

Synergistic Face Detection and Pose Estimation

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Technion

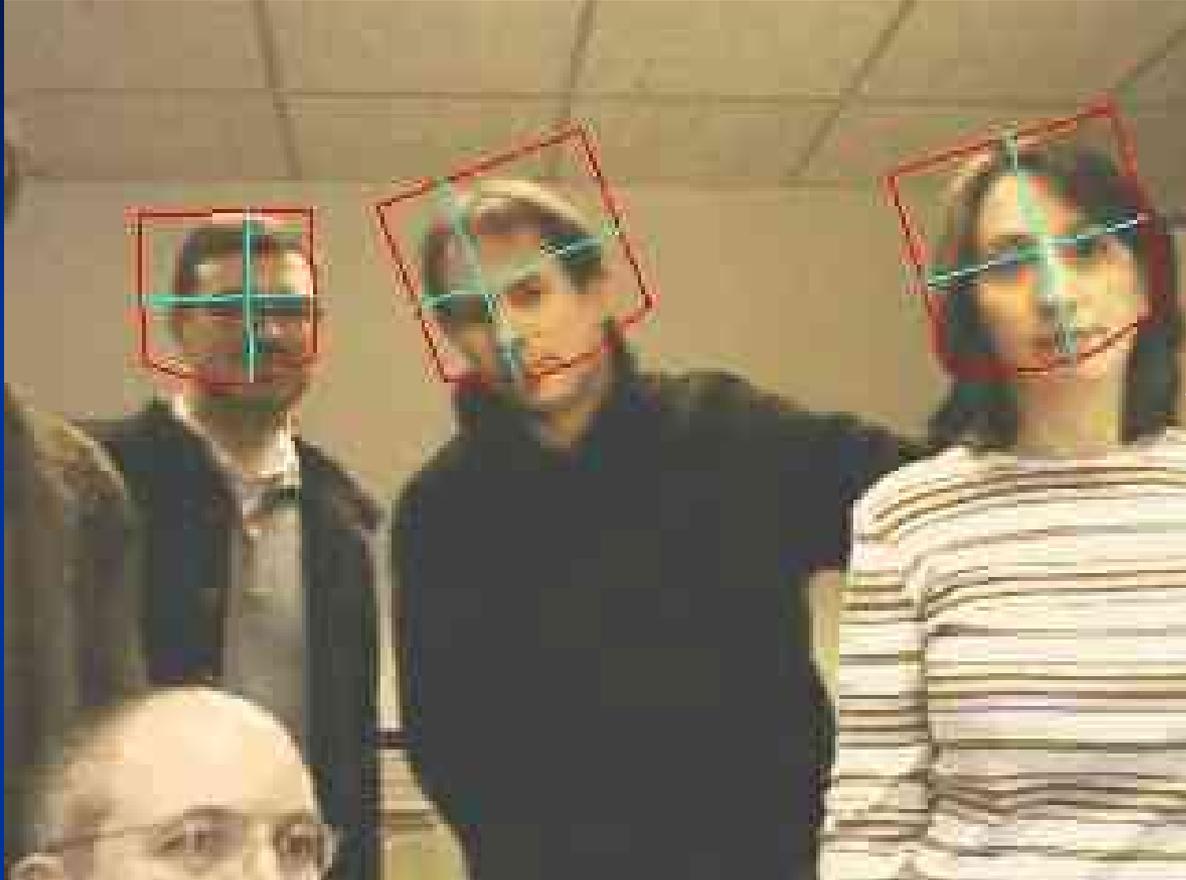
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Our System



No
tracking!

- Detects faces independently of their poses.
- Estimates head poses.

Our System

Robust to: yaw (from left to right profile), roll (-45, 45), and pitch (-60, 60).

