



Differential Privacy with Imperfect Randomness

Yevgeniy Dodis
Adriana López-Alt

Ilya Mironov
Salil Vadhan

Randomness in Cryptography



- Cryptographic algorithms **require** randomness.
 - Secret keys must have entropy
 - Many primitives must be randomized (Enc, Com, ZK, etc.)
- Common to assume **perfect** randomness is available
- But real-world randomness is **imperfect**.

```
int getRandomNumber()  
{  
    return 4; // chosen by fair dice roll.  
              // guaranteed to be random.  
}
```

Randomness in Cryptography



- Cryptographic algorithms **require** randomness.
 - Secret keys must have entropy
 - Many primitives must be randomized (Enc, Com, ZK, etc.)
- Common to assume **perfect** randomness is available
- But real-world randomness is **imperfect**.
 - ϵ -CCNU $\supseteq \emptyset \pm \epsilon \gamma$
- **Main Question: Can we base cryptography on (realistic) imperfect randomness?**

Imperfect Sources



- **Imperfect source S** : family of distributions R satisfying some property (i.e., entropy)
- “Tolerate” imperfect source: have one scheme correctly working for any R in the source S

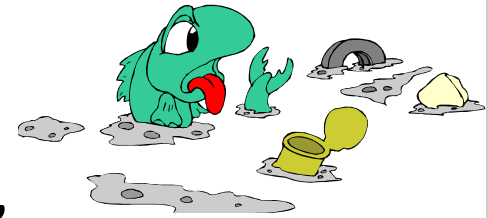
Main Question: (restated) **Which imperfect sources are enough for cryptography?**

Extractable Sources



- Sources permitting (deterministic) extraction of nearly perfect randomness [vNeu, Eli, ...]
- **Example: von Neumann's extractor**
 - Independent coins, all with (unknown) bias p .
 - Obtain uniform distribution by:
 - $HT \rightarrow 0$
 - $TH \rightarrow 1$
- Suffice for (almost) anything possible with perfect randomness
- **Bad news: many sources are non-extractable** 😞

Non-Extractable Sources



- Obvious: sources with no “entropy”

- Clearly, cannot do crypto as well

- **What about “entropy” (weak) sources?**

- Generally non-extractable [SV85,CG89] ☹

- Simplest example: γ -Santha-Vazirani sources – **SV(γ)**

- Produces bits b_1, b_2, \dots , each having bias at most γ (possibly dependent on prior bits).

$$\frac{1}{2} \cdot (1 - \gamma) \leq \Pr[b_i = 0 \mid b_1 b_2 \dots b_{i-1}] \leq \frac{1}{2} \cdot (1 + \gamma)$$

- Non-extractable: for any $f: \{0,1\}^n \rightarrow \{0,1\}$, there exists a **SV(γ)** source s.t. **f(SV(γ))** has bias at least γ .

Randomness in Cryptography

Cryptography
is Impossible

Cryptography
is Possible



General (Weak) Entropy Sources?

