Introduction to: Computers & Programming: Print Statements, Data Types, Functions, Variables

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Outline

• Print Statements in Python
  – The 'Hello World' Program
  – Print is a function that takes a string as an argument
• Data types: strings, integers, floats, etc.
• Introducing Functions, Operators and Variables
Hello World

• Custom when learning programming language
• Write a simple program that causes the string 'Hello World' to be printed to the screen.
• In Python 3
  – `print('Hello World')`
• Syntax of `print`
  – All-lowercase “print” followed by
  – Parentheses containing what is to be printed
  – Strings to be printed are surrounded by quote marks
  – Multiple items to print can be separated by commas
Now let's do it wrong

• Suppose we don't use quotes
  – Invalid syntax
  – One can only print legitimate Python objects
    • Such as strings (others will be discussed)

• Suppose we use double quotes
  – In Python, quotes, double quotes or even triple quotes are allowed
  – But they have to match

• Suppose we capitalize the first letter in “Print”
  – Lowercase “print” is the name of a function
  – Capitalized “Print” is not the name of a function
What is a function in math?

- A mapping from each element in one set (the domain) to exactly one element in another set (the range)

Examples

- The square of a number
  - Given any number (the domain), there is exactly one square in the range, a subset of the set of numbers

- The shoe size of a human being
  - For each member of the human race, there is exactly one shoe size (ignoring differences between brands, asymmetric left/right feet, etc.)

In Python (and other languages), a function is not exactly the same thing, but sort of
Functions, Procedures, Subroutines, Methods, etc.

- In Programming, all these terms are used to describe essentially a command, defined in terms of a set of statements of that language.

- A Function can provide a mapping from input (domain) to output (range)
  - Like the mathematical definition
  - Input can be a set of zero or more items
    - These are called input parameters
  - Output can be a set of zero or more items
    - These are preceded by the key word `return`

- In programming, functions can have side effects
  - Stuff that happens before output is returned, e.g.,
    - Tangential to output generation, e.g., helpful print-outs, sounds, images
    - Bookkeeping processes that effect other parts of complex program
In Python 3, “print” is a function

- **Input**: zero or more objects as input
  - Executing with no input causes a newline to be printed

- **Output**: None (a special object)
  - Means something like 'no value'
  - Programmers don't normally use the output of 'print'
  - In some languages (C, C++), such functions are called *void functions*

- **Side effect**
  - It prints out (string versions of) the input
    - In IDLE, it prints them on a line
  - The side effect is the important feature of this function

- **Main purpose**: print stuff to the screen so a user can read it
“input” is also a Python 3 function

- **Example:**
  - `input('Give me a Number')`
  - If the user enters 5, it returns the string '5'

- **Input:** 1 argument, a prompt string
- **What it Does:** pauses until user types something and hits return
- **Output:** string consisting of what the user types
- **Purpose:**
  - To solicit user input, when program interacts with user
  - Most functions do NOT contain input statements
  - Use only for interactive portion of programs
A Function with input, output and a side effect

• `def add_two_numbers(number1, number2):
  print('Adding',number1,'and',number2)
  sum = number1 + number2
  print('The result is', sum)
  return(sum)

• `number1` and `number2` are input parameters
• The 2 print statements produce side effects
• `return` returns output.
Using input statements with add_two_numbers

• def interactive_add_2_numbers():
    print('Please supply 2 numbers.')
    first_num = input('Give me a number. ')
    first_num = float(first_num)
    # float converts string to floating point number
    second_num = input('Give me another number. ')
    second_num = float(second_num)
    answer = add_two_numbers(first_num, second_num)
    return(answer)
Data Types

• There is a function “type”
  – An object of any type is the input argument
  – The **data type** is the output

• Use this function in IDLE as follows:
  • `type('Hello')`
  • `type(“Hello”)`
  • `type(5)`
  • `type(5.4)`
  • `type(print('hello'))` ## Notice the side effect of this statement

• Built in data types:
  • Numeric types: integer, float, complex
  • Sequence types: string, list, tuples
  • Other: Boolean, NoneType (the type of None), ...
Strings in Python

• A string is a sequence of characters surrounded by
  • Single quotes 'string'
  • Double quotes “string”
  • Triple quotes """string"

• Embedding 1 kind of quote within another
  • 'the string “Python 3.1” labels this language'
  • “the string 'Python 3.1' labels this language”