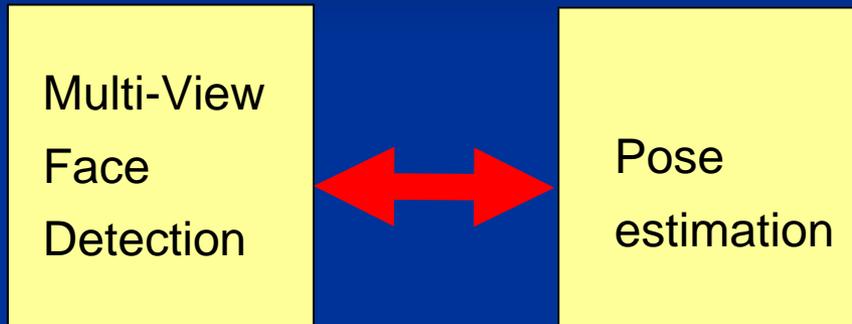
Single Detector is applied to all poses.

Pose estimation: Within 15° error about 90% of poses are estimated correctly.

Near real-time: 5 frames per second on standard hardware.

Synergy

closely related



Common Problems

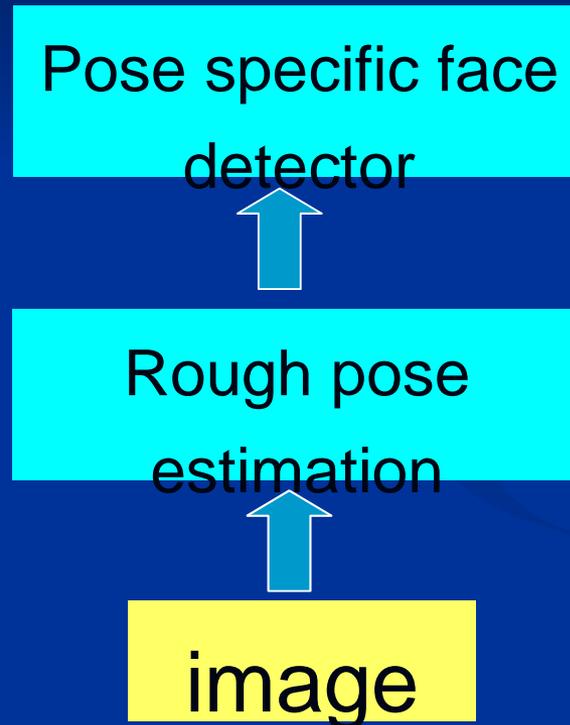
- Inner class variation (skin color, hair style, etc.)
- Lighting Variations
- Scale Variations
- Facial Expressions
- ...