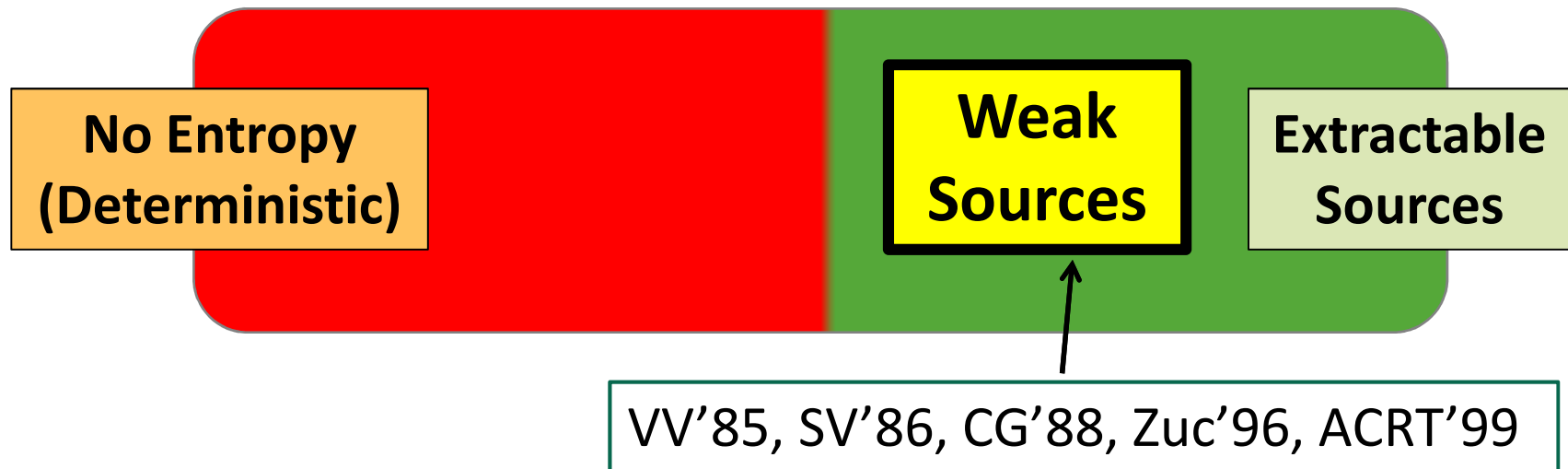


(Depends on Application)

BPP Simulation

Impossible

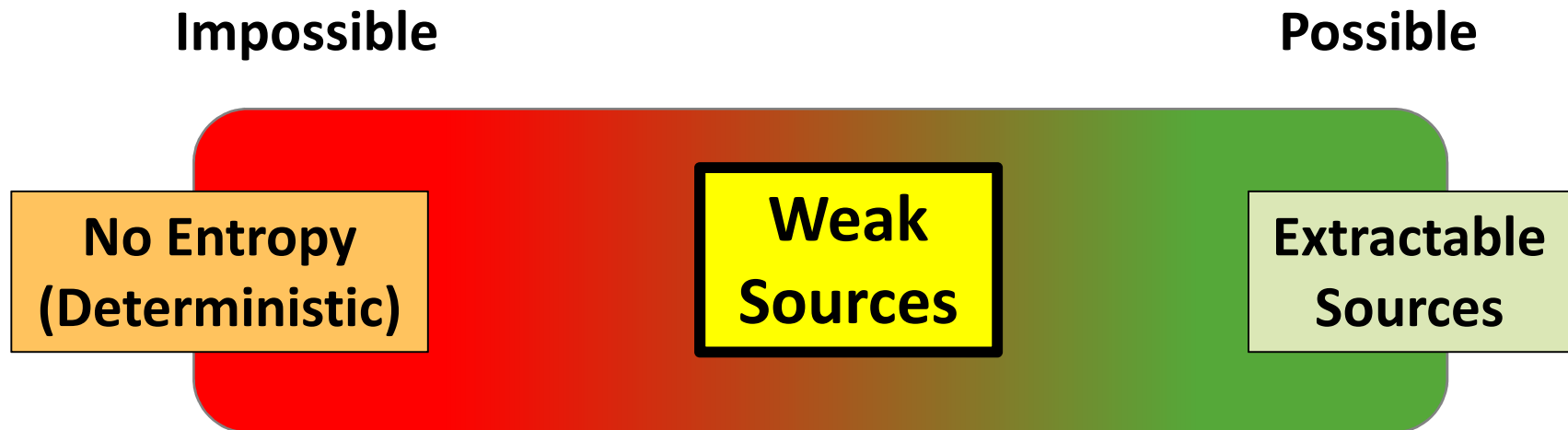
Possible



Same good news for Crypto?

