

Homework 10

Please hand your solution in during class or email them to the instructor with CC to ly603@nyu.edu.

The deadline for Homework 10 is April 22.

Problem 1 Operational Semantics of IMP (7 Points)

- (a) Use the operational semantics of IMP commands to infer the successor state of the state $\{x \mapsto 2, y \mapsto 3\}$ and the following command

$$\text{if } x > 0 \text{ then } y := x * y; x := x - 1 \text{ else skip}$$

(3 Points)

- (b) We say that two commands c_1 and c_2 are *operationally equivalent* if

$$\forall q, q' \in Q. q \xrightarrow{c_1} q' \iff q \xrightarrow{c_2} q'$$

Are the following pairs of IMP commands operationally equivalent? Give a proof (using the operational semantics) or a counterexample.

- (i) $\text{if } b \text{ then } c_1 \text{ else } c_2$ and $\text{if } \neg b \text{ then } c_2 \text{ else } c_1$,
- (ii) $\text{if } b \text{ then } c \text{ else } c$ and c .

What changes, if you consider the corresponding Java statements?

- (i) $\text{if}(e) c_1 \text{ else } c_2$ and $\text{if}(!e) c_2 \text{ else } c_1$,
- (ii) $\text{if}(e) c \text{ else } c$ and c .

(4 Points)

Problem 2 For-Loops in IMP (8 Points)

We extend the IMP language with for-loops

$$\text{for } x \text{ to } e \text{ do } c$$

where x is a location, e is an arithmetic expression, and c is a command. We specify the semantics of such loops by saying that for every x , e , and c , the above command should produce the same result as:

$$\text{if } x \leq e \text{ then } c; x := x + 1; \text{for } x \text{ to } e \text{ do } c \text{ else skip}$$

- (a) Provide an IMP command using for-loops (but no while-loops) that diverges for every possible starting state. **(3 Points)**
- (b) Extend the operational semantics of IMP with appropriate rules for for-loops. **(5 Points)**

Problem 3 Loops with breaks (10 Points)

Java provides the `break` statement that when executed within a loop causes the execution of the loop to be stopped immediately. Execution is then continued with the first statement after the corresponding loop. We can model break statements by extending the flow component of program states

$$Flow ::= Norm \mid Ret \mid Exc(Address) \mid Break$$

Use this extension to define the operational semantics of `break` statements and `while` loops with breaks.