Train together



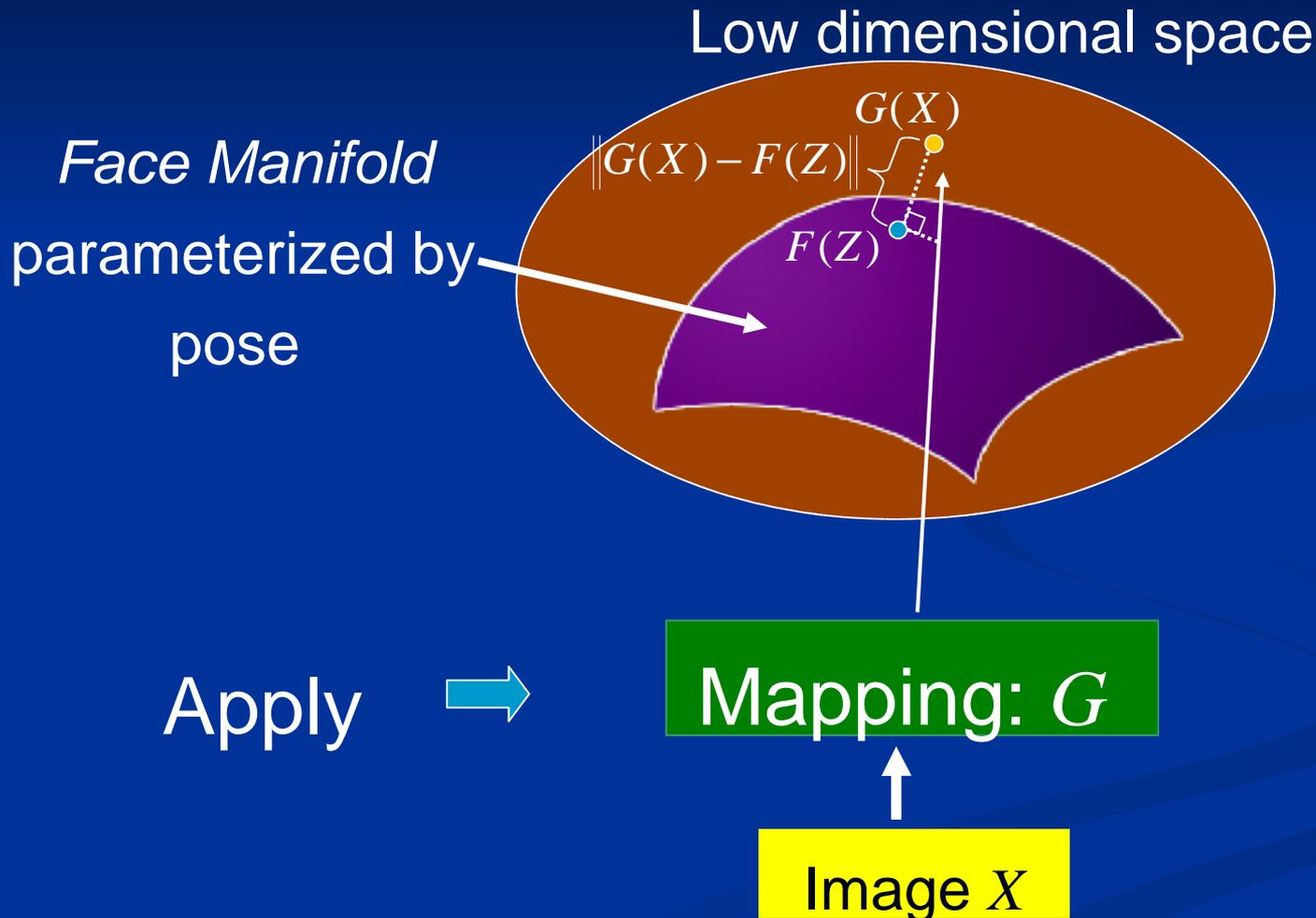
Better generalization

Integrating Face Detection and Pose Estimation: Previous Methods



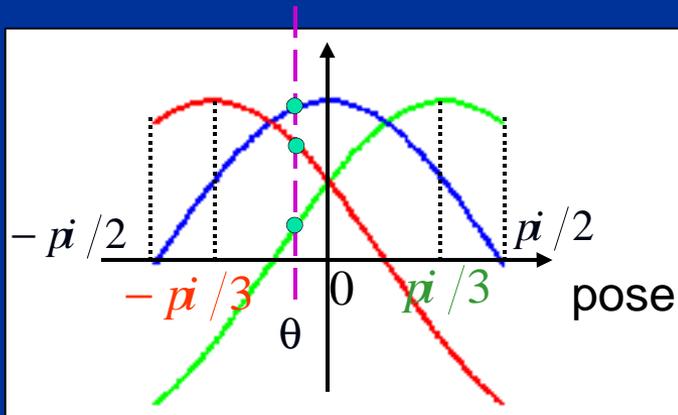
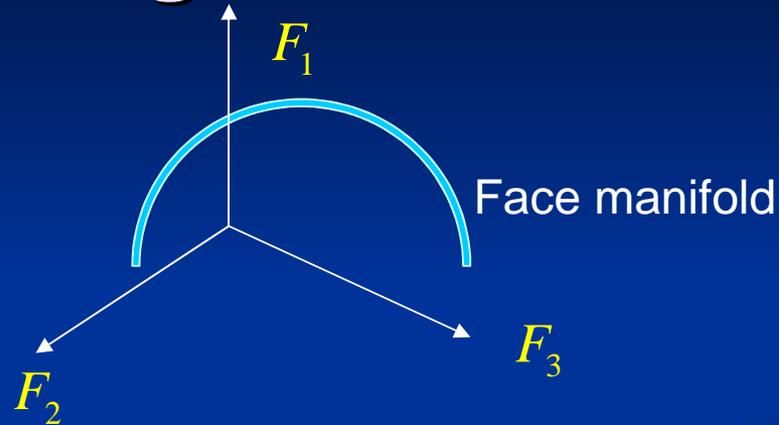
Unmanageable in real problems