• Newlines can be embedded in triple quotes
  • """These two strings, 'Python 3.1' and “Python 3.1”, are on separate lines""
Numeric Data Types

• Integer
  – Whole numbers (positive and negative)
  – -5, -4, -3, -2, -1, 0, 1, 2, 3, 4, 5

• Float (decimal numbers)
  – -2.305, -0.1334, 0.33333333, 14.789, 5.0

• Many-digit floats are shortened (all programming languages do this since floats can be infinitely long).
  • Long decimals are truncated, rounded or written in scientific notation
  • Try: .1111111111111111111119 and 1111111111111111111.9

• Complex
  – Sum of floats and multiples of imaginary numbers
    • $j = \sqrt{-1}$
    • 4.1+3j, 1+ 45j, …
Operators are Functions with the Syntax of Arithmetic

<table>
<thead>
<tr>
<th>Operation</th>
<th>Standard Arithmetic</th>
<th>Python</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>Addition</td>
<td>5 + 3</td>
<td>5+3</td>
<td>8</td>
</tr>
<tr>
<td>Subtraction</td>
<td>5 - 3</td>
<td>5-3</td>
<td>2</td>
</tr>
<tr>
<td>Multiplication</td>
<td>5 X 3 or 5 * 3</td>
<td>5*3</td>
<td>15</td>
</tr>
<tr>
<td>Division</td>
<td>5 ÷ 3 or 5 / 3</td>
<td>5/3</td>
<td>1.666666666</td>
</tr>
<tr>
<td>Exponents</td>
<td>5^3</td>
<td>5**3</td>
<td>225</td>
</tr>
<tr>
<td>Integer Division</td>
<td>5 ÷ 3 or 5 / 3</td>
<td>5//3</td>
<td>1</td>
</tr>
<tr>
<td>Modulus</td>
<td>5 mod 3</td>
<td>5%3</td>
<td>2</td>
</tr>
</tbody>
</table>
Operator Syntax vs. Function Syntax

- Each operator takes 2 arguments
  - Syntax of Function: F(arg1, arg2)
  - Syntax of Operator: arg1 Op arg2
- Python (and other languages) adopt this syntax because it is intuitive due to our education
- Other languages like LISP adopt Polish Notation
  - (+ 5 3), (-5 3), (* 5 3), (expt 5 3), (mod 5 3)
  - In such languages, there are no operators, only functions
Some Math from Grade School You May Have Forgotten About

• Grade School Division
  – $5 \div 3 \rightarrow 1$ remainder $2$

• Two Separate Operations in Python
  – Integer Division: $5//3 \rightarrow 1$
  – Modulus: $5 \% 3 \rightarrow 2$

• Order of Operations: PEMDAS
  – Parentheses, Exponents,
    Multiplication/Division,
    Addition/Subtraction
  – Does $2+5\times 2$ equal 12 or 14?
Ambiguity without PEMDAS

\[
\begin{align*}
&12 \\
&= 2 + 5 * 2 \\
&= 2 + (5 * 2) \\
&= 2 + (10) \\
&= 12

&14 \\
&= 2 + 5 * 2 \\
&= (2 + 5) * 2 \\
&= 7 * 2 \\
&= 14
\end{align*}
\]
Ambiguity gets worse as expressions get longer
Use Parentheses instead of PEMDAS

• Parentheses eliminate ambiguity from arithmetic
  – $(2*5)+2 == 12$
  – $2 * (5+2) == 14$
  – $(2**(5+2)) * 7 == 896$
  – $2**((5+2) * 7) == 562949953421312$

• The PEMDAS defaults also eliminate ambiguity
  – But for computers, not for most people
The Modulus Operator

• Modulus gets the remainder from division
  – 100 % 12 == 4
  – 52 % 12 == 4
  – 28 % 12 == 4

• Example Application
  – Musical Instrument Digital Interface (MIDI)
    • MIDI notes begin with 0 (4 octaves below middle C)
    • MIDI notes end with 127 (G about 5 ½ octaves above middle C)
    • The statement 'MIDI-NUMBER % 12' identifies note classes
      • 0, 12, 24, 36, 48, 60, 72, 84, 96, 108, 120 are all C
      • 1, 13, 25, 37, 49, 61, 73, 85, 97, 109, 121 are all C#
      • 2, 14, 26, 38, 50, 62, 74, 86, 98, 110, 122 are all D
      • Etcetera ...
Operations on Strings (and 1 function)

• You can “add” (i.e., concatenate) strings
  – 'hello' + 'hello' == 'hellohello'
  – 'hello' + ' ' + 'hello' == 'hello hello'

• You can multiply (repeat) strings by an integer
  – 'hello' * 3 == 'hellohellohello'
  – 'hello' * 3 + 'hello' == 'hello hello hello hello hello'
  – ('hello' * 3) + 'hello' == 'hello hello hello hello hello'
  – What about 'hello' * (3 + 'hello')?