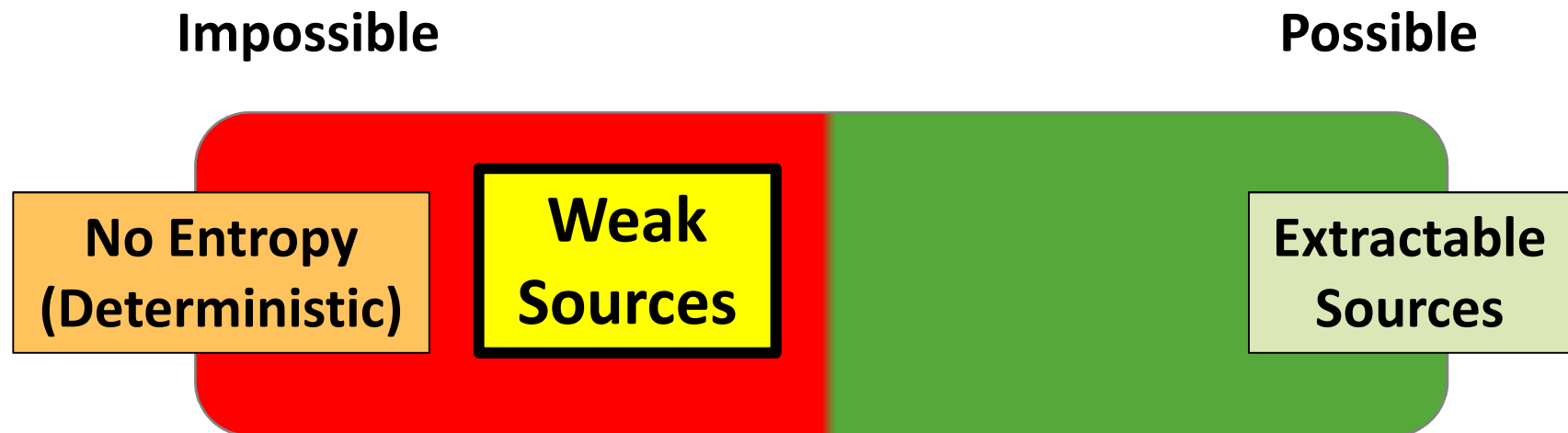
- Authentication (MACs, Sig)
- Privacy/Secrecy (Enc, Com, ZK)

Authentication (MACs, Sigs)



- Many (but not all [DS02]) weak sources are **sufficient** for:
 - **MACs** [MW'97, DKRS'06]
 - **Signature Schemes** [DOPS'04] – under appropriate hardness assumptions.
- **Intuition:** only require that it is hard to guess (“forge”) a long string, so having (min-)entropy suffices

Privacy/Secrecy (Enc, Com, ZK)



- **$SV(\gamma)$** not sufficient for:
 - Unconditionally-secure encryption (MP'90)
 - Computationally-secure encryption (DOPS'04)
 - Commitment, Zero-Knowledge, Secret-Sharing (DOPS'04)
- **BD'07**: If can generate **k**-bit SK from source **R**, can extract **k** almost uniform bits from **R**.
 - **Traditional privacy requires an extractable source.**

Privacy/Secrecy (Enc, Com, ZK)

DOPS'04 Main Lemma: Let X be a “weak source”.
If $f(X) \approx_c g(X)$, then $\Pr_{x \leftarrow U}[f(x) \neq g(x)] = \text{negl}(k)$

- Reason: We require adversary to have a **negligible** advantage in distinguishing (e.g. $\text{Enc}(0) \approx_c \text{Enc}(1)$)
- Can privacy/secrecy be based on weak (e.g., SV) sources if we (naturally) relax the security definition?
 - E.g. consider **Differential Privacy**

Differential Privacy (Dwork'06, DMNS'06)

- Database **D**: Array of rows.
- Queries **f(D) → Z**
 - Low sensitivity queries – answer does not change by much on neighboring databases.

D₁ **D**₂ differ in **1** entry.

A mechanism **M** is **ε-differentially private** for **F** w.r.t. source **S** if for all queries **f ∈ F**, all neighboring databases **D**₁ **D**₂, all distributions **R ∈ S**, and all possible outcomes **z**:

$$\frac{\Pr_{r \leftarrow R}[M(D_1, f; r) = z]}{\Pr_{r \leftarrow R}[M(D_2, f; r) = z]} \leq 1 + \epsilon$$

Differential Privacy (Dwork'06, DMNS'06)

- Notice, ϵ cannot be negligible
 - Implies output of mechanism is negligibly close on any two **different** databases – **not useful**.
 - Hope to overcome impossibility result of DOPS'04.