Integrating Face Detection and Pose Estimation: Our Approach



Parameterization of the Face Manifold – Single Parameter

Yaw: $Z = \theta = [-\pi/2, \pi/2]$



$$F_i(\theta) = \cos(\theta - \alpha_i) \quad \alpha = [-\pi/3, 0, \pi/3]$$

$$i = 1, 2, 3$$

$$\bar{\theta} = \arctan \frac{\sum_{i=1}^3 G_i \cos \alpha_i}{\sum_{i=1}^3 G_i \sin \alpha_i}$$

Parameterization of the Face Manifold – Two Parameters

Yaw and roll $Z = (\theta, \varphi)$

$$\left. \begin{array}{l} \theta = [-\pi/2, \pi/2] \\ \varphi = [-\pi/4, \pi/4] \end{array} \right\} \cong \text{a portion of the surface of a sphere}$$

$$F_{ij}(\theta, \varphi) = \cos(\theta - \alpha_i) \cos(\varphi - \beta_j); \quad i, j = 1, 2, 3 \quad \alpha, \beta = [-\pi/3, 0, \pi/3]$$

$$\bar{\theta} = 0.5(\text{atan2}(cs + sc, cc - ss) + \text{atan2}(sc - cs, cc + ss))$$

$$\bar{\varphi} = 0.5(\text{atan2}(cs + sc, cc - ss) - \text{atan2}(sc - cs, cc + ss))$$

where

$$cc = \sum_{ij} G_{ij}(X) \cos(\alpha_i) \cos(\beta_j)$$

$$cs = \sum_{ij} G_{ij}(X) \cos(\alpha_i) \sin(\beta_j)$$

$$ss = \sum_{ij} G_{ij}(X) \sin(\alpha_i) \sin(\beta_j)$$

$$sc = \sum_{ij} G_{ij}(X) \cos(\alpha_i) \cos(\beta_j)$$

Minimum Energy Machine

- Energy function:

$$E_w(\underset{\text{label}}{Y} \underset{\text{pose}}{Z} \underset{\text{image}}{X})$$

parameters

$$\{Z\} = [-90, 90] \times [-45, 45]$$

$$Y = \begin{cases} 1 & \text{face} \\ 0 & \text{non face} \end{cases}$$

- $E_w(Y, Z, X)$ measures compatibility between X, Z, Y .

- If X is a face with pose Z then we want:

$$E_w(1, Z, X) < E_w(0, Z', X), \quad \forall Z' \neq Z$$

$$E_w(1, Z, X) < E_w(1, Z', X), \quad \forall Z' \neq Z$$

Operating the Machine

- Clamp X to the observed value (the image)
- Find Z and Y such that:

$$(\bar{Y}, \bar{Z}) = \arg \min_{Y \in \{Y\}, Z \in \{Z\}} E_w(Y, Z, X)$$

- Complete energy:
 $E_w(Y, Z, X) = Y \cdot \|G_w(X) - F(Z)\| + (1 - Y) \cdot T$

X is a face



Y=1

Operating the Machine

- Clamp X to the observed value (the image)
- Find Z and Y such that:

$$(\bar{Y}, \bar{Z}) = \arg \min_{Y \in \{Y\}, Z \in \{Z\}} E_w(Y, Z, X)$$

- Complete energy:

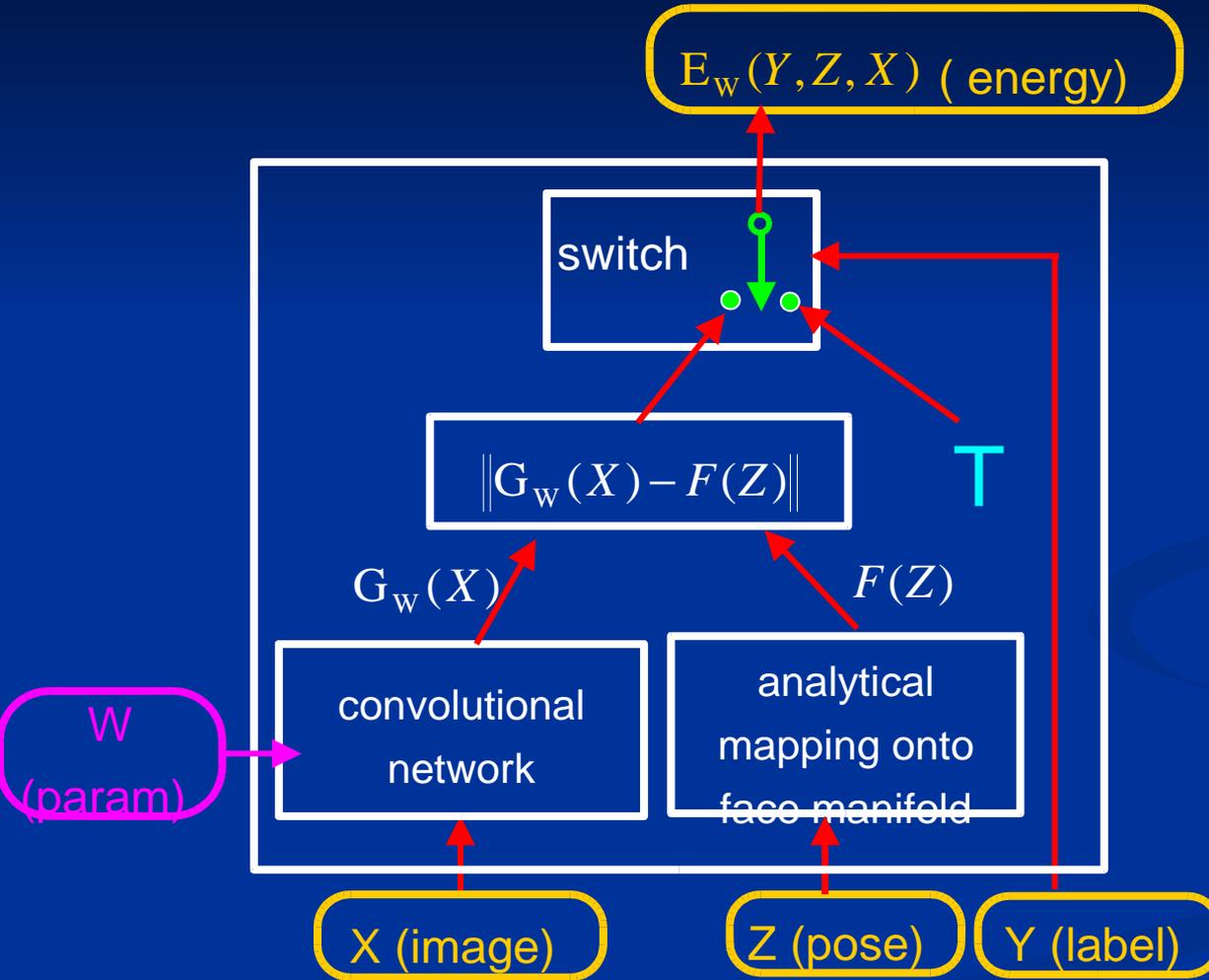
$$E_w(Y, Z, X) = Y \cdot \cancel{\|G_w(X) - F(Z)\|} + (1 - Y) \cdot T$$

X is not a face



Y=0

Architecture



Operating the machine:

$$\bar{Z} = \arg \min_{Z \in \{Z\}} \|G_w(X) - F(Z)\|$$

$$\bar{Y} = \begin{cases} 1 & \|G_w(X) - F(Z)\| < T \\ 0 & \text{otherwise} \end{cases}$$

