

Stock class

The following program implements a **Stock** class and a short test program for it. Read through the code and then answer the questions on the next page.

Stock.java

```
1 class Stock {
2     private String symbol;
3     private String name;
4     private double previousClosingPrice;
5     private double currentPrice;
6
7     public Stock() {
8     }
9
10    public Stock(String newSymbol, String newName) {
11        symbol = newSymbol;
12        name = newName;
13    }
14
15    public double getChangePercent() {
16        return (currentPrice - previousClosingPrice) /
17            previousClosingPrice;
18    }
19
20    public double getPreviousClosingPrice() {
21        return previousClosingPrice;
22    }
23
24    public double getCurrentPrice() {
25        return currentPrice;
26    }
27
28    public void setCurrentPrice(double newCurrentPrice) {
29        currentPrice = newCurrentPrice;
30    }
31
32    public void setPreviousClosingPrice(
33        double newPreviousClosingPrice) {
34        previousClosingPrice = newPreviousClosingPrice;
35    }
36 }
```

TestStock.java

```
1 public class TestStock{
2     public static void main(String[] args) {
3         Stock stock = new Stock(
4             "SUNW", "Sun Microsystems Inc.");
5         stock.setPreviousClosingPrice(100);
6
7         // Set current price
8         stock.setCurrentPrice(90);
9
10        // Display stock info
11        System.out.println("Previous Closing Price: " +
12            stock.getPreviousClosingPrice());
13        System.out.println("Current Price: " +
14            stock.getCurrentPrice());
15        System.out.println("Price Change: " +
16            stock.getChangePercent() * 100 + "%");
17    }
18 }
```

Questions:

1. How do the two files work together as a single program? Which method of which class is called first?
2. Name all of the data fields in the **Stock** class? What do they represent? What does the **private** specifier imply?
3. In how many ways can a **Stock** object be constructed? Which are the methods that are used for constructing **Stock** objects?
4. What are the methods **get . . .** used for? What is the name of such methods in general?
5. What are the methods **set . . .** used for? What is the name of such methods in general?

6. What is the purpose of the **TestStock** class?
7. Are the tests in the **TestStock** class sufficient to tell that the **Stock** class is implemented correctly? If no, come up with a few statements that would "break" the program.

8. What changes should be made to both classes to make the program better:
 - for the **Stock** class, we want to make it resilient to errors that can be caused by misuse of the code by the client code;
 - for the **TestStock** class, we want to make sure that it really tries to break the code of the **Stock** class and that it tests if the class behaves correctly.