A mechanism M is ϵ -differentially private for F w.r.t. source S if for all queries $f \in F$, all neighboring databases D_1, D_2 , all distributions $R \in S$, and all possible outcomes z :

$$\frac{\Pr_{r \leftarrow R}[M(D_1, f; r) = z]}{\Pr_{r \leftarrow R}[M(D_2, f; r) = z]} \leq 1 + \epsilon$$

Utility

A mechanism **M** has **ρ -utility** for **F** w.r.t. **S** if for all databases **D**, all queries **f** \in **F**, all distributions **R** \in **S**:

$$E_{r \leftarrow R} [|f(D) - M(D, f; r)|] \leq \rho$$

A mechanism **M** is **ϵ -differentially private** for **F** w.r.t. source **S** if for all queries **f** \in **F**, all neighboring databases **D**₁ **D**₂, all distributions **R** \in **S**, and all possible outcomes **z**:

$$\frac{\Pr_{r \leftarrow R} [M(D_1, f; r) = z]}{\Pr_{r \leftarrow R} [M(D_2, f; r) = z]} \leq 1 + \epsilon$$

Accurate and Private Mechanisms

Can we achieve a good tradeoff between privacy and utility?

“non-trivial”

F admits ~~accurate and private~~ mechanisms w.r.t. **S** if for all $\epsilon > 0$ there is M_ϵ that is ϵ -DP and has $g(\epsilon)$ utility w.r.t **S**, for some $g(\cdot)$

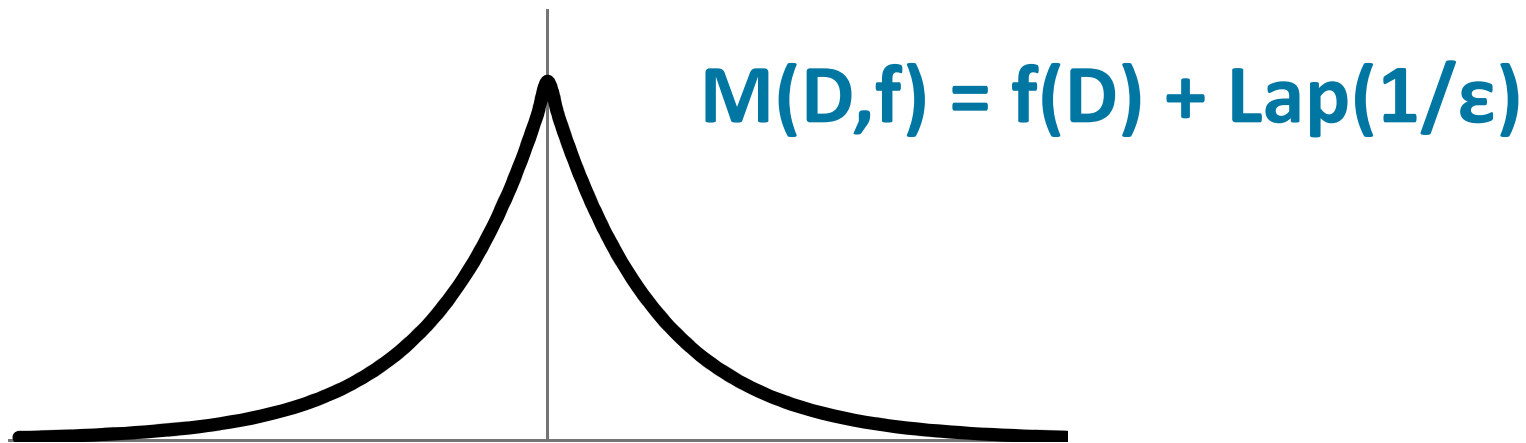
Additive-Noise Mechanisms (ANM)

Not too “sensitive” on neighboring D

$$M(D, f; r) = f(D) + X_\epsilon(r)$$

appropriate “noise”
distribution

- (DN’03, DN’04, BDMN’05, DMNS’06, GRS’09, HT’10)
- E.g. Add **Laplacian** noise (DMNS’06)



- ϵ -differentially private and has $\Theta(1/\epsilon)$ -utility w.r.t. U
 - Hence, “non-trivial” w.r.t. U

Our Question

Are weak entropy sources sufficient to achieve “non-trivial” mechanisms?