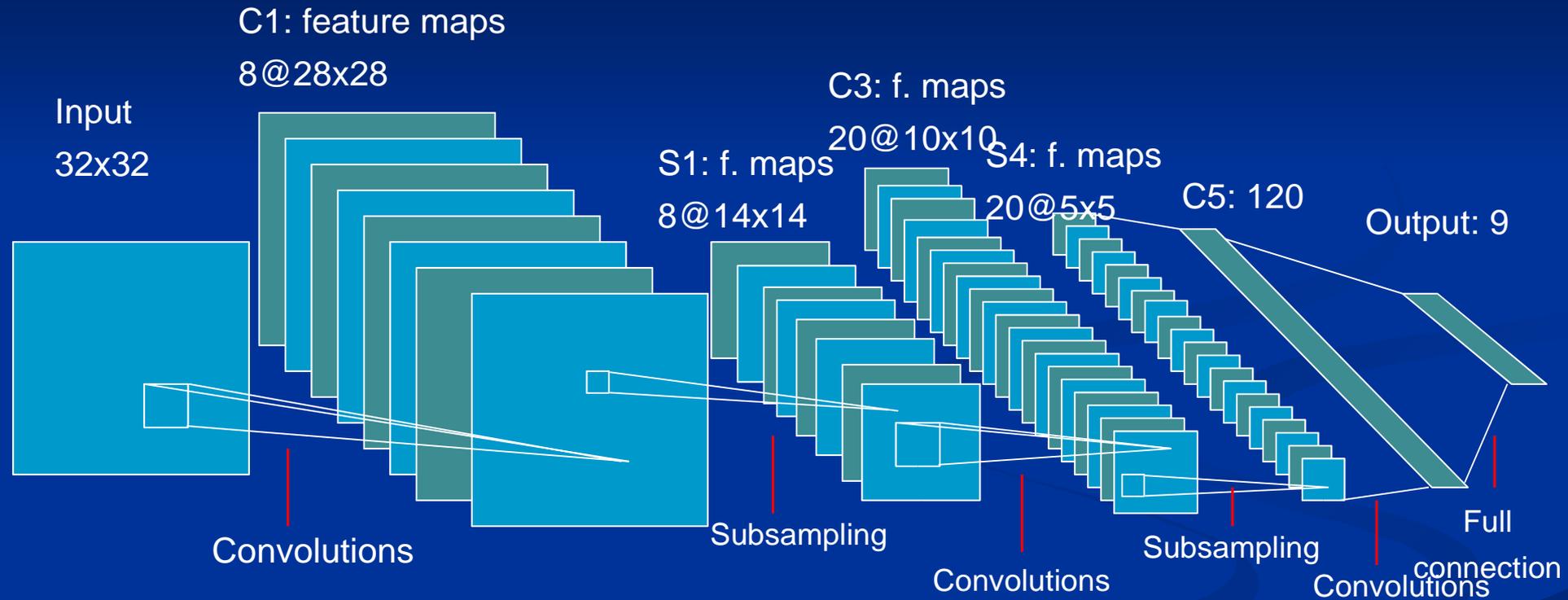
Convolutional Network

- “end-to-end” trainable systems from low-level features to high-level representations.
- Easily learn the type of shift-invariant features, relevant to object recognition.
- Can be replicated over large images much more efficiently than traditional classifiers.



Considerable advantage for
real-time systems!

Similar to LeNet5, with more maps:



Training with Discriminative Loss Function

loss for face sample

loss for non-face

with known pose

sample

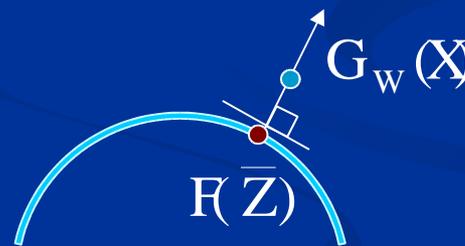
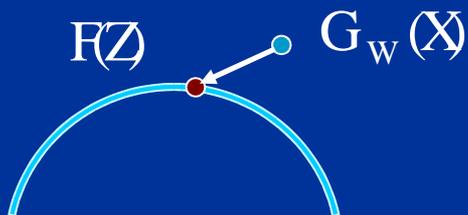
Minimize:
$$L(W) = \frac{1}{|S_1|} \sum_{i \in S_1} L_1(W, Z^i, X^i) + \frac{1}{|S_0|} \sum_{i \in S_0} L_0(W, X^i)$$

training faces

training non-faces

$$L_1(W, 1, Z, X) = E_W(1, Z, X)^2$$

$$L_0(W, 0, X) = K \exp[-E(1, \bar{Z}, X)]$$



We showed that this loss function causes the machine to exhibit proper behavior:

$$E(Y^{\text{desired}}, \dots) < E(Y^{\text{undesired}}, \dots) + \text{margin}$$

Running the Machine

- Works on grey-level images.
- Applied at range of scales stepping by a factor of $\sqrt{2}$.
- The network is replicated over the image at each scale, stepping by 4 pixels in x and y.
- Overlapping detections are replaced by the strongest.

