Projects

• Topic:
  • choose from my suggestions or
  • define your own project

• On your own or in groups of two

• Pick a project by March 28

• Presentations: May 5 and May 12

• Final reports: May 16
Projects

Two options:

• seminar-based (no group work)
  – study a set of coherent papers
  – summarize in a report (6 pages)
  – presentation at the end of the semester

• implementation-based (groups of up to 2 people)
  – solve a specific problem related to concurrent programming
  – summarize in a report (4 pages)
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Projects

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Project Suggestion 1: 
Performance Analysis of Concurrent Programs

1. Pick a problem with at least three-four different solutions 
   a. Lock implementations
   b. Data structures: queues, stacks, sets...

2. Examine the performance of the solutions in different settings: 
   a. small number of threads vs large number of threads 
   b. 2 cores, small amount of memory (laptop) vs. many cores, large memory/cache (server)
   c. different usage models 
   d. input that generates little vs. input that generates lots of contention

3. Find a hybrid solution that works well in a particular setting
Project Suggestion 2: Performance/Conciseness Evaluation of Concurrent Programming Paradigms

1. Pick a problem or algorithm with a non-trivial concurrent solution

2. Implement the algorithm using different concurrency paradigms
   a. traditional shared-memory concurrency
   b. software transactional memories
   c. actors

3. Compare performance and implementation complexity of the different solutions
Project Suggestions 3 (challenging):
Implement Scala Library for Higher-Order Concurrent Programming

• Study the higher-order concurrent programming model provided by Concurrent ML
• Implement this model in a Scala library
  – build on top of the Akka library or
  – directly on the JVM
Project Suggestions 4 (challenging): Verification of a concurrent data structure

1. Pick an implementation of a concurrent data structure: a stack, a queue, a set, ..
2. Pick a verification tool: for example: Chalice
3. Prove that the implementation is linearizable