

Temporal Logic: The Lesser of Three Evils

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The evil that men do lives after them.

Julius Caesar, by William Shakespeare

Where I Started

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Safety Properties: Invariance

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Liveness Properties: $P \rightsquigarrow Q$

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Eventually, Susan and I wrote *Proving Liveness Properties of Concurrent Programs* (TOPLAS, 1982).

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Write the properties an algorithm/system/protocol should have.

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$\models F$ becomes $\models S \Rightarrow F$

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I was not immune:

TIMESETS—A New Method for Temporal Reasoning About Programs
(in *LNCS 131*, 1981)

The Real Problem

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Writing a specification as a list of properties doesn't work.

No one can understand the consequences of a list of properties.

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Process 2: **if** $y = 42$ **then** $x := 23$

After execution: $x = 23, y = 42$

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The original Itanium memory specification document.

We wrote a TLA⁺ specification and used our tools to check the document's tiny examples.

We found several errors.

An Example: Weak Memory Models

Typically specified by axioms.

Even their designers don't understand them.

No one can figure out from a list of axioms
what a tiny bit of concurrent code can do.

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But that's another story.

What is Evil About Temporal Logic

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What is Evil About Temporal Logic

A fundamental rule of ordinary math: to prove $A \Rightarrow B$, we assume A and prove B .

The Deduction Principle:

$$\frac{P}{\frac{Q}{P \Rightarrow Q}}$$

The deduction principle is not valid for temporal logic (and other modal logics).

For example, a basic rule of temporal logic asserts that if P is true then it is always true.

$$\frac{P}{\Box P}$$

From

$$\frac{P}{\overline{Q}} \\ P \Rightarrow Q$$

From

$$\frac{P}{\frac{Q}{P \Rightarrow Q}}$$

and

$$\frac{P}{\Box P}$$

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$$\frac{P}{Q}$$
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by substituting $\Box P$ for Q we deduce

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A logic that can confuse Martín is evil.

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(He was inspired by Nissim Francez's thesis.)

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programs appear in formulas of the “logic”.

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Why are they evil? First a digression.

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end while
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Program 2:

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initially  $p = q = 0$ 
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Process 1: while TRUE do await  $p = q$ ; Prod;  $p := p + 1 \bmod 2$ 
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Process 2: while TRUE do await  $p \neq q$ ; Cons;  $q := q + 1 \bmod 2$ 
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Two-Phase Handshake, an important hardware protocol

We can derive Program 2 from Program 1 by substituting
 $p + q \bmod 2$ for x .

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A derivation is a refinement proof run backwards.

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Refinement is substitution.

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How do you substitute $p + q \bmod 2$ for x in a program?

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How do you substitute $p + q \bmod 2$ for x in a program?
It can't be done.

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Program refinement is based on substitution.

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Refinement by substitution is not a problem with temporal logic.

Temporal logic is a lesser evil.

A Necessary Evil

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He was a great scientist and a wonderful human being.

Thank you.