Impossible

Possible



- Most surprising, **positive** result
 - “Non-trivial” “SV-robust” mechanisms for low-sensitivity functions
- Separation between **traditional** and **differential** privacy

First Attempt

Hope: Any class of “non-trivial” mechanisms w.r.t. \mathbf{U} is also “non-trivial” w.r.t. $\mathbf{SV}(\gamma)$.

Too optimistic:

- See paper for a “dramatic” (but artificial) example.
- Natural example: additive-noise, $\mathbf{M}(\mathbf{D}, \mathbf{f}; \mathbf{R}) = \mathbf{f}(\mathbf{D}) + \mathbf{X}(\mathbf{R})$
 - Can show if any ANM \mathbf{M} is ϵ -DP then $\mathbf{X}'(\mathbf{R}) = \mathbf{X}(\mathbf{R}) \bmod 2$ is a ϵ -biased one-bit extractor for \mathbf{R} .
 - $\mathbf{SV}(\gamma)$ is “non-extractable” – i.e. cannot extract ϵ -biased bit for $\epsilon < \gamma$
 - Thus, no ANMs can be “non-trivial” w.r.t. $\mathbf{SV}(\gamma)$

Second Attempt

Hope: Any class of “non-trivial” mechanisms w.r.t. **U** is also “non-trivial” w.r.t. **SV(γ)** if we first run an “extractor” on the randomness.

Also doesn't work:

- Applying **Ext** to ANM is still ANM
 - $M'(D, f ; R) = f(D) + X(\text{Ext}(R))$
- ANMs are not “SV-robust”.

Conclusion:

- Need a non-additive-noise mechanism.

A General Lower Bound

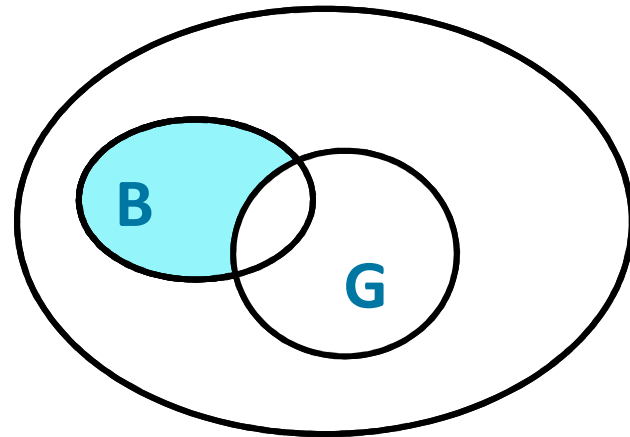
First, a useful Lemma:

○ Sets $G, B \subseteq \{0,1\}^n$ s.t. $|G| \geq |B| > 0$

○ Define $\sigma = \frac{|B \setminus G|}{|B|}$

○ There exists distribution $SV(\gamma)$ s.t.

$$\frac{\Pr_{r \leftarrow SV(\gamma)}[r \in G]}{\Pr_{r \leftarrow SV(\gamma)}[r \in B]} \geq (1 + \gamma\sigma)$$



A General Lower Bound

- Fix neighboring databases D_1, D_2 , query f and outcome z
- Define $S_b = \{r \mid M(D_b, f; r) = z\}$
(i.e., set of coins that make M output z on D_b)

$$\frac{\Pr_{r \leftarrow SV(\gamma)}[M(D_1, f; r) = z]}{\Pr_{r \leftarrow SV(\gamma)}[M(D_2, f; r) = z]} = \frac{\Pr_{r \leftarrow SV(\gamma)}[r \in S_1]}{\Pr_{r \leftarrow SV(\gamma)}[r \in S_2]} \geq (1 + \gamma\sigma)$$

By lemma

$$\sigma = \frac{|S_2 \setminus S_1|}{|S_2|}$$

Conclusion:

- ϵ -DP w.r.t. $SV(\gamma)$ requires $\sigma \leq \epsilon/\gamma = O(\epsilon)$
- $S_1 \cap S_2$ must be “big” – a $1 - \epsilon$ fraction of S_1 .