• You cannot use / or ** with strings

• `len('spam')` – function indicating length of string
Conversion to Type String

• The `str` function converts objects to strings
  – `str(5)`
  – `str(5.1)`
  – `str(print('hi'))`
  – Any Python object can be converted to a string
    • This depends on the definition of that type of object

• The print function converts objects to strings before printing them
  – This also depends on the object's definition
Printing Non-strings

• For numbers, this is pretty obvious (try it)
  – print(5, 6, 7) ## printing integers
  – print(5.5, 100.1) ## printing floats

• For other objects, this is not so obvious
  – Print(1+ 5j) ## it adds ( ) around complex numbers
  – print(print(5)) ## prints the 5 as a side effect and then
    ## prints the output of print as 'None'

• Definitions of types of objects can include printing instructions, how they are represented as a string, and many other non-obvious properties
Comments

• A comment is a statement that is not evaluated

• In Python (and many languages)
  – Everything following “#” is a interpreted as a comment
  – For example,
    ```python
    print('Hello World') # This will print Hello World
    ```
  – Comments are used by programmers to help make their code readable (by themselves, by others, etc.)
  – Comments can occur after code or on lines by themselves
    ```
    ## This is a comment – it will do nothing
    ```

• Multi-line comments take the form of strings, i.e.,
  – "This is a multi-line comment. This is the first line and this is the second"
Conversion to Integers and Floats

- The `int` function converts floats and some strings to integers
  - `int(5.1)` ## OK
  - `int('5')` ## OK
  - `int('five')` ## will cause an error

- The `float` function converts integers and some strings to floats
  - `float(5)` ## OK
  - `float('5.1')` ## OK
  - `float('5')` ## OK
  - `float('five')` ## will cause error
Other Python Functions/Operators
Convert Integers to Floats

• “Normal” division
  – 4/2 == 2.0
  – 5/2 == 2.5
  – 1/3 == 0.3333333333333333

• But Not Integer Division
  – 4//2 == 2
  – 5//2 == 2

• Some of the functions in the math module
  – math.ceil, math.floor, math.trunc
Writing a function in Python

• `def function_name (arg1, arg2, ...):`
  stuff
  more stuff
  return(output)

• Example:

  `def add_2_numbers(num1, num2):
    print('num1:',num1,'num2:',num2) ## side effect
    sum = num1 + num2
    print('The sum is:', sum) ## side effect
    return(sum) ## what the function returns`
Some Rules for Names and Variables

• Variables and Functions have Names
• Rules guiding Names
  – They can consist of letters, numbers and underscore __
  – They cannot begin with a number
  – They cannot be a special word reserved by Python:
    • and del from not while as elif global or with assert else if pass yield break except import print class exec in raise continue finally is return def for lambda try
• Be careful not to use the same name twice
• Scope
  – Parameters and variable defined inside a function, only work in that function – these are both instances of local variables
  – Variables defined outside functions are called global variables
  – Warning: Do not use the same name for a global variable and a local variable: we will discuss this more later in the term
Summary 1

• Functions map input to output and sometimes have side effects
  – This is similar to the mathematical concept of a function
  – Operators are like functions, but they have different syntax

• The Python 3 function 'print' displays strings as a side effect, the output of the function is unimportant

• Using functions and operators correctly requires using the proper syntax (spelling, punctuation, indentation, …)
Summary 2

- The print function prints the string version of an object as a side effect
- Types are categories of objects
  - An operator/function may handle different types differently
    - 'Hello ' + 'World' vs. 5 + 2
  - Some operators/functions are only defined for certain types
    - ** and / are defined for integers and floats, not strings
- Programming languages (and math) employ rules of precedence to make sure that statements are unambiguous
  - Such rules, e.g., PEMDAS, sometimes make it difficult for human beings.
  - However, parentheses can make programs readable for both humans and computers
HW 2

• Go to HW part of website
  – http://cs.nyu.edu/courses/spring17/CSCI-UA.0002-004/index.html#HomeworkSchedule

• See HW due February 6