

Computational Systems Biology ... Biology X – Lecture 10...

Bud Mishra Professor of Computer Science, Mathematics, & Cell Biology

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Wittgenstein: Brown Book



- "Augustine, in describing his learning of language, says that he was taught to speak by learning the names of things...
- Suppose a man describes a game of chess, without mentioning the existence and operations of the pawns. His description of the game as a natural phenomenon will be incomplete. On the other hand, we may say that he has completely described a simpler game."





























Task: Infer Temporal Invariants

- Select a Language of Discourse
 Formally encode the behavior of the system
- Formally encode the properties of interest
- Automate the process of checking if the formal model of the system satisfies the formally encoded properties



Model Checking



Kripke Structure



 Formal Encoding of a Dynamical System:

- Simple and intuitive pictorial representation of the behavior of a complex system
 - A Graph with nodes representing system states labeled with information true at that state
 - The edges represent system transitions as the result of some action



Computation Tree



- Finite set of states; Some are initial states
- Total transition relation: every state has at least one next state i.e. infinite paths
- There is a set of basic environmental variables or features ("atomic propositions")
- In each state, some atomic propositions are true



Discrete Models



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Labeled Finite State Transition Systems

- Formally, a Kripke structure is a triple M = (S, R,L), where
- S is the set of states,
- R ⊆ S × S is the transition relation, and
- L: S → P(AP) gives the set of atomic propositions true in each state.
- ♦ We assume that R is total
 (i.e., for all states s ∈ S there exists a state s' ∈ S such that
 (s, s') ∈ R).



Model Checking

- A path in M is an infinite sequence of states, π = s₀, s₁, ... such that for i ≥ 0, (s_i; s_{i+1}) ∈ R.
- We write πⁱ to denote the suffix of π starting at s_i.
- Vnless otherwise stated, all of our results apply only to finite Kripke structures.



The Logic CTL*

- The computation tree logic CTL* combines both branching-time and linear-time operators.
- In this logic a path quantifier can prefix an assertion composed of arbitrary combinations of the usual linear-time operators.
- 1. Path quantifier:
 - A—"for every path"
 - E—"there exists a path"
- 2. Linear-time operators:
 - Xp—p holds next time.
 - Fp—p holds sometime in the future
 - Gp-p holds globally in the future
 - pVq—p holds until q holds



- The syntax of state formulas is given by the following rules:
 - If $p \in AP$, then p is a state formula.
 - If f and g are state formulas, then ¬ f and f ∨ g are state formulas.
 - If f is a path formula, then E(f) is a state formula.
- Two additional rules are needed to specify the syntax of path formulas:
 - If f is a state formula, then f is also a path formula.
 - If f and g are path formulas, then ¬ f, f ∨ g, Xf, and
 (f ∪ g) are path formulas.



State Formulas (Cont.)

- ◊ If f is a state formula, the notation M, s ⊨
 f means that f holds at state s in the
 Kripke structure M.
- Assume f₁ and f₂ are state formulas and g is a path formula. The relation M, s ⊨ f is defined inductively as follows:
 - 1. $s \vDash p \quad \Leftrightarrow \quad p \in L(s)$. 2. $s \vDash \neg f_1 \quad \Leftrightarrow \quad s \nvDash f_1$.
 - 3. $s \models f_1 \lor f_2 \Leftrightarrow s \models f_1 \text{ or } s \models f_2$. 4. $s \models E(q) \Leftrightarrow \text{ there exists a path } \pi$

starting with s such that $\pi \vDash g$.



Path Formulas (Cont.)

- If f is a path formula, M, π ⊨ f means that f
 holds along path in Kripke structure M.
- Assume g₁ and g₂ are path formulas and f is a state formula. The relation M, π ⊨ f is defined inductively as follows:
 - 1. $\pi \models f \Leftrightarrow s \text{ is the } 1^{st} \text{ state } of \pi \text{ and } s \models f.$ 2. $\pi \models \neg q_1 \Leftrightarrow \pi \nvDash q_1$.
 - 3. $\pi \models g_1 \lor g_2 \iff \pi \models g_1 \text{ or } \pi \models g_2.$
 - 4. $\pi \models Xg_1 \quad \Leftrightarrow \quad \pi^1 \models g_1$
 - 5. $\pi \models (g_1 \lor g_2) \Leftrightarrow$ there exists a $k \ge 0$ such that $\pi^k \models g_2$ and for $0 \le j \le k$, $\pi^j \models g_1$.