Results

- Our system is robust to yaw $\pm 90^\circ$ plane rotation ,
and pitch $\pm 45^\circ$ $\pm 60^\circ$



Training

- 52,850, 32x32 grey-level images of faces (NEC Labs hand annotated set) with uniform distribution of poses.
- Initial negative set: 52,850 random non-face natural images.
- Second phase: half of the initial negative set was replaced by false positives of the initial version of the detector.
- Each training image was used 5 times with random variation in scale, in-plane rotation, brightness and contrast.
- 9 passes on the data: 26 hours on 2Ghz Pentium 4.
- The system converged to an EER of 5% on training set and 6% on test set of 90,000 images.

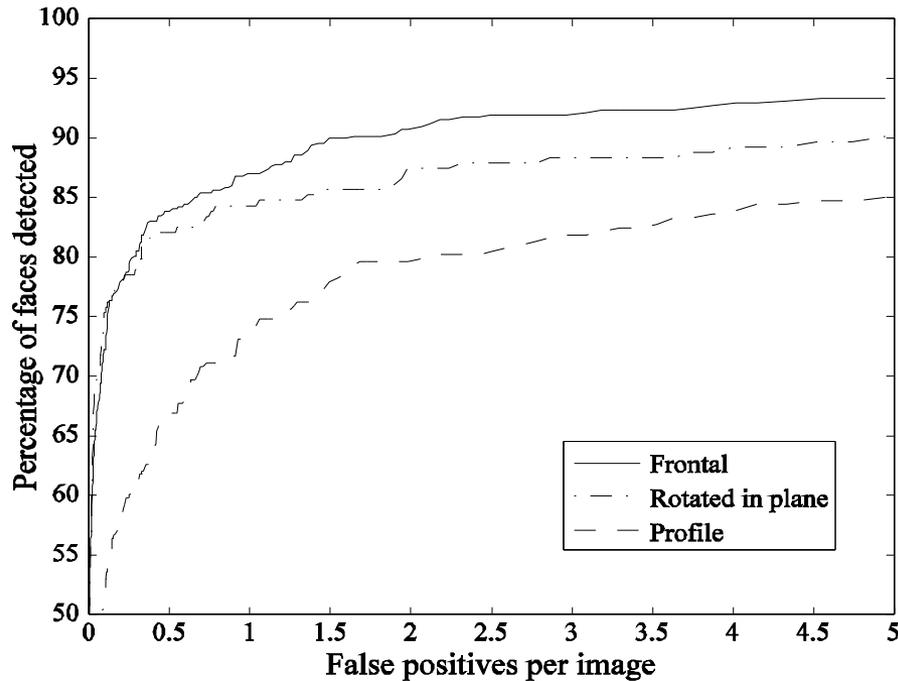
Test on Standard Data Sets

- No standard set tests all poses, that our system is designed to detect.
- 3 standard sets focusing on particular pose variation: tilted, profile, and frontal.