Consistent Sampling (Man'94, Hol'07, MMP+'10)

A mechanism \mathbf{M} has ϵ -consistent sampling if for all queries $\mathbf{f} \in \mathbf{F}$, all neighboring databases $\mathbf{D}_1, \mathbf{D}_2$, and all possible outcomes \mathbf{z} :

$$\frac{|S_1 \setminus S_2|}{|S_2|} \leq \epsilon$$

Lemma: If \mathbf{M} is ϵ -consistent, then \mathbf{M} is ϵ -DP w.r.t. \mathbf{U}

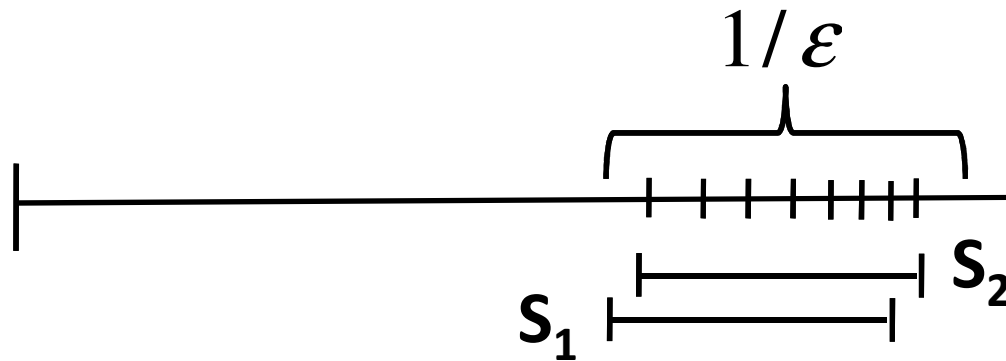
Proof:

$$\begin{aligned} \frac{\Pr_{r \leftarrow U_n} [M(D_1, f; r) = z]}{\Pr_{r \leftarrow U_n} [M(D_2, f; r) = z]} &= \frac{\Pr_{r \leftarrow U_n} [r \in S_1]}{\Pr_{r \leftarrow U_n} [r \in S_2]} \\ &= \frac{|S_1|}{|S_2|} = \frac{|S_1 \cap S_2|}{|S_2|} + \frac{|S_1 \setminus S_2|}{|S_2|} \leq 1 + \epsilon \end{aligned}$$

A New Mechanism

$$M(D, f) = [f(D) + \text{Lap}(1/\epsilon)]_{1/\epsilon}$$

- Round outcome to nearest multiple of $1/\epsilon$
 - Utility is conserved (asymptotically): still $\Theta(1/\epsilon)$ -utility
- Guarantees S_1, S_2 will intersect on a large fraction of coins, as required for ϵ -consistent sampling.



A New Mechanism

$$M(D,f) = [f(D) + \text{Lap}(1/\epsilon)]_{1/\epsilon}$$

- Satisfies ϵ -consistent sampling.
- Overcomes our lower bound.

Can we implement it in a “SV-robust” manner?

- **Yes!** But non-trivial (no pun intended 😊)
 - Not every implementation is “SV-robust”
 - ϵ -consistent sampling is **necessary** but **not sufficient**
- Define ϵ -SV-consistent sampling
 - Natural definition, does not reference **SV(γ)**
 - **Sufficient** for “SV robustness”
 - Use **arithmetic coding** to ensure SV-consistency
 - Need to be careful with **finite precision**

Differential Privacy – Our Results

Impossible

Possible



- Any “SV-robust” ϵ -DP mechanism:
 - **Must** satisfy ϵ -consistent sampling
 - **Enough** to satisfy ϵ -SV-consistent sampling
- We show a “non-trivial” (accurate and private) “SV-robust” family of mechanisms for low sensitivity queries.

Thank you!

Weak Sources