Basic CTL Operators

 The four most widely used CTL operators are illustrated below. Each computation tree has the state s₀ as its root.





S-System

Definition 1 (S-system). An S-system is a quadruple S = (DV, IV, DE, C) where:

- $-DV = \{X_1, \ldots, X_n\}$ is a finite non empty set of dependent variables ranging over the domains D_1, \ldots, D_n , respectively;
- $IV = \{X_{n+1}, \ldots, X_{n+m}\}$ is a finite set of independent variables ranging over the domains D_{n+1}, \ldots, D_{n+m} , respectively;
- DE is a set of differential equations, one for each dependent variable, of the form

$$\dot{X}_i = \alpha_i \prod_{j=1}^{n+m} X_j^{g_{ij}} - \beta_i \prod_{j=1}^{n+m} X_j^{h_{ij}}$$

with $\alpha_i, \beta_i \geq 0$ called rate constants;

-C is a set of algebraic constraints of the form

$$C_j(X_1, \dots, X_{n+m}) = \sum (\gamma_j \prod_{k=1}^{n+m} X_k^{f_{jk}}) = 0$$

with ~. called rate constraints



Definition 2 (Trace). Let S = (DV, IV, DE, C) be an S-system. Let $\vec{f}(t) = \langle f_1(t), \ldots, f_{n+m}(t) \rangle$ be a (approximated) solution for the S-system S in the time interval $[t_0, t_f]$ starting with initial values $\vec{X}(t_0)$ in t_0 . Let s > 0 be a time step such that $t_f = t_0 + j * s$. The sequence of vectors of values

$$tr(S, t_0, \vec{X}(t_0), s, t_f) = \langle \vec{f}(t_0), \vec{f}(t_0 + s), \dots, \vec{f}(t_0 + (j-1) * s), \vec{f}(t_0 + j * s) \rangle$$

is a trace of S. When we are not interested in the parameters defining the trace we use the notation tr.



Kripke Structure

Definition 4 (S-system Automaton). Let S be an S-system and Tr be a set of traces on S. An S-system automaton is $\mathcal{A}(S, Tr) = (V, \Delta, I, F)$, where

- $-V = \{ \vec{v} = \langle v_1, \dots, v_{n+m} \rangle \mid \exists tr \in Tr : \vec{v} \text{ is in } tr \} \subseteq D_1 \times \dots \times D_{n+m} \text{ is the set of states;}$
- $-\Delta = \{(\vec{v}, \vec{w}) \mid \exists tr \in Tr : \vec{v}, \vec{w} \text{ are consecutive in } tr\}$ is the transition relation;
- $-I = \{ \vec{v} \mid \exists tr \in Tr : \vec{v} \text{ is initial in } tr \} \subseteq V \text{ is the set of initial states;}$
- $-F = \{ \vec{v} \mid \exists tr \in Tr : \vec{v} \text{ is final in } tr \} \subseteq V \text{ is the set of final states.}$



Projection

Definition 5 (Projection). Let S be an S-system and U be a subset of the set of variables of S. Given a trace $tr = \langle \vec{a}_0, \ldots, \vec{a}_j \rangle$ of S the projection over U of tr is the sequence $tr \upharpoonright U = \langle \vec{a}_0 \upharpoonright U, \ldots, \vec{a}_j \upharpoonright U \rangle$. Given a set of traces Tr the projection over U of Tr is the set of projected traces $Tr \upharpoonright U = \{tr \upharpoonright U \mid tr \in Tr\}$. The U-projected S-system automaton from Tr and S is $\mathcal{A}(S, Tr \upharpoonright U)$.