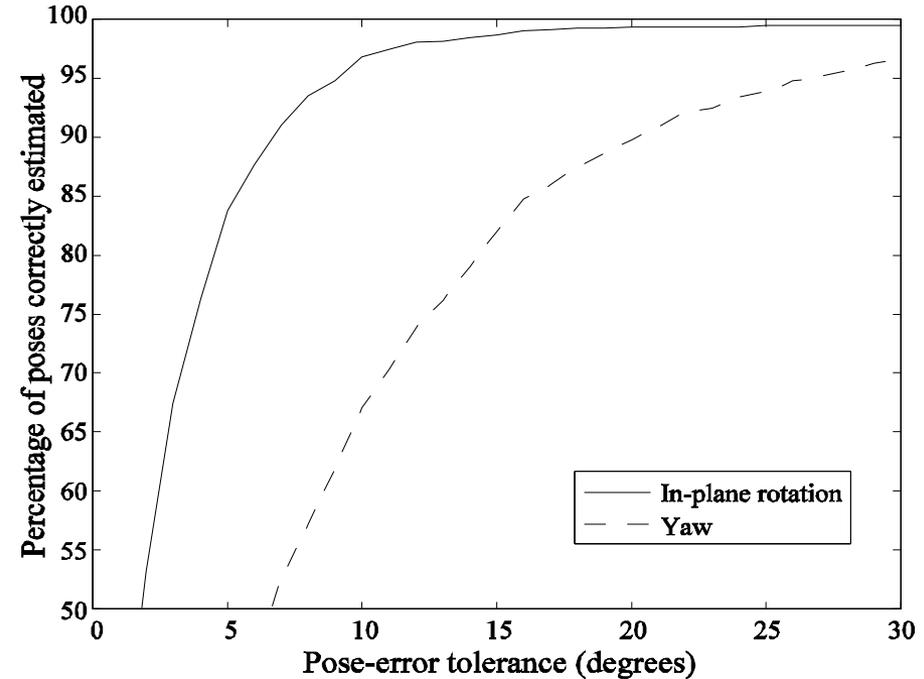
<i>Data Set-></i>		TILTED		PROFILE		MIT+CMU	
		<i>False positives per image-></i>					
Real time	Our Detector	4.42	26.9	0.47	3.36	0.5	1.28
	Our Detector	90%	97%	67%	83%	83%	88%
	Jones & Viola (tilted)	90%	95%	x		x	
	Jones & Viola (profile)	x		70%	83%	x	
	Rowley <i>et al</i>	89%	96%			x	
Schneiderman & Kanade			86%	93%	x		

Standard Sets

Detection



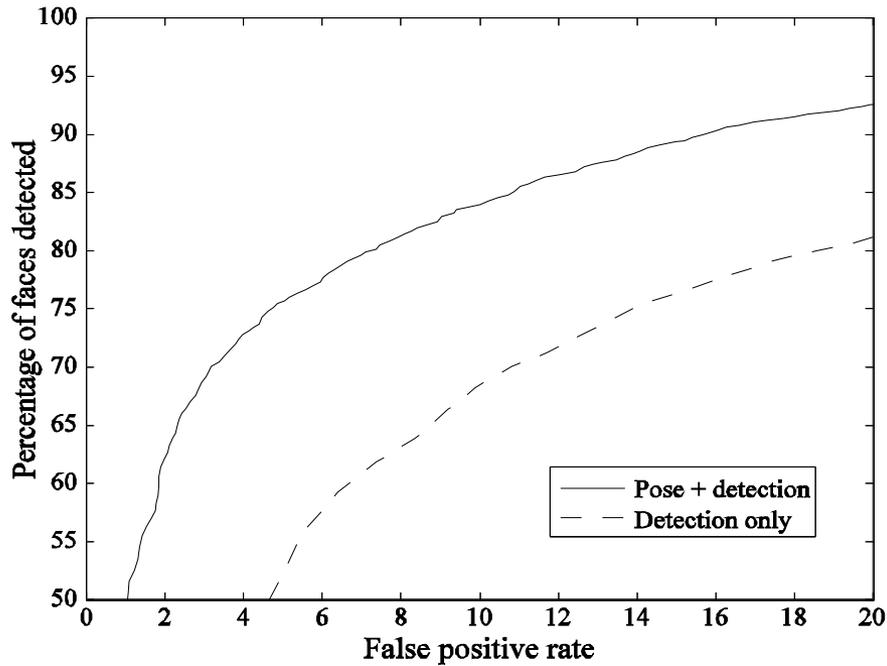
Pose Estimation of the detected faces



Note: typical pose estimation systems input centered faces; when we hand localize this faces we get: 89% of yaw and 100% of in-plane rotations within 15 degrees.

Synergy Test

Detection



Pose Estimation

