has no incentive to deviate,
since

a) if $b_1 > v_2$, it has no effect on $u_1(b) = v_1 - v_2$

b) if $b_1 < v_2$, it decreases his payoff, $\therefore u_1(b) < 0$.
[Rationality]

Note 2. Player $j \neq 1$ has no incentive to deviate

a) if $b_j > v_1$, it decreases his payoff

$$u_j(b) = v_j - b_j < 0.$$

b) if $b_j < v_1$, it has no effect on $u_j(b) = 0$.

\Rightarrow NO PLAYER HAS ANY INCENTIVE TO
DEVIATE! \square

INCOMPLETE INFORMATION CASE.

◊ Two additional Nash equilibria:

$$b^* = \langle v_1, 0, 0, \dots, 0 \rangle$$

$$b^{**} = \langle v_2, v_1, 0, \dots, 0 \rangle$$

◊ However, it can be shown that

HONEST BIDDING \rightarrow Results in a

WEAKLY DOMINANT NASH EQUILIBRIUM.

SIGNALING GAMES

Two players: $\left\{ \begin{array}{l} S = \text{Sender} \\ R = \text{Receiver} \end{array} \right.$

(1) Nature selects a type t_i from

$$T = \{t_1, t_2, \dots, t_I\}$$

with probability $p(t_i)$.

(2) Sender observes t_i and selects a message m_j from

$$M = \{m_1, m_2, \dots, m_J\}$$

(3) Receiver observes m_j (but not t_i) and takes an action a_k from

$$A = \{a_1, \dots, a_K\}$$

$$\text{Payoffs} = \left\{ \begin{array}{l} U_S(t_i, m_j, a_k) \\ U_R(t_i, m_j, a_k) \end{array} \right.$$

◇ POOLING EQUILIBRIUM

All types of senders send the same message

◇ SEPARATING EQUILIBRIUM

All types of senders send different messages.

◇ COMBINATION

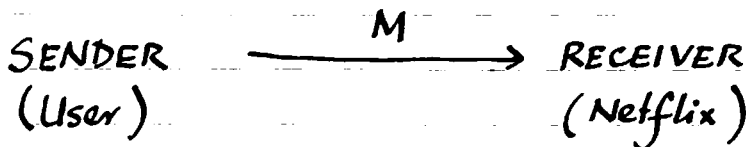
Babbling →

Deception, in these Nash equilibria!

NETFLIX SIGNALLING GAME: (with additional players)

◇ Verifiers (VERA)

◇ Recommenders (REKHA)



$D = \{u_1, u_2, \dots, u_m\}$
identities / unknown preferences

$A = \{v_1, v_2, \dots, v_n\}$
items / movies.

$$M \equiv A.$$

(1) MINIMALLY INFORMATIVE SENDERS.

$$D = \{u_1, \dots, u_m\} \quad u_i \in \mathbb{R}^k = \text{unknown features.}$$

$$M = A = \{v_1, v_2, \dots, v_n\} \quad v_j \in \mathbb{R}^k = \text{unknown features.}$$

$$U_S(u_i, v_j, v_j) = \langle u_i, v_j \rangle \in \mathbb{R}_+$$

$$U_R(u_i, v_j, v_j) = \text{const} \in \mathbb{R}_+$$

(2) NONMARKOVIAN RECOMMENDERS.

$$\text{Infer } \hat{U}_S: D \times M \times A \rightarrow \mathbb{R}_+$$

Data-Science Problem: Subsets:

Labeled \subseteq Watched $\subseteq D \times M \times A$

Use Labeled \oplus Watched to statistically infer \hat{U}_S

Information Asymmetry $\rightarrow ?$

$$\text{Loss Function: } \sum_{\alpha \in \text{Labeled}} \|U_S(\alpha) - \hat{U}_S(\alpha)\|_2$$

L_2 -Norm.

Action v_j is recommended to u_i

iff $\hat{U}_S(u_i, v_j, v_j) \geq \theta$

and $\langle u_i, v_j, v_j \rangle \notin \text{Watched}$.

<5> NON-OBLIVIOUS VERIFIERS

Function of $\hat{u}_s(\cdot, v_j, v_j)$
 [General Opinion w.r.t. item v_j]

$$\alpha(u_i, v_j) = \text{Pr. that } u_i \text{ will reject all } v_j \in V_j.$$

NETFLIX GAME MATRIX

$$N = \{L \cup \mathbb{R}_+\}^{m \times n} \quad m \times n \text{ Matrix}$$

$$N_{i,j} = \begin{cases} \in \mathbb{R}_+ & \text{if } (u_i, v_j, v_j) \text{ is labeled} \\ 1 & \text{if unlabeled.} \end{cases}$$

$$\begin{array}{c} u_1 \\ \vdots \\ u_m \end{array}
 \begin{array}{c} v_1 \quad \dots \quad v_n \\ \left\{ \begin{array}{cccc} 1 & 1 & \dots & 1 \\ 1 & 2 & \dots & 5 \\ 6 & 3 & \dots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 4 & \dots & 11 \end{array} \right\} = N \approx UDV^T = \hat{u}_s
 \end{array}$$

$$U = \begin{matrix} m \times k \\ \mathbb{R} \end{matrix}$$

$$V = \begin{matrix} n \times k \\ \mathbb{R} \end{matrix}$$

$$D = \mathbb{R}^{k \times k} \rightarrow \text{Diagonal}$$

$UDV^T = m \times n$ matrix of rank k
 minimizes a loss function.

SINGULAR VALUE DECOMPOSITION

$N = m \times n$ matrix

m points in n -dimensional space.

Sender View } (1) Each point represents a user
(2) The row vector $\in \mathbb{R}^n$ is his utility function.

Receiver View } There is a different matrix
 $P \in \mathbb{R}^{n \times m}$
which represents the receiver's view about how much utility each item can extract.

$N \neq P^T$ unless $U_S = U_R$

Item Distance:

$$d_i(u_p, u_q) = \|N(\cdot, p) - N(\cdot, q)\|$$

User Distance:

$$d_{ii}(u_p, u_q) = \|P(\cdot, p) - P(\cdot, q)\|$$

Singular Value Decomposition of N
 $N = \text{Netflix Matrix.}$

$$\tilde{N} = UDV^T \quad \tilde{N} = \text{rank-}k.$$

U and V are orthonormal $\langle u_i, u_j \rangle = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{o.w.} \end{cases}$

$$\langle v_i, v_j \rangle = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{o.w.} \end{cases}$$

$D = \text{Diagonal}$
 with positive entries.

$$k \ll n \ll m$$

We want $\|\tilde{N} - N\| < \epsilon_k$.

$$VD^{-1}U^T \times UDV^T = VD^{-1}DV^T = VV^T = I$$

$$UDV^T \times V D^{-1}U^T = UDD^{-1}U^T = UU^T = I.$$

$$\Rightarrow VD^{-1}U^T = \text{Inverse of } \tilde{N}$$

Columns of $U = \text{Left Singular Vectors of } \tilde{N}$
 $\in \mathbb{R}^m \Rightarrow \text{INDEPENDENT FEATURE SET for } U$

Columns of $V = \text{Right Singular Vectors of } \tilde{N}$
 $\in \mathbb{R}^n \Rightarrow \text{INDEPENDENT FEATURE SET for } V.$