Fig. 5. The lux region of Vibrio fischeri.



Collapsed Model



Fig. 7. Streture of the Vibrio fischeri final model.



CTL Model-Checking

- Straight-forward approach: Recursive descent on the structure of the query formula
- Label the states with the terms in the formula:
 - Proceed by marking each point with the set of valid sub-formulas
- Global" algorithm:
 - Iterate on the structure of the property, traversing the whole of the model in each step
 - Use fixed point unfolding to interpret Until:

$$\begin{split} \mathbf{E}(\psi_2 \, \mathbf{U}^+ \, \psi_1) \leftrightarrow \mathbf{E} \, \mathbf{X}(\psi_1 \lor \psi_2 \land \mathbf{E}(\psi_2 \, \mathbf{U}^+ \, \psi_1)) \\ \mathbf{A}(\psi_1 \, \mathbf{U}^+ \, \psi_1) \leftrightarrow \mathbf{A} \, \mathbf{X}(\psi_1 \lor \psi_2 \land \mathbf{A}(\psi_2 \, \mathbf{U}^+ \, \psi_1)) \\ \end{split} \\ \end{split} \\ \end{split} \\ \begin{split} \mathsf{Made by A-PDF PPT2PDF} \end{split}$$



Naïve CTL Model-Checker

```
procedure CTL_check (Model (U, \mathcal{I}, w_0), Formula \varphi) =
                      if w_0 \in eval(\varphi)
                      then print("\varphi is satisfied at w_0 in (U, \mathcal{I})")
                      else print("\varphi not satisfied at w_0 in (U, \mathcal{I})");
                 function eval (Formula \varphi): Pointset =
                      case \varphi of
                            p : return \mathcal{I}(p);
                           \perp : return {};
                            (\psi_1 \to \psi_2): return U \setminus eval(\psi_1) \cup eval(\psi_2);
                            \mathbf{E}(\psi_2 \mathbf{U}^{\dagger} \psi_1): E1 := eval(\psi_1); E2 := eval(\psi_2); E := \{\};
                                 repeat until stabilization
                                       E := E \cup \{w \mid (\operatorname{succ}(w) \cap (E1 \cup (E2 \cap E))) \neq \{\}\};\
                                 return E:
                            A(\psi_2 \mathbf{U}^{\dagger} \psi_1): E1 := eval(\psi_1); E2 := eval(\psi_2); E := {};
                                 repeat until stabilization
                                       E := E \cup \{w \mid \{\} \neq \operatorname{succ}(w) \subseteq E1 \cup (E2 \cap E)\};
                                 return E;
                                                         intset = return \{w' \mid (w, w') \in \mathcal{I}(\prec)\};
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```



Complexity Comparison

Size of transition system: **n** Size of temporal logic formula: **m**

- Worst Case Comparison:
 - CTL: linear O(nm)
 - LTL: exponential n 20(m)
- For an LTL formula that can also be expressed in VCTL, LTL model-checking can be done in a time linear in the size of the formula
- LTL is PSPACE complete: Hamiltonian Path problem can be reduced to an LTL Model Checking problem:

 $\mathbf{Fp}_1 \wedge \mathbf{Fp}_2 \wedge \mathbf{Fp}_3 \wedge ..$

 $\mathbf{G} (\mathbf{p}_1 \rightarrow \mathbf{X} \mathbf{G} \neg \mathbf{p}_1) \land \mathbf{G} (\mathbf{p}_2 \rightarrow \mathbf{X} \mathbf{G} \neg \mathbf{p}_2) \land \dots$



Other Model Checking Algorithms

- ◊ LTL Model Checking: Tableu-based...
- CTL* Model Checking: Combine CTL and LTL Model Checkers...
- Symbolic Model Checking
 - Binary Decision Diagram
 - OBDD-based model-checking for CTL
 - Fixed-point Representation
 - Automata-based LTL Model-Checking
- SAT-based Model Checking
- Algorithmic Algebraic Model Checking
- Hierarchical Model Checking



Artificial Gene Networks



An Artificial Clock



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- ♦ Three proteins:
 - Laci, tetR & λ ci
 - Arranged in a cyclic manner (logically, not necessarily physically) so that the protein product of one gene is rpressor for the next gene.

 $LacI \rightarrow \neg tetR; tetR \rightarrow TetR$

TetR $\rightarrow \neg \lambda cl; \lambda cl \rightarrow \lambda cl$ $\lambda cl \rightarrow \neg lacl; lacl \rightarrow Lacl$

uet et al., Antoniotti et al., Wigler & Mishra



Biological Model



Standard molecular biology: Construct

- A low-copy plasmid encoding the repressilator and
- A compatible highercopy reporter plasmid containing the tetrepressible promoter PLtetO1 fused to an intermediate stability variant of gfp.



Artificial Gene Network

- Network of interacting biomolecules:
 - "Combinatorial Synthesis of Genetic Networks," Guet et al.
- ◊ Design principles:
 - Underlying the functioning of such intercellular networks.
 - Not much progress with quantitative analysis of relatively simple systems..



An Example



A circuit composed of three genes and three suppressors: D038.

- Four genes: Lac, λ, Tet and GFP.
- Five Operons:
 - Lac-based: PL1, PL2
 - λ CI-based: P λ_2 , P λ_4
 - Tet-based: PT
- Lac is allosterically suppressible by IPTG
- Tet is allosterically suppressible by aTc
- Total 5³ = 125 different combinatorial circuits are possible...



Experimental Results





Another Example



Another circuit composed of three genes and three suppressors: DO52.

- A different structure:
- Changing the topology changes the circuit behavior...
- The circuit behave differently in the wild-type (Lac₊) and the mutant (Lac_)...



Experimental Results





ODE Models

 If x denotes a gene and X its corresponding protein, we have the following equation for x's transcription:

$$\begin{split} [\dot{x}] &= -[x] + \alpha [\rho + f_x(\theta, [Y], [u_y])] \\ \text{where } f_x(\theta, [Y], [u_y]) = \frac{1 + \theta [Y]^n + [u_y]^k}{1 + [Y]^n + [u_y]^k}. \end{split}$$

- The transcription is activated or repressed by a protein Y and Y itself is modulated by a small molecule u_y.
 - Note that, for small values of [u,], f, shows a sharp transition from a value of 1 (when [Y] = 0) to a value of θ (when [Y] = ∞), as Y increases.
 - However, for large values of [u,], f, remains at 1 (when [uy] = ∞), thus inactivating the effect of Y.



ODE Models

 Similarly, we have the following equation for X's (corresponding proteins) translation:

$$[\dot{X}] = -\beta([X] - [x]).$$



Example

 For an example circuit Pλ₊-lac-PL1-λ ci-PL1-tet, we can write down in a straightforward manner the corresponding ODE's as shown below:

$$\begin{split} \dot{[lac]} &= -[lac] + \alpha \rho + \alpha \frac{1 + \theta_a [\lambda \text{ cI}]^n}{1 + [\lambda \text{ cI}]^n} \\ \dot{[Lac]} &= -\beta([\text{LAC}] - [lac]) \\ \dot{[gfp]} &= -[gfp] + \alpha \rho + \alpha \frac{1 + \theta_s [\lambda \text{ cI}]^n}{1 + [\lambda \text{ cI}]^n} \\ \dot{[gfp]} &= -[gfp] + \alpha \rho + \alpha \frac{1 + \theta_s [\lambda \text{ cI}]^n}{1 + [\lambda \text{ cI}]^n} \\ \dot{[gfp]} &= -\beta([\text{GFP}] - [gfp]) \end{split}$$
$$\begin{aligned} \dot{[iet]} &= -[tet] + \alpha \rho + \alpha \frac{1 + \theta_s [\text{LAC}]^n + [\text{IPTG}]^k}{1 + [\text{LAC}]^n + [\text{IPTG}]^k} \\ \dot{[tet]} &= -\beta([\text{Tet}] - [tet]) \\ \dot{[\lambda \text{ cI}]} &= -\beta([\text{Tet}] - [tet]) \\ \dot{[\lambda \text{ cI}]} &= -\beta([\lambda \text{ cI}] - [\lambda \text{ cI}]^n + [\text{IPTG}]^k \\ \dot{[\lambda \text{ cI}]} &= -\beta([\lambda \text{ cI}] - [\lambda \text{ cI}]) \\ \end{split}$$



Application

Find a circuit that generates an "OR" Gate:

eventually(IPTG = 0 and aTc = 0 ==> eventually(always(low(c))))
and eventually(IPTG = 0 and aTc = 3 ==> eventually(always(high(c))))
and eventually(IPTG = 3 and aTc = 0 ==> eventually(always(high(c))))
and eventually(IPTG = 3 and aTc = 3 ==> eventually(always(high(c)))).

♦ Examples:

Boolean Function	Circuit
$\neg IPTG$	51 52 56 57 76 77 78 79 80 81 82 83 85
aTc	14 39 64 89 114
$aTc \rightarrow IPTG$	61 62

Table 2

The classification of potential Boolean circuits given a threshold of 1.3 μ Mol. Each number denotes one of the circuits

described in [7].



Applications

Circuit	Function	Comment
∧⊖t ^c −ia	$\neg IPTG$	Circuit 85 $\langle P\lambda_{-}, PL2, P\lambda_{+} \rangle$
${}^{u}\!$	aTc	Circuit 114 $\langle P\lambda_+, PT, P\lambda \rangle$
A_B€	$aTc \Rightarrow IPTG$	Circuit 61 (PT, PT, PL1)



Biological Results











Further Results







Remaining Questions

- Simulation:
 - Nonlinearity
 - Hybrid Model (Piece-wise linear)
- Stability Analysis
- Reachability Analysis
- ◊ Robustness



Metasta bility



"Feedback Dyad" A simple metastable biological circuit.



The combinatorial genetic network depicted consists of Two mutually inhibiting repressor genes, A and B, which are modulated by two small molecule Inducers, X1 and X2. The gene products encode the state of the system, _and the inducers act as inputs to the network. \diamond The state of *B* encodes the output (*Y*). This network has two stable states (output is "high" or "low"), but also a metastable state (output assumes an intermediate state between "high" and "low") that is achieved by withdrawing both inputs simultaneously. For these reasons, the network is also extremely. sensitive to the relative order in which the inputs arrive and, thus, is unpredictable.



Bio-Circuits



Combinatorial Synthesis





A Circuit with Metastability



A circuit composed of three genes and three suppressors

Four genes: Lac, λ, Tet and GFP.

- Five Operons:
 - Lac-based: PL1, PL2
 - $\lambda \subset I$ -based: $P\lambda_{-}$, $P\lambda_{+}$
 - Tet-based: PT
- Lac is allosterically suppressible by IPTG
- Tet is allosterically suppressible by aTc



Similar Logic-More Realistic









Variation in Speed affects the Cell Behavior





Natural Circuits

- Are these circuits likely to be found in nature?
 - Most likely yes, because they are virtually the inevitable consequence of wiring pathways together.
 - Likely to be highly useful in a variety of ways.
 - For example, a feedback dyad can function as a simple memory device, its state recording which of two present signals arrived first.
 - Such "memory" may be extremely useful when, for example, a free-living microbe is sensing a complex chemical environment, or a cell exposed to a variety of soluble factors during

deciding its fate.



Natural Circuits

Can unpredictability be good?

- The unpredictability of a metastable circuit may itself be a useful feature
 - In predator-prey evasion, for example, or
 - When an organism scans its environment by random searches.
 - Such systems may be indeterminate at a single-cell level but deterministic in a population at large. For example, to maintain a healthy tissue, it may be advantageous to respond to signals such that some cells divide and some die, maintaining new cells without a net increase in population.
- Finally, circuits with metastable components may be readily modified by small genetic or biochemical perturbations that bias resolution into one state or another, and thus can be reprogrammed to perform a variety of logical operations.



To be